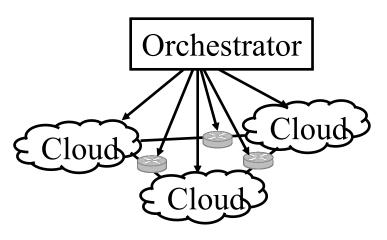
# Trends and Issues in Networking: What's In, What's Out



Raj Jain

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Keynote at IEEE International Conference on High Performance Switching and Routing, Bucharest, Romania, June 19, 2018

These slides and recording of this talk are available on-line at:

http://www.cse.wustl.edu/~jain/talks/hpsr18.htm



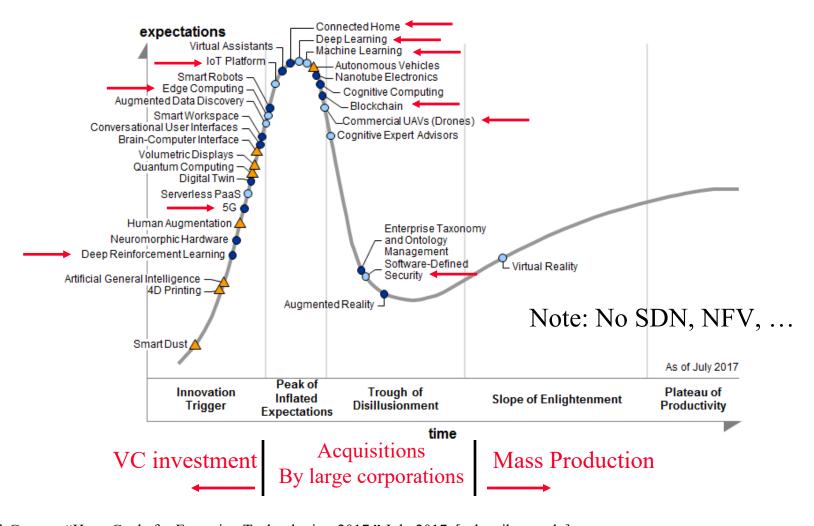
- 1. What has changed in the last five years?
- 2. What has happened to SDN, NFV, and Clouds?
- 3. What's in, what's out?

## **Selecting the Right Problems**

- ☐ Important question for **students**, academics, entrepreneurs, and companies
- □ Goal: To impact
- □ Follow the **paradigm shifts**:
  - > 1980: Ethernet
  - > 1990: ATM Networks
  - > 2000: Optical Networks
  - > 2005: Wireless Networks
  - > 2010: Next Generation Internet/SDN
  - > 2013: Multi-Cloud Computing
  - > 2018: Whatever is being hyped this year?



# **Gartner Hype Cycle 2017**



Ref: Gartner, "Hype Cycle for Emerging Technologies, 2017," July 2017, [subscribers only] Washington University in St. Louis <a href="http://www.cse.wusti.edu/~jain/taiks/npsr18.ntm">http://www.cse.wusti.edu/~jain/taiks/npsr18.ntm</a>

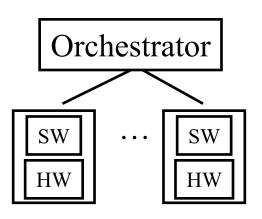
# Trend 1: SDN to Disaggregation

- □ SDN was invented in 2009
- □ Then: SDN:
  - > Separation of control and data planes
  - Centralization of Control
  - > Standard Protocol between the planes
- OpenFlow

  Data
  Plane

  Data
  Plane

  Data
  Plane
- Now: Software Defined = **Disaggregation** of HW/SW
  - > Commodity hardware
  - Software that runs on commodity HW
  - > Legacy protocols survive



Ref: D. M Batista, G. Blair, F. Kon, R. Boutaba, D. Hutchison, R. Jain, R. Ramjee, C. Rothenberg, "Perspectives on software-defined networks: interviews with five leading scientists from the networking community" Journal of Internet Services and Applications 2015, 6:22, http://www.cse.wustl.edu/~jain/papers/jisa15.htm

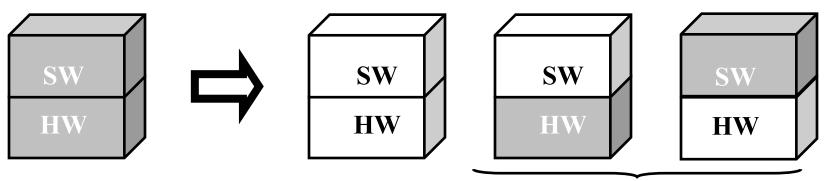
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### Disaggregation: Black Box to White Box

- □ All specialization and differentiation via software
- ⇒ White box networking
- □ Black Box: Proprietary HW with Proprietary SW
- □ White Box: Open Source Hardware and Software
- □ Software on a different hardware  $\Rightarrow$  hardware can change Different software on a hardware  $\Rightarrow$  Software can change
- Bright Box: Branded White box = Branded SW on open HW or Open SW on Branded HW



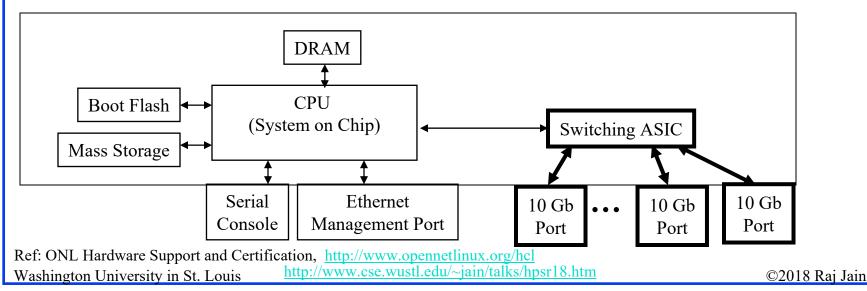
Ref: A. Lerner, "Branded Switching + White-Box Switching = Brite-Box Switching," Nov 14, 2014, https://blogs.gartner.com/andrew-lerner/2014/11/19/britefuture/

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#### White Box Switches

- Switches by EdgeCore Networks (ACTON), Quanta, HPE,
   DNI, Dell, Mellanox, Delta Agema, Celestica, Alpha
   Networks, Ingrasys, Inventec, Netberg
- Switching ASICs by Broadcom, Marvell, Intel/Fulcrum, Mellanox, Barefoot, and Cavium
- □ CPUs: Intel Rangeley/Atom, Freescale, ARM A9



# Trend 2: Separation of Control to Orchestration of Policies

Separation and Centralization of Control Plane

Orchestration of Policies



Micromanagement is not scalable

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#### **Trend 3: Clouds to Micro-Clouds**

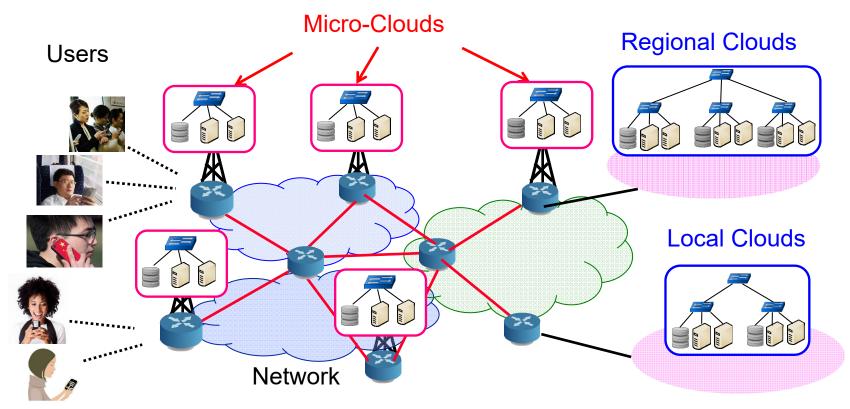
- □ Cloud computing was invented in 2006
- □ Then: Cloud = Large Data Center Multiple VMs managed by a cloud management system (OpenStack)
- Today: Cloud = Computing using virtual resources
  - μCloud = Cloud in a server with multiple VMs.
  - VMs managed via cloud management SW, e.g., OpenStack





# Trend 4: Core to Edge Computing

□ To service mobile users/IoT, the computation needs to come to edge ⇒ Mobile Edge Computing



Ref: Lav Gupta, Raj Jain, H. Anthony Chan, "Mobile Edge Computing - an important ingredient of 5G Networks," IEEE Softwarization Newsletter, March 2016, <a href="http://www.cse.wustl.edu/~jain/papers/mec16.htm">http://www.cse.wustl.edu/~jain/papers/mec16.htm</a>

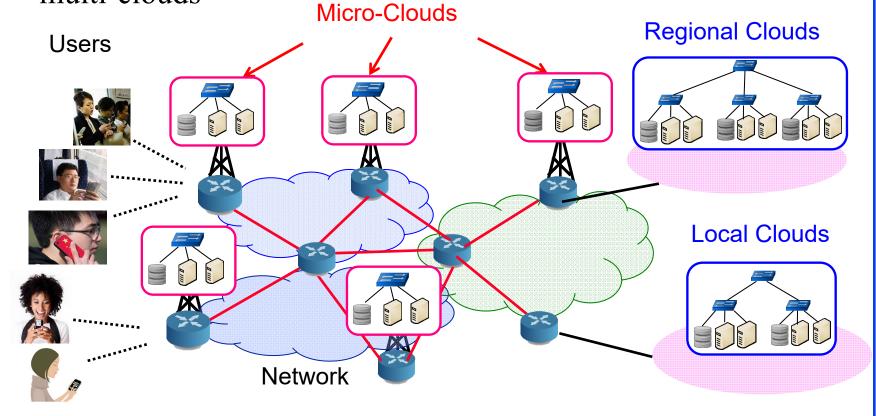
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#### **Trend 5: Services to Micro-Services**

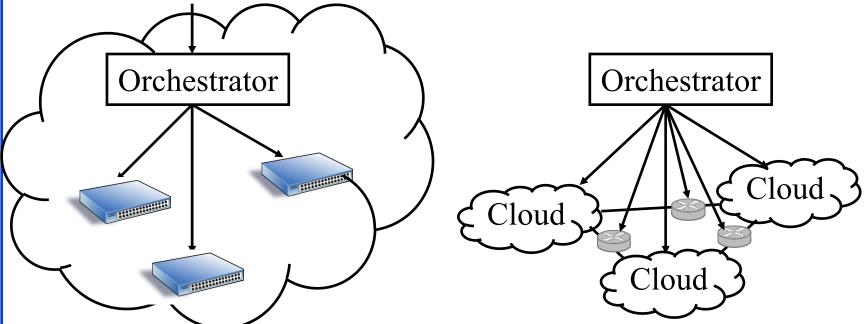
■ Decomposition: Applications are broken in to smaller pieces that can be developed, tested, and run in isolation on multi-clouds



# Trend 6: Orchestration of Switches to Orchestration of Multi-Cloud

- Orchestrating devices to Orchestrating Clouds
- Micro-Service placement and optimization in multi-clouds

Datacenter Applications Global Applications



Ref: Subharthi Paul, Raj Jain, Mohammed Samaka, Jianli Pan, "Application Delivery in Multi-Cloud Environments using Software Defined Networking," Computer Networks Special Issue on cloud networking and communications, December 2013,

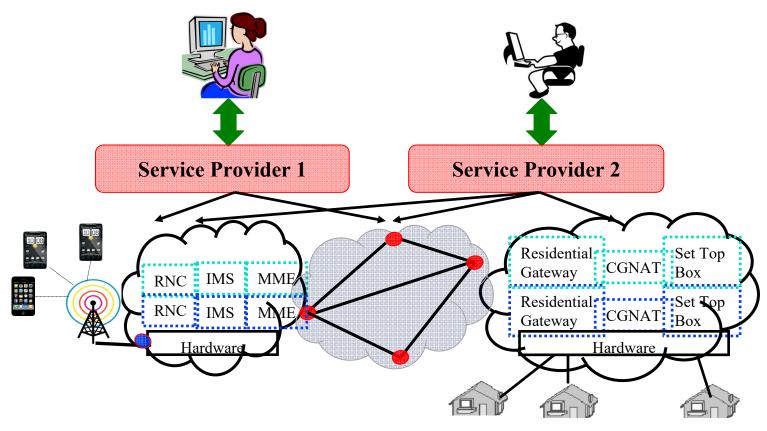
 $\underline{http://www.cse.wustl.edu/\sim}jain/papers/comnet14.htm$ 

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#### **Network Function Virtualization (NFV)**

Network Functions on Virtual Machines in a cloud



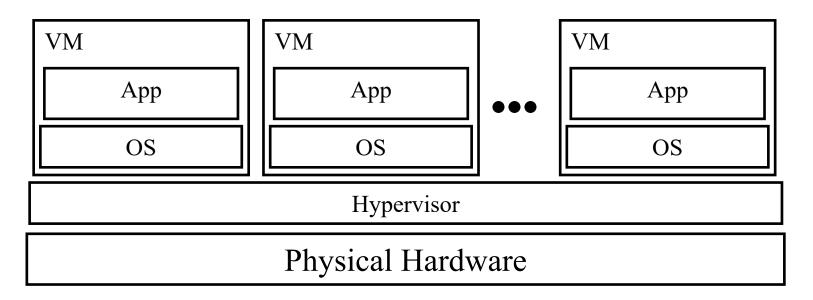
Ref: Raj Jain and Subharthi Paul, "Network Virtualization and Software Defined Networking for Cloud Computing - A Survey," IEEE Communications Magazine, Nov 2013, pp. 24-31, <a href="http://www.cse.wustl.edu/~jain/papers/net\_virt.htm">http://www.cse.wustl.edu/~jain/papers/net\_virt.htm</a>

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#### **Problems with Virtual Machines**



- Each VM requires an operating system (OS)
  - $\triangleright$  Each OS requires a license  $\Rightarrow$  CapEx
  - > Each OS has its own compute and storage overhead
  - > Needs maintenance, updates  $\Rightarrow$  OpEx
  - $\rightarrow$  VM Tax = added CapEx + OpEx

#### Trend 7: Virtualization to Containerization

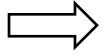
- Run many apps in the same virtual machine
  - > These apps share the OS and its overhead
  - Can't access each other's resources without explicit permission
  - $\gt$  Like apartments in a complex  $\Rightarrow$  Containers













#### **Kata Containers**

- Containers do have less security than VMs
- Kata Containers = VM + Container hybrid
- □ Combines "Intel Clear Containers" and "HyperV runV"
- Open source project under OpenStack Foundation
- Performance like containers, isolation and security like VMs
- Package once and run anywhere
  - > VMware, Google, and Amazon are all moving towards this approach

Ref: <a href="https://katacontainers.io/">https://katacontainers.io/</a>

https://www.forbes.com/sites/janakirammsv/2017/12/11/why-kata-containers-is-good-for-the-industry-and-customers/2/#3d8cc2e9404
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#### Standards are Slow

- ☐ Initially, Standards ⇒ Interoperability

  Iff all companies implement the same way
- Standards = Compromises ⇒ We agree to disagree
   All differing opinions are part of the standard as option
   Different companies choose different options
  - $\Rightarrow$  No Interoperability
- Need Interoperability organizations
  - $\rightarrow$  WiFi  $\Rightarrow$  Approves the subset of standard that is mandatory
- All this introduces delay
  - $\Rightarrow$  The standard out of date when it is ready for implementation
- □ IEEE 802.11ah-2016 Long-Range WiFi for IoT. Started 2010. Taken over by competition: ZigBee, LoraWAN, ...

Ref: http://www.ieee802.org/11/Reports/802.11\_Timelines.htm

### Standards are not Open

- $\square$  Open  $\Rightarrow$  Anyone can implement it without fee
- □ IETF allows "non-discriminatory and reasonable licensing fee"
   ⇒ Not really open
- Open Source Initiative (OSI) Criteria:
  - > No intentional secrets
  - > Free and publicly available
  - > All patents must be royalty-free for unrestricted use
  - > No license agreements, NDA, or paperwork to implement
  - > Not dependent on non-open standards

# Trend 8: Standards to Open Source SW

- Standardization to Rough Consensus and Running Code
- □ IETF has ~100 working groups Open Linux Foundation has >100 open source networking projects. Their website can't be kept uptodate.
- 4 Opens:
  - > Open Source
  - Open Design
  - > Open Development
  - > Open Community

#### **Blockchains**

- Blockchain is the technology that made Bitcoin secure
- Blockchain was invented by the inventor of Bitcoin
- After Bitcoin became successful, people started looking into the technology behind Bitcoin and found:
  - > Blockchain is the key for its success
  - > Two complete strangers can complete a transaction/contract without a third party

# **Example of a Contract: Wedding**





### Wedding (Cont)

□ Centralized Trust

**□** Distributed Trust





- Centralized registry
- Single point of failure
- Easier to hacked

- Decentralized
- No single point of failure
- Very difficult to hack

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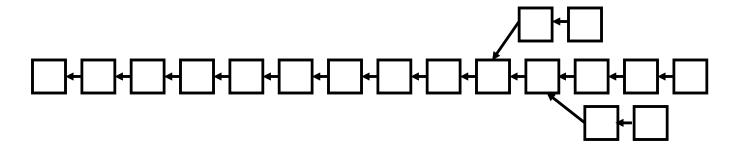
#### **Trend 9: Centralized to Distributed**

- Trend: Make everything decentralized with no central point of trust
- ☐ Two perfect strangers can exchange money, make a contract without a trusted third party
- Decentralized systems are
  - 1. More reliable: Fault tolerant
  - 2. More secure: Attack tolerant
  - 3. No single bottleneck  $\Rightarrow$  Fast
  - 4. No single point of control  $\Rightarrow$  No monopoly
- □ Blockchain is one way to do this among untrusted multidomain systems.

Time is a cycle: Distributed vs. Centralized debate

#### **Blockchains**

- **How** is it done?
  - A singly linked chain of blocks of verified signed transactions is replicated globally on millions of nodes
  - > You will have to change millions of nodes to attack/change



- □ Who is interested: Banks, Hospitals, Venture Capitalists, ...
  - ⇒ Researchers, students, ...

# **Examples of Centralized Systems**

- Banks: Allow money transfer between two accounts
- □ Currency: Printed and controlled by the government
- Stock Exchanges: Needed to buy and sell stocks
- Networks: Certificate Authorities, DNS
- ☐ In all cases:
  - 1. There is a central third party to be trusted
  - 2. Central party maintains a large database of information ⇒ Attracts Hackers
  - 3. Central party may be hacked  $\Rightarrow$  affects millions
  - 4. Central party is a single point of failure. Can malfunction or be bribed.

### **Networking Applications of Blockchains**

- **□** Multi-Domain Systems:
  - Multiple Cloud Service Providers
  - > Multiple cellular providers
  - > Multi-Interface devices: WiFi, Cell, Bluetooth, ...
  - > BGP: BGP Authentication
- **□** Globally Centralized Systems:
  - > DNS
  - > Public Key Infrastructure
    - □ Certificate Authorities issue certificates
    - □ Single Point of Failure
    - □ Example: Diginotar Dutch CA compromised in 2011

Explore blockchains for multi-domain/centralized systems

# **Smart Everything**



Smart Watch



Smart TV



Smart Car



Smart Health



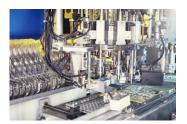
**Smart Home** 



**Smart Kegs** 



**Smart Space** 



**Smart Industries** 



**Smart Cities** 

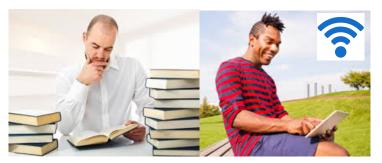
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#### What's Smart?

- Old: Smart = Can think ⇒ Computation= Can Recall ⇒ Storage
- Now: Smart = Can find quickly, Can Delegate⇒ Communicate = Networking
- □ Smart Grid, Smart Meters, Smart Cars, Smart homes, Smart Cities, Smart Factories, Smart Smoke Detectors, ...



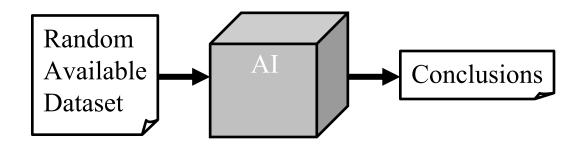


Not-Smart

Smart

# Trend 10: Smart to Intelligent

- AI everywhere
- ☐ Issue: AI is currently a blackbox
- AI algorithms are developed without knowledge of the system
- □ AI algorithms are used without knowledge of the system
- No idea of where the input came from
  - ⇒ No idea of why the results are what they are
- Garbage-In, Garbage-Out Random-In, Random-Out



http://www.cse.wustl.edu/~jain/talks/hpsr18.htm

#### Trend 11: Managed to Self-Driven Networks

- □ **Self-Discover**: Find its components
- □ Self-Organize and Self-configure: Trending. Predict.
- □ **Auto-Manage** = Auto-BSS (bill)/Auto-OSS (provision)
- **Self-Monitor**: Counters and Probes. Telemetry
- □ Self-Diagnose and Self-Heal: Self-Report to human operator





**Network Manager** 

Ref: Kireerti Kompella, <a href="https://datatracker.ietf.org/meeting/98/materials/slides-98-nmrg-self-driving-networks">https://datatracker.ietf.org/meeting/98/materials/slides-98-nmrg-self-driving-networks</a> Washington University in St. Louis <a href="https://www.cse.wustl.edu/~jain/talks/hpsr18.htm">https://www.cse.wustl.edu/~jain/talks/hpsr18.htm</a>

## **Intent-Based Policy Management**

- ☐ Intent: Tell what you want. Not how you want it done. E.g., Tell Google maps where you want to go. Not how to.
- Invariance: Intent doesn't change if the network changes, devices fail, ...
- Portability: Independent of infrastructure, equipment vendors, service providers, protocols used, media used, ...
- □ Compose-ability: Can use any infrastructure, ...
- □ Scalable: From one to billions. Single controllers not scalable.
- Action requires context: Actions need to adopt to changes in infrastructure
- OpenDaylight has a new project on Network Intent Composition (NIC)

 $\label{lem:ref:https://www.sdxcentral.com/articles/contributed/network-intent-summit-perspective-david-lenrow/2015/02/https://wiki.opendaylight.org/view/Project_Proposals:Network_Intent_Composition$ 

http://www.cse.wustl.edu/~jain/talks/hpsr18.htm



### **Summary**

#	Past	<b>Present/Future</b>
1	SDN	Disaggregation
	Proprietary	Standardized
	Black Boxes	White Boxes
2	Control	Orchestration
3	Clouds	Micro-Clouds
4	Core	Edge
5	Services	Micro-services
6	Orchestration of	Orchestration of
	Switches	Multi-Cloud
7	Virtualization	Containerization
8	Standards	Open-Source SW
9	Centralized	Distributed
10	Smart	Intelligent
11	Managed	Self-Driven

- 1. Networking is changing faster than PhD research cycles
- 2. For impact/success, publishing is not sufficient. Implement your research in open source SW.

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### **Related Papers**

#### **Multi-Cloud:**

- Deval Bhamare, Mohammed Samaka, Aiman Erbad, Raj Jain, Lav Gupta, H. Anthony Chan, "Optimal Virtual Network Function Placement and Resource Allocation in Multi-Cloud Service Function Chaining Architecture," Computer Communications, Vol. 102, April 2017, pp. 1-16, <a href="http://www.cse.wustl.edu/~jain/papers/comcom17.htm">http://www.cse.wustl.edu/~jain/papers/comcom17.htm</a>
- Deval Bhamare, Raj Jain, Mohammed Samaka, Aiman Erbad, "A Survey on Service Function Chaining," Journal of Network and Computer Applications, Vol. 75, Nov 2016, pp. 138-155, <a href="http://www.cse.wustl.edu/~jain/papers/jnca16.htm">http://www.cse.wustl.edu/~jain/papers/jnca16.htm</a>
- Lav Gupta, Prof Raj Jain, Prof Mohammed Samaka, Prof Aiman Erbad, and Dr. Deval Bhamare, "Performance Evaluation of Multi-Cloud Management and Control Systems," Recent Advances in Communications and Network Technology, 2016, Vol. 5, Issue 1, pp. 9-18, <a href="http://www.cse.wustl.edu/~jain/papers/racnt.htm">http://www.cse.wustl.edu/~jain/papers/racnt.htm</a>
- □ Subharthi Paul, Raj Jain, Mohammed Samaka, Aiman Erbaud, "Service Chaining for NFV and Delivery of other Applications in a Global Multi-Cloud Environment," 21st Annual International Conference on Advanced Computing and Communications (ADCOM) 2015, Chennai, India, September 18-20, 2015,

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#### **Edge Computing:**

- Lav Gupta, Raj Jain, H. Anthony Chan, "Mobile Edge Computing an important ingredient of 5G Networks," IEEE Softwarization Newsletter, March 2016, <a href="http://sdn.ieee.org/newsletter/march-2016/mobile-edge-">http://sdn.ieee.org/newsletter/march-2016/mobile-edge-</a> computing-an-important-ingredient-of-5g-networks
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http://www.cse.wustl.edu/~jain/papers/mcsms17.htm,

#### **Micro-Services:**

- Deval Bhamare, Mohammed Samaka, Aiman Erbad, Raj Jain, Lav Gupta, "Exploring Micro-Services for Enhancing Internet QoS," Transactions on Emergin Telecommunications Technologies, Accepted June, 2018, ISSN: 2161-3915, DOI: 10.1002/ett.3445, <a href="http://www.cse.wustl.edu/~jain/papers/ms\_ett18.htm">http://www.cse.wustl.edu/~jain/papers/ms\_ett18.htm</a>
- Deval Bhamare, Aiman Erbad, Raj Jain, Maede Zolanvari, Mohammed Samaka, "Efficient Virtual Network Function Placement Strategies for Cloud Radio Access Networks," Computer Communications, Volume 127, May 2018, pp. 50-60, ISSN 0140-3664, DOI:10.1016/j.comcom.2018.05.004
- Deval Bhamare, Mohammed Samaka, Aiman Erbad, Raj Jain, Lav Gupta, H. Anthony Chan, "Multi-Objective Scheduling of Micro-Services for Optimal Service Function Chains," International Conference on Communications (ICC 2017), May 21-25, 2017, <a href="http://www.cse.wustl.edu/~jain/papers/icc17.htm">http://www.cse.wustl.edu/~jain/papers/icc17.htm</a>

#### **Micro-Services (Cont):**

- Deval Bhamare, Raj Jain, Mohammed Samaka, Gabor Vaszkun, Aiman Erbad, "Multi-Cloud Distribution of Virtual Functions and Dynamic Service Deployment: OpenADN Perspective," 2015 IEEE International Conference on Cloud Engineering (IC2E), Tempe, AZ, March 9-13, 2015, pp. 299-304, <a href="http://www.cse.wustl.edu/~jain/papers/vm\_dist.htm">http://www.cse.wustl.edu/~jain/papers/vm\_dist.htm</a>
- Deval Bhamare, Raj Jain, Mohammed Samaka, Aiman Erbad, "A Survey on Service Function Chaining," Journal of Network and Computer Applications, Vol. 75, Nov 2016, pp. 138-155, ISSN: 10848045, DOI: 10.1016/j.jnca.2016.09.001,

http://www.cse.wustl.edu/~jain/papers/jnca16.htm

# Related Papers (Cont) AI for Networking:

- □ Lav Gupta, M. Samaka, Raj Jain, Aiman Erbad, Deval Bhamare, H. Anthony Chan, "Fault and Performance Management in Multi-Cloud Based NFV using Shallow and Deep Predictive Structures," 26th International Conference on Computer Communications and Networks (ICCCN 2017), Vancouver, Canada, July 31-Aug 3, 2017, http://www.cse.wustl.edu/~jain/papers/icccn17.htm
- Tara Salman, Deval Bhamare, Aiman Erbad, Raj Jain, Mohammed Samaka, "Machine Learning for Anomaly Detection and Categorization in Multi-cloud Environments," The 4th IEEE International Conference on Cyber Security and Cloud Computing (IEEE CSCloud 2017), New York, June 26-28, 2017, <a href="http://www.cse.wustl.edu/~jain/papers/cscloud.htm">http://www.cse.wustl.edu/~jain/papers/cscloud.htm</a>
- □ Lav Gupta, Mohammed Samaka, Raj Jain, Aiman Erbad, Deval Bhamare, Chris Metz, "COLAP: A Predictive Framework for Service Function Chain Placement in a Multi-cloud Environment," The 7th IEEE Annual Computing and Communication Workshop and Conference (CCWC), Las Vegas, Jan 9-11, 2017, <a href="http://www.cse.wustl.edu/~jain/papers/clp\_ccwc.htm">http://www.cse.wustl.edu/~jain/papers/clp\_ccwc.htm</a>
- Deval Bhamare, Tara Salman, Mohammed Samaka, Aiman Erbad, Raj Jain, "Feasibility of Supervised Machine Learning for Cloud Security," 3rd International Conference on Information Science and Security (ICISS2016), December 19th - 22nd, 2016, Pattaya, Thailand,

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#### IoT:

□ Tara Salman, Raj Jain, "A Survey of Protocols and Standards for Internet of Things," Advanced Computing and Communications, Vol. 1, No. 1, March 2017, <a href="http://www.cse.wustl.edu/~jain/papers/iot\_accs.htm">http://www.cse.wustl.edu/~jain/papers/iot\_accs.htm</a>

#### Related Talks/Class Lectures

- □ Raj Jain, "CSE 570: Recent Advances in Networking," Spring 2018, <a href="http://www.cse.wustl.edu/~jain/cse570-18/index.html">http://www.cse.wustl.edu/~jain/cse570-18/index.html</a>
- □ Raj Jain, "Blockchains: Networking Applications," An invited talk at the 38th IEEE Sarnoff Symposium, Newark, NJ, Sep 19, 2017, <a href="http://www.cse.wustl.edu/~jain/talks/blc\_srnf.htm">http://www.cse.wustl.edu/~jain/talks/blc\_srnf.htm</a>
- □ Raj Jain, "The Catch-up Game: Quest for the Impact," Keynote at ACM SIGCOMM 2017, Los Angeles, CA, August 22, 2017, <a href="http://www.cse.wustl.edu/~jain/talks/sigcomm.htm">http://www.cse.wustl.edu/~jain/talks/sigcomm.htm</a>
- □ Raj Jain, "Multi-Cloud Global Application Delivery for Smart Cities," International Summit on Smart World and Smart Cities, Fremont, CA, USA, Aug 5, 2017, <a href="http://www.cse.wustl.edu/~jain/talks/smrtwrld.htm">http://www.cse.wustl.edu/~jain/talks/smrtwrld.htm</a>

## **List of Acronyms**

□ API Application Programming Interface

CapEx Capital Expenditure

□ CE Community Edition

CLI Command Language Interface

CNCF Cloud Native Computing Foundation

DCT Docker Content Trust

□ EE Enterprise Edition

□ ID Identifier

OCI Open Cloud Initiative

OpEx
Operational Expenses

OS Operating System

□ TCP Transmission Control Protocol

□ VM Virtual Machine

□ VXLAN Virtual eXtended Local Area Network

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