

Recent Advances in 100 Mbps LAN Technologies

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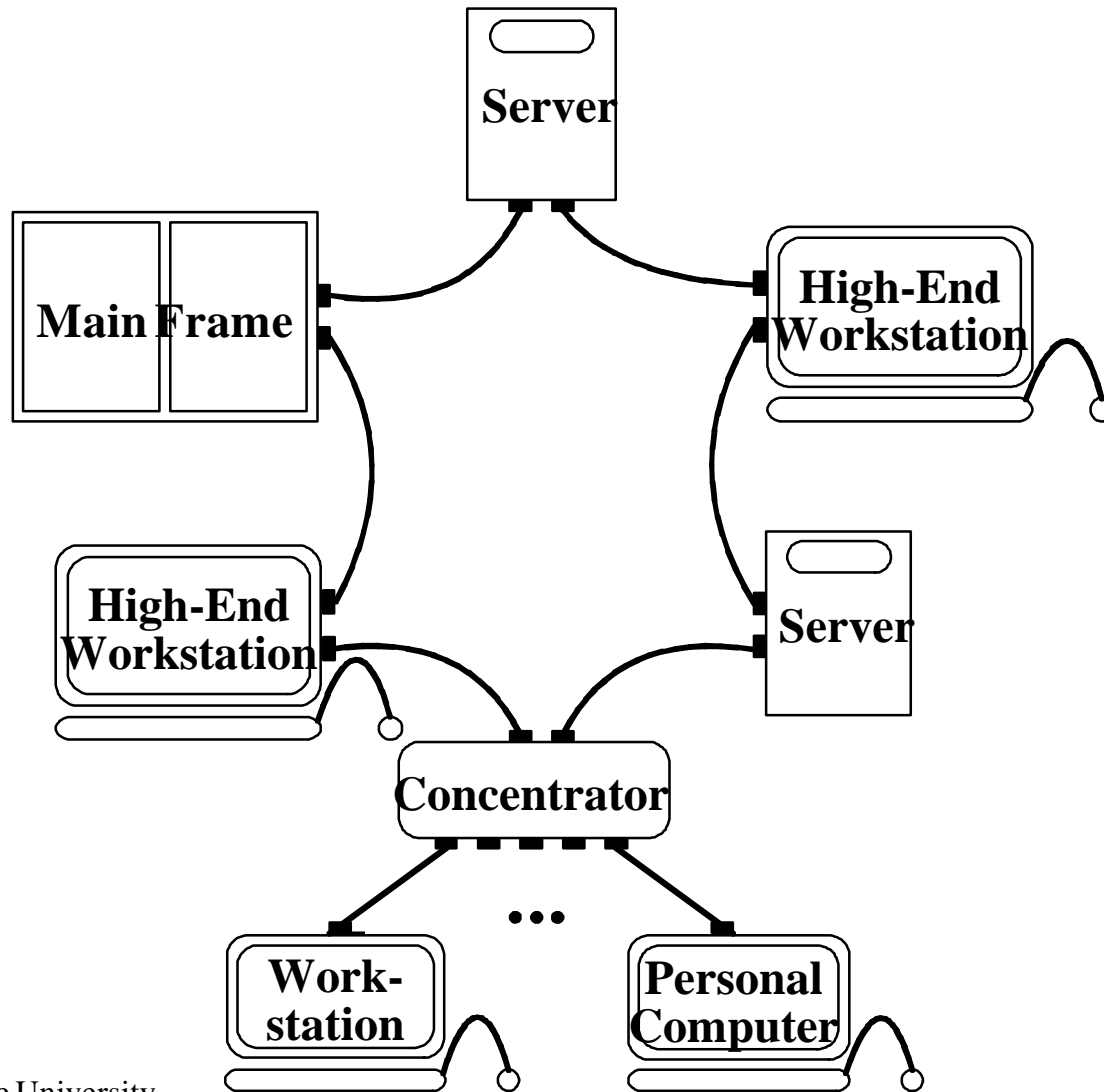


- ❑ FDDI, Copper FDDI
- ❑ 10 Mbps Ethernet
- ❑ IEEE 802.3 Notation: 10BASE5
- ❑ Repeater, hub, bridge, router
- ❑ 100 Mbps Ethernet
- ❑ 100VG-AnyLAN
- ❑ Switched, full duplex LANs, Virtual LANs

FDDI

- ❑ Fiber Distributed Data Interface
- ❑ ANSI Standard for 100 Mbps over Fiber and twisted pair
- ❑ Timed token access
- ❑ Up to 500 stations on a single FDDI network
- ❑ Inter-node links of up to 2km on multimode fiber, 60+ km on single mode fiber, Longer SONET links, 100 m on UTP.
- ❑ Round-trip signal path limited to 200 km \Rightarrow 100 km cable.
- ❑ Maximum frame size is 4500 bytes.
- ❑ Eight priority levels
- ❑ Synchronous (guaranteed access delay) and asynchronous traffic
- ❑ Arranged as single- or dual-ring logical topology

Dual-Ring of Trees Topology

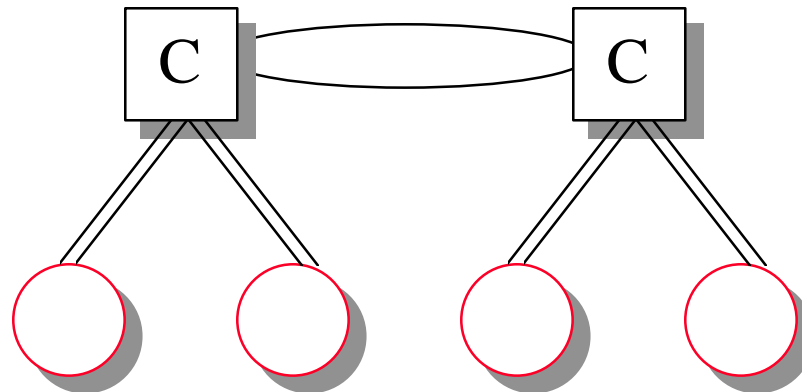


Timed Token Access

- ❑ Two classes of traffic: Synchronous, Asynchronous
- ❑ Asynchronous: Timed token access
- ❑ Stations agree on a target token rotation time (TTRT)
- ❑ Stations monitor token rotation time (TRT)
- ❑ A station can transmit $TTRT - TRT$
=Token Holding Time (THT)
- ❑ Complete the frame if THT expires in the middle of a frame
- ❑ Release the token at the end of frame transmission
- ❑ If $TRT > TTRT$, Increment late count (LC)
- ❑ Reinitialize the ring if $LC = 2$
- ❑ Synchronous: i th station can transmit SA_i (pre-allocated)

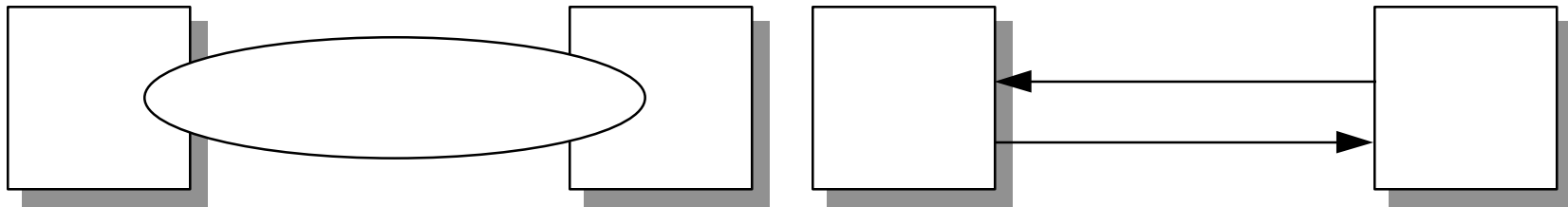
TP-PMD

- ❑ Twisted-Pair Physical Media Dependent
= Copper FDDI or CDDI
- ❑ Allows 100 m over Cat-5 unshielded twisted pair (UTP)
 - ❑ **Cat-3**: 15 MHz Voice grade
 - ❑ **Cat-4**: 20 MHz
 - ❑ **Cat-5**: 100 MHz data grade
- ❑ Uses scrambling and 3-level encoding



Full Duplex FDDI

- ❑ The stations transmit and receive simultaneously.
- ❑ Works only on a 2-station ring.
- ❑ 200 Mbps.
- ❑ Network starts in ring mode.
- ❑ After detecting a two node ring using SMT frames, the stations negotiate and enter full duplex mode
- ❑ On error, stations enter the ring mode.
- ❑ Patented and licensed by Digital.



CSMA/CD

- ❑ Aloha at University of Hawaii:

Transmit whenever you like

Worst case utilization = $1/(2e) = 18\%$

- ❑ Slotted Aloha: Fixed size transmission slots

Worst case utilization = $1/e = 37\%$



- ❑ CSMA: Carrier Sense Multiple Access

Listen before you transmit

- ❑ CSMA/CD: CSMA with Collision Detection

Listen while transmitting. Stop if you hear someone else

Ethernet Media Access Protocol

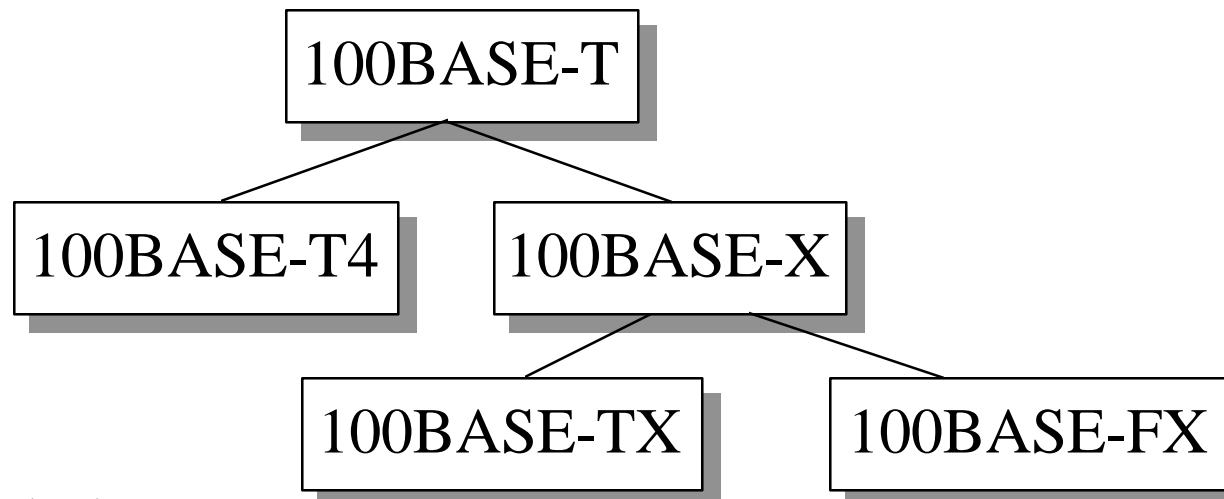
- ❑ If the medium is idle, transmit
- ❑ If the medium is busy, wait until idle and then transmit immediately.
- ❑ If a collision is detected while transmitting,
 - ❑ Transmit a jam signal for one slot (= $51.2 \mu\text{s} = 64$ byte times)
 - ❑ Wait for a random time and reattempt (up to 16 times)
 - ❑ Random time = $\text{Uniform}[0, 2^{\max(k, 10)}]$ slots
- ❑ Collision detected by monitoring the voltage
High voltage \Rightarrow two or more transmitters \Rightarrow Collision
 \Rightarrow Length of the cable is limited to 2.5 km

CSMA/CD PHY Standards

- ❑ **10BASE5:** 10 Mb/s over coaxial cable (ThickWire)
- ❑ **10BROAD36:** 10 Mb/s over broadband cable, 3600 m max segments
- ❑ **1BASE5:** 1 Mb/s over 2 pairs of UTP
- ❑ **10BASE2:** 10 Mb/s over thin RG58 coaxial cable (ThinWire), 185 m max segments
- ❑ **10BASE-T:** 10 Mb/s over 2 pairs of UTP
- ❑ **10BASE-FL:** 10 Mb/s fiber optic point-to-point link
- ❑ **10BASE-FB:** 10 Mb/s fiber optic backbone (between repeaters). Also, known as synchronous Ethernet.
- ❑ **10BASE-FP:** 10 Mb/s fiber optic passive star + segments
- ❑ **10BASE-F:** 10BASE-FL, 10BASE-FB, or 10BASE-FP

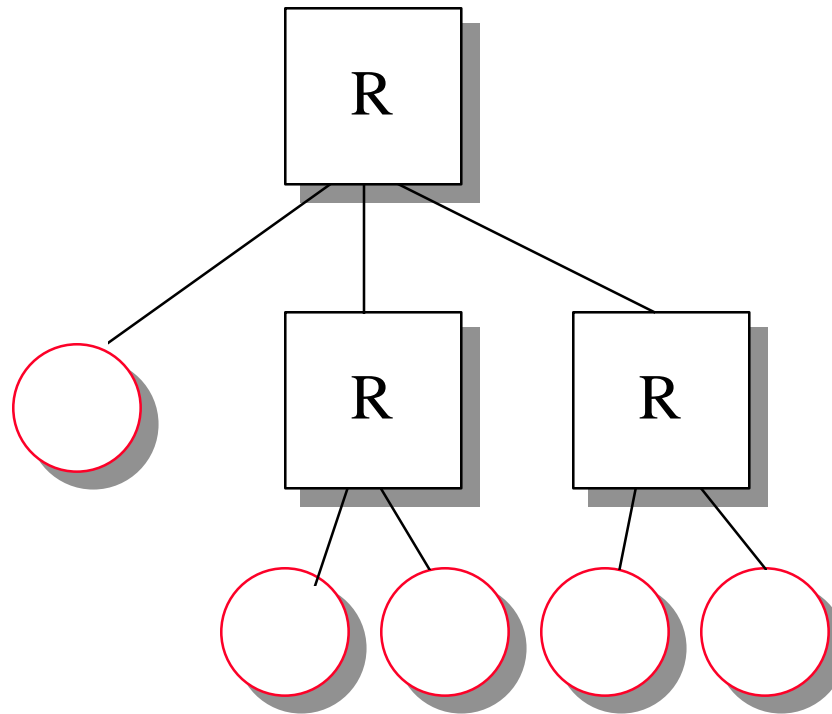
Fast Ethernet Standards

- ❑ **100BASE-T4:** 100 Mb/s over 4 pairs of CAT-3, 4, 5 UTP
- ❑ **100BASE-TX:** 100 Mb/s over 2 pairs of CAT-5 UTP or STP
- ❑ **100BASE-FX:** 100 Mbps CSMA/CD over 2 optical fiber
- ❑ **100BASE-X:** 100BASE-TX or 100BASE-FX
- ❑ **100BASE-T:** 100BASE-T4, 100BASE-TX, or 100BASE-FX



10BASE-T

- ❑ Collision detected by the hub.
- ❑ Activity on two or more channels \Rightarrow Collision
Collision presence (CP) transmitted by hub to all stations
Collision window = $2X$ One-way delay between farthest stations

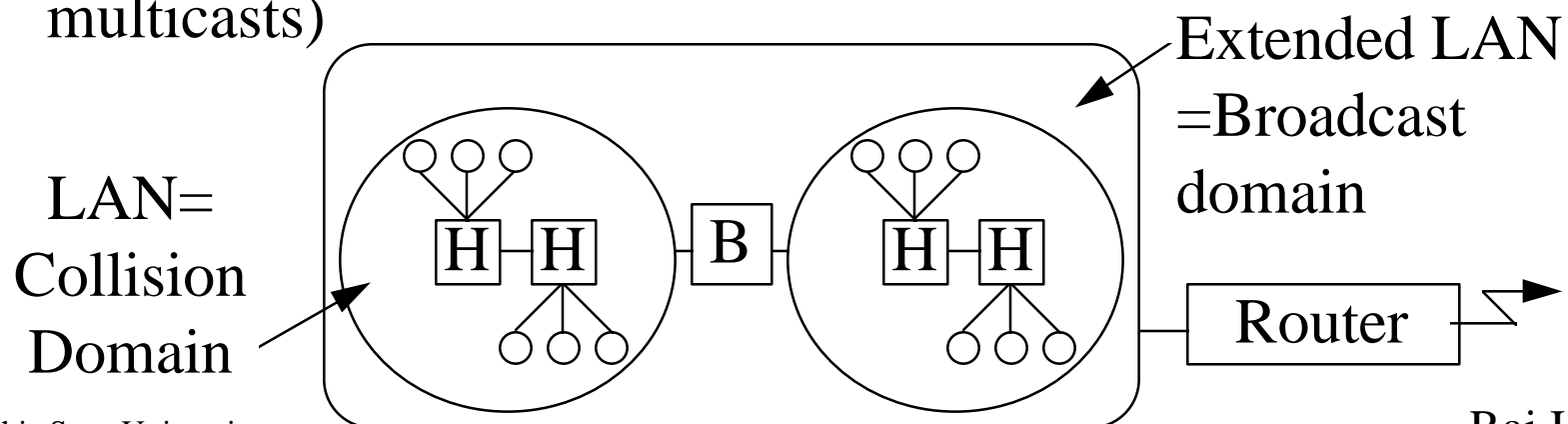


Hub Functions

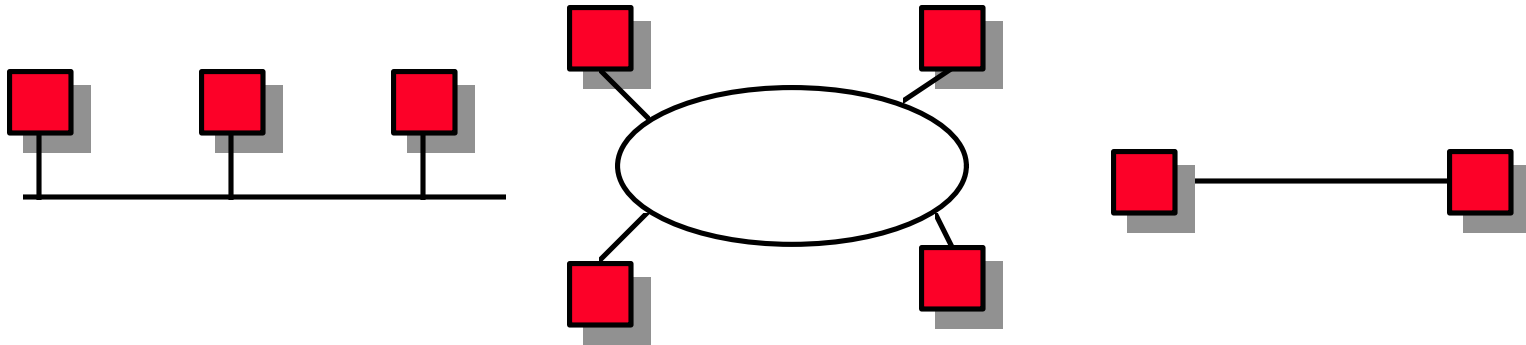
- ❑ Signal Restoration (timing and amplitude)
- ❑ Data forwarding
- ❑ Collision detection (by monitoring receive ports)
- ❑ Jam signal propagation to all ports
- ❑ Fault detection and recover: autopartition and restore

Interconnection Devices

- ❑ **Repeater:** PHY device that restores data and collision signals
- ❑ **Hub:** Multiport repeater + collision detection, notification and signal broadcast
- ❑ **Bridge:** Datalink layer device connecting two or more collision domains
- ❑ **Router:** Network layer device (does not propagate MAC multicasts)



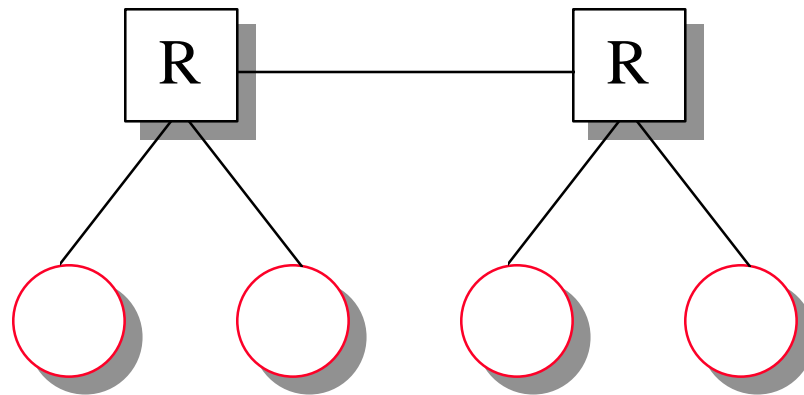
Distance-Bandwidth Tradeoff



- Efficiency = Maximum throughput/Media bandwidth
- Efficiency is a decreasing function of α
 - = Propagation delay /Transmission time
 - = (Distance/Speed of light)/(Transmission size/Bits/sec)
 - = Distance \times Bits/sec/(Speed of light)(Transmission size)
- Bit rate-distance-transmission size tradeoff.
- **Options for 100 Mbps:** Change the protocol, Increase the min/max frame size by 10, *decrease the distance by 10*

Fast Ethernet

- ❑ Same access method (CSMA/CD) as in Ethernet
- ❑ Same frame sizes (64 B to 1518 B) as in Ethernet
- ❑ Ten times faster. Ten times shorter.
- ❑ Extent = 2.5 km (10 Mbps) 205 m (100 Mbps)

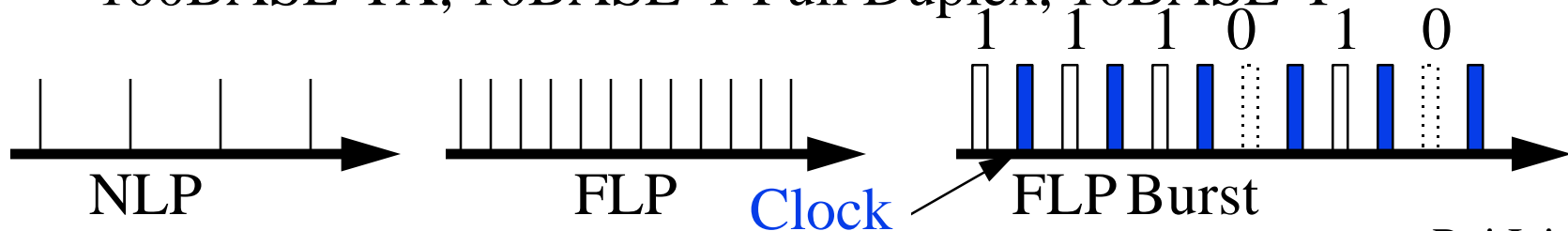


Ethernet vs Fast Ethernet

	Ethernet	Fast Ethernet
Speed	10 Mbps	100 Mbps
MAC	CSMA/CD	CSMA/CD
Network Diameter	2.5 km	205 m
Topology	Bus, Star	Star
Cable	Coax, UTP, Fiber	UTP, Fiber
Standard	802.3	802.3
Cost	X	2X

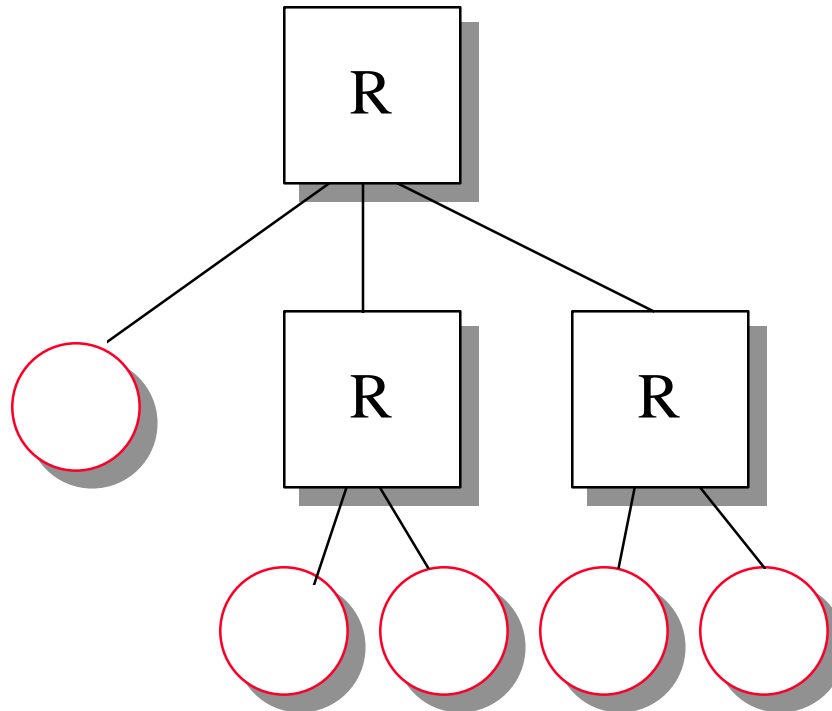
Autonegotiation: Nway Protocol

- ❑ Allows selection of 10 Mbps, 100 Mbps, full duplex modes
- ❑ Modified 10BASE-T link integrity pulse test
- ❑ Integrity test allowed devices to advertise abilities and ack common modes of operation
- ❑ On power-on transmit a burst of 10BASE-T pulses containing “link codeword”
- ❑ Normal link pulse (NLP) \Rightarrow 10BASE-T
- ❑ Fast link pulse (FLP) \Rightarrow 100BASE-T
- ❑ Priority Order: 100BASE-TX Full Duplex, 100BASE-T4, 100BASE-TX, 10BASE-T Full Duplex, 10BASE-T



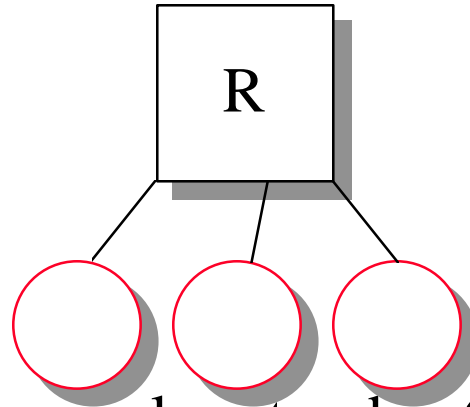
100VG-AnyLAN: Key Features

- ❑ IEEE 802.12 standard. Also known as 100BASE-VG.
- ❑ **AnyLAN:**
 - ⇒ Supports both Ethernet and token ring frame formats
 - ❑ Only one format in any LAN
 - ❑ Allows 10BASE-T and Token ring wiring infrastructure
 - ❑ 2.5 km network diameter
 - ❑ Can use LLC Type 1 or 2
 - ❑ Allows little-endian and big-endian bit order
 - ⇒ Simple speed-matching bridges
- ❑ Priorities: Normal and High ⇒ Multimedia
- ❑ Multi-level Configuration



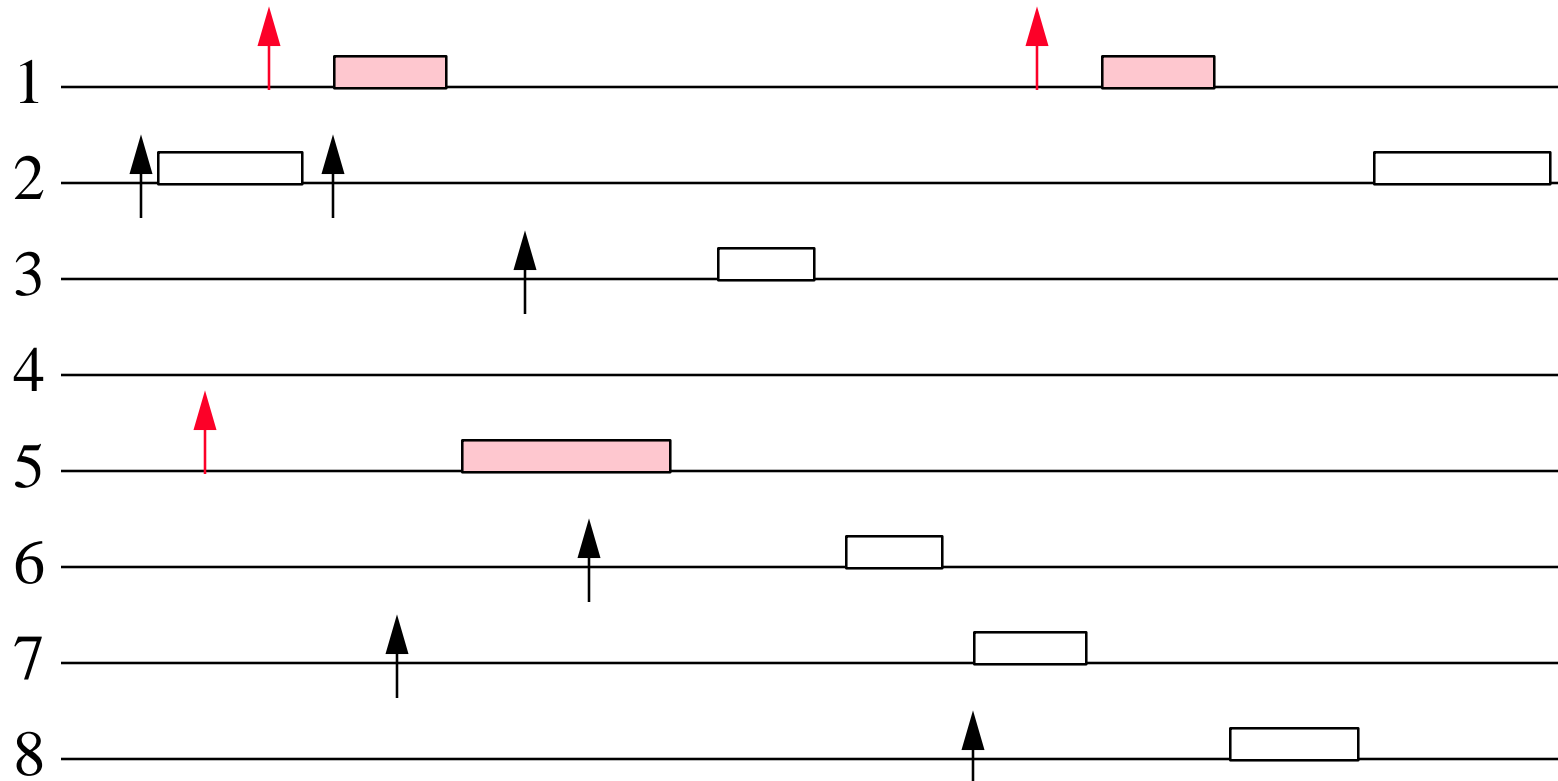
- ❑ Store-and-forwarding repeaters.
Repeaters monitor destination address.
- ❑ **Privacy:** Unicast packets not delivered to other end-nodes.
- ❑ All repeaters and promiscuous nodes hear all traffic.
- ❑ End-nodes can be in private mode or promiscuous mode
- ❑ Uses centralized "demand priority protocol"

Demand Priority Protocol



- ❑ Round-robin in physical port order. One packet per grant
- ❑ Two Priorities: Normal and High
 - ❑ Higher priority requests preempt normal priority *round*
 - ❑ Higher priority requests served after current normal priority packet *finishes*. No preemption.
 - ❑ After 200ms to 300 ms, normal priority request becomes higher priority. No starvation.
 - ❑ Repeaters remember the next-node to poll

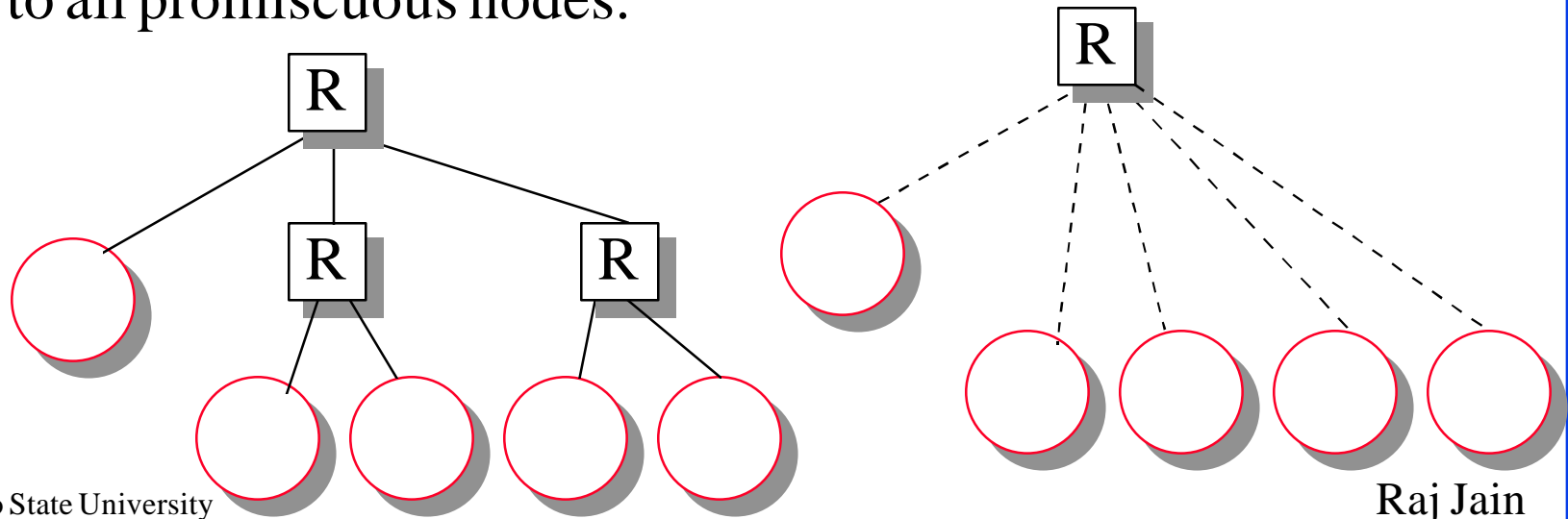
Demand Priority Example



Normal Priority Request High Priority Request Normal Priority Packet High Priority Packet

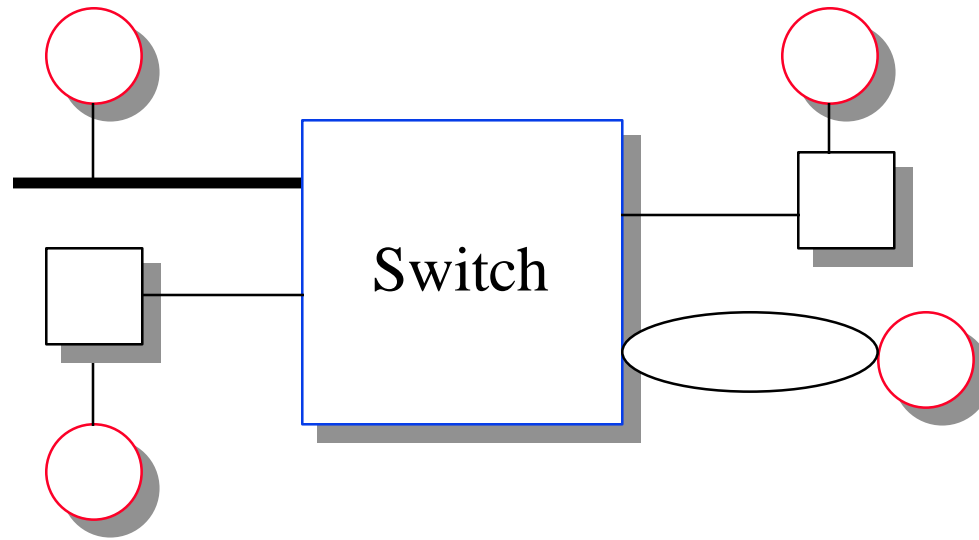
Cascaded Networks

- ❑ Repeaters send request upwards.
- ❑ Root grants requests to repeaters.
- ❑ Repeater keeps privilege for one round-robin cycle.
- ❑ Network acts like a large single-repeater network.
- ❑ Packets to attached nodes are sent directly to that node.
- ❑ All packets are always forwarded to all other repeaters and to all promiscuous nodes.

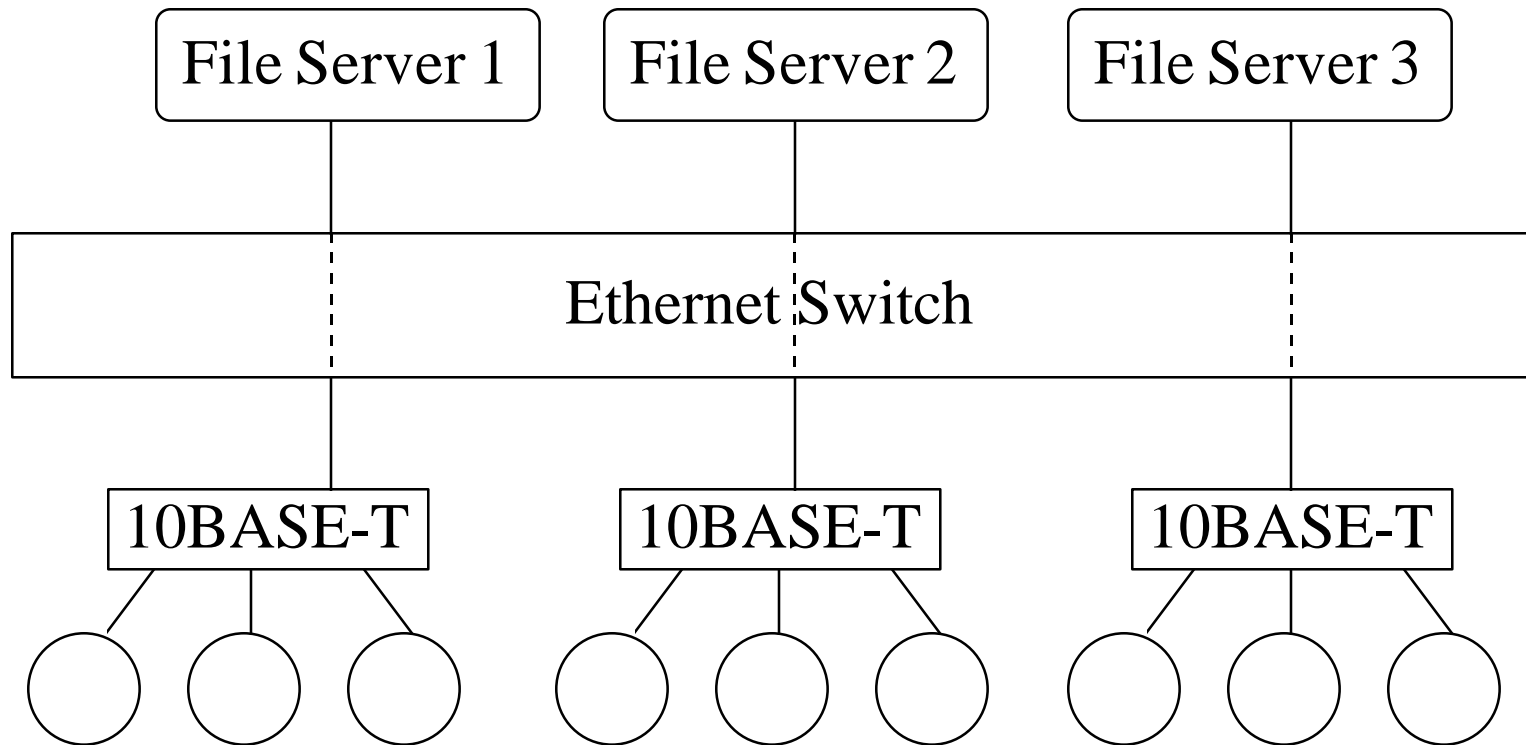


Switched LANs

- ❑ LANs connected to a switch
- ❑ Switch = Multiport bridge
- ❑ Many simultaneous flows possible
- ❑ 10 Mbps dedicated per node possible.
- ❑ 20 Mbps dedicated possible with full-duplex links
- ❑ Virtual LANs possible



Virtual LANs



LANs: Summary

	100VG-AnyLAN	100BASE-T4	100BASE-TX	TP-PMD	10BASE-T
Cat-5 Links	200	100	100	190	100+
Network Diameter	2,000m	250m	250m	N/A	2,500m
Cat-3 Links	100m	100m	Not supported	Not supported	100m
# of pairs	4 (2 on STP)	4	2	2	2,4
10/100 support	Yes	Yes	Yes	N/A	N/A
Cost	1.5X	1.5X	1.5X	5X	X
Standard	802.12	802.3u	802.3u	TP-PMD	802.3i

Acronyms

- ❑ AUI Attachment Unit Interface
- ❑ Cat-3 Category 3 Cable
- ❑ Cat-4 Category 4 Cable
- ❑ Cat-5 Category 5 Cable
- ❑ CRC Cyclic Redundancy Check
- ❑ DTE Data Terminal Equipment
- ❑ FCS Frame Check Sequence
- ❑ FDDI Fiber Distributed Data Interface
- ❑ FEXT Far-end Crosstalk
- ❑ FIFO First-in first out
- ❑ FOIRL Fiber Optic Inter-Repeater Link

- ❑ FLP Fast Link Pulse
- ❑ FOMAU Fiber Optic Medium Attachment Unit
- ❑ FOMDI Fiber Optic Media Dependent Interface
- ❑ FOPMA Fiber Optic Physical Medium Attachment
- ❑ HH Header Hub
- ❑ IH Intermediate Hub
- ❑ IPG Inter-packet Gap
- ❑ IRL Inter-Repeater Link
- ❑ LAN Local Area Network
- ❑ LLC Logical Link Control
- ❑ MAC Medium Access Control
- ❑ MAU Medium Attachment Unit
- ❑ MDI Medium Dependent Interface

- ❑ MIB Management Interface Base
- ❑ MII Media independent interface
- ❑ NEXT Near-end Crosstalk
- ❑ NLP Normal Link Pulse
- ❑ NRZI Non-return to Zero and invert on ones
- ❑ PCS Physical Coding sublayer
- ❑ PHY Physical Layer Device Sublayer
- ❑ PLS Physical signaling sublayer
- ❑ PMA Physical Medium Attachment
- ❑ PMD Physical Medium Dependent
- ❑ PMI Physical Medium Independent
- ❑ SSD Start of Stream Delimiter
- ❑ SFD Start of Frame Delimiter

- STP Shielded Twisted Pair
- UTP Unshielded Twisted Pair

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