Acknowledgements

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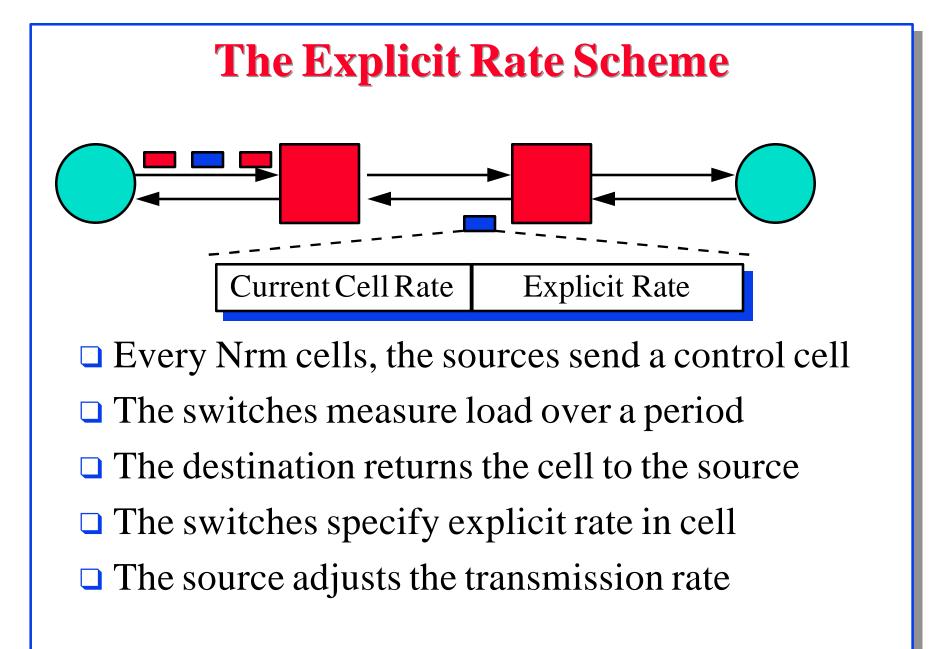
□ NASA



- □ Why worry about congestion in high speed networks?
- □ When is a network congested: High queue or high input?
- **How** much bandwidth to allocate each user?
- □ What is the appropriate goal: Avoidance or Control?
- □ Can we get full utilization and still have low delay?

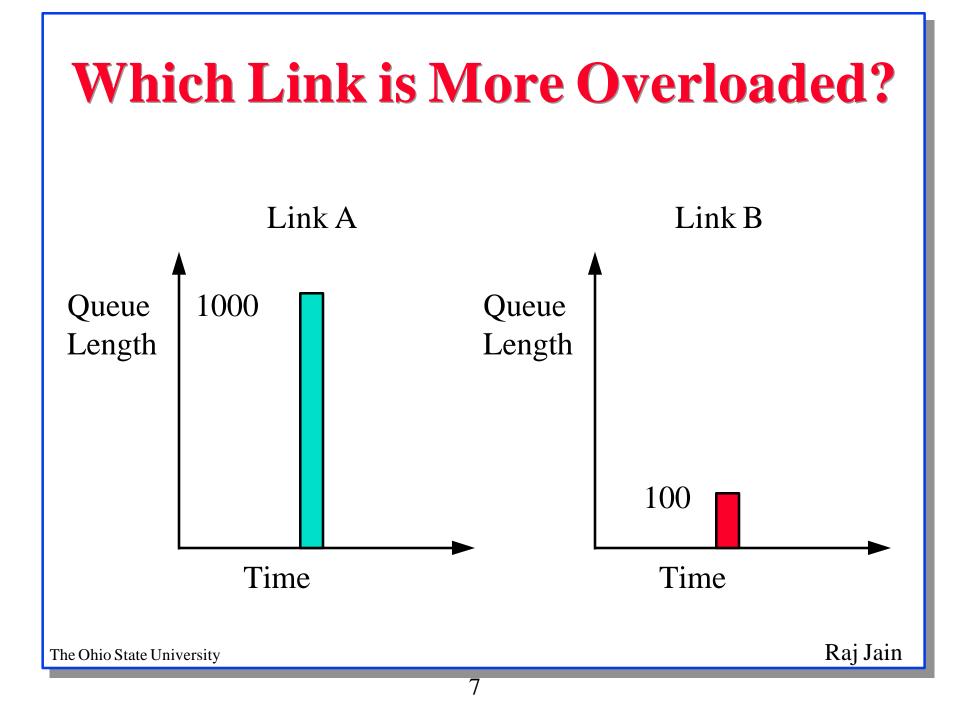
Economic Reasons

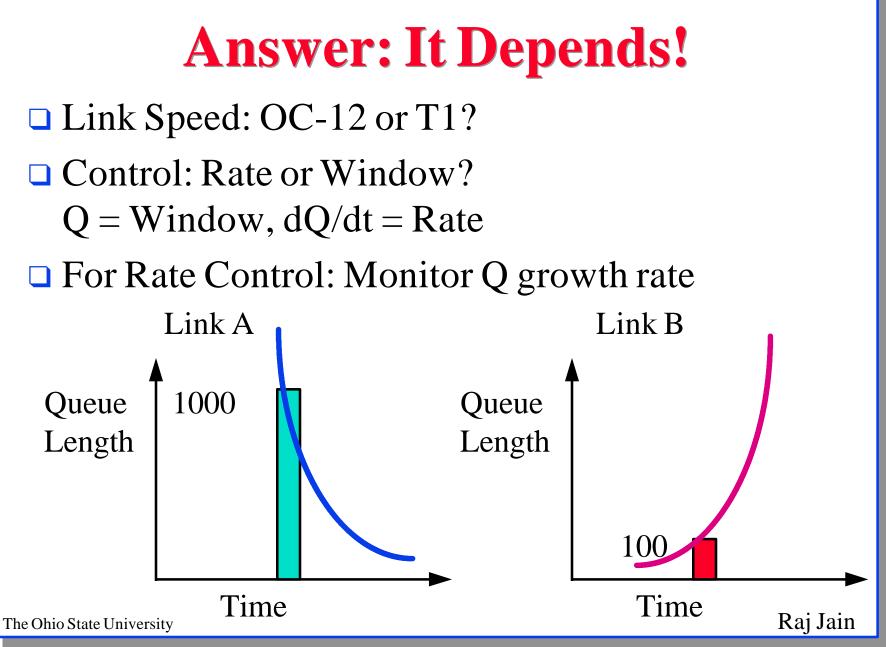
- Network is a shared resource
 Because it is expensive and needed occasionally (Like airplanes, emergency rooms)
- Most costs are fixed.
 Cost for fiber, switches, laying fiber and maintaining them does not depend upon usage
 - \Rightarrow Underutilization is expensive
- □ But overutilization leads to user dissatisfaction.
- □ Need a way to keep the network maximally utilized



OSU Congestion Principles

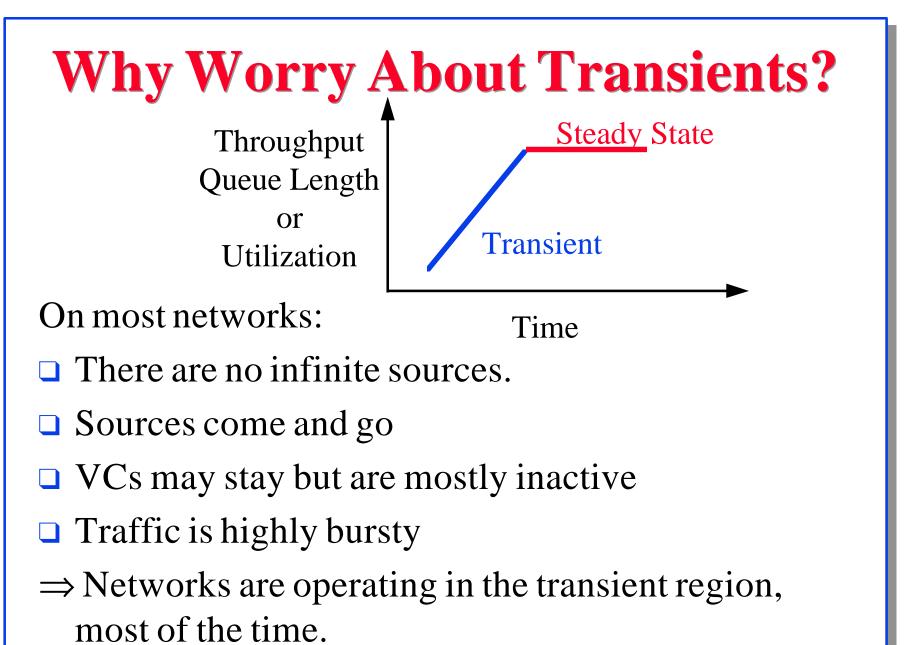
- □ Input rate (and not queue length) is the load measure
- Transient performance (and not the steady state performance) is more important
- Congestion avoidance (and not congestion control) should be the goal

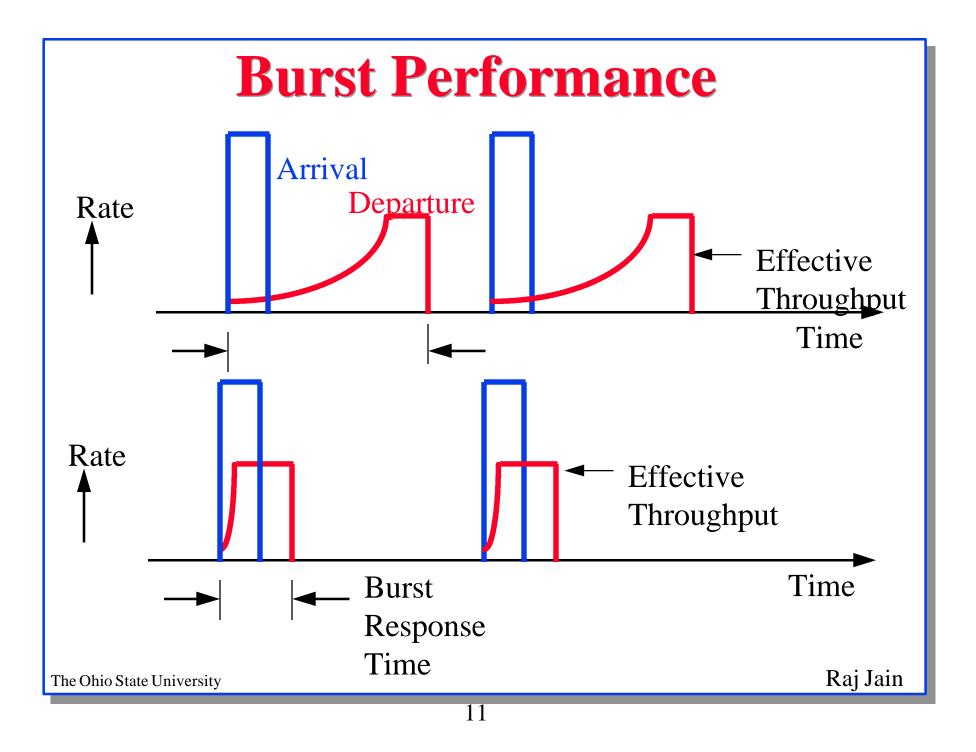




Conclusions

- Instantaneous queue length is not a good indicator of load for a rate controlled system.
 Q(t) = Q(t-1) + Input rate - Service rate
- Using queue length as the load indicator in a rate controlled system leads to unnecessary oscillations.
- Input rate monitoring not only correctly tells whether the system is overloaded, it also tells by what factor.





Legacy LANs vs ATM

- Today's LANs have a very fast transient response. Can get to the peak rate within a few microseconds
- On ATM LANs:

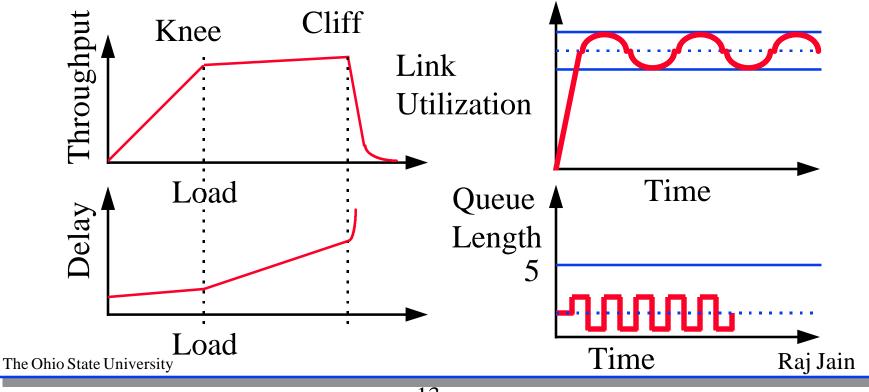
Wait for connection setup and then...

Everytime, a burst arrives, take several milliseconds to ramp up

Q: Given 100 Mbps Switched Ethernet and 155 Mbps ATM at the same price, which one would you buy?

Congestion Avoidance

- Congestion Control: Operation at the cliff
- Congestion Avoidance: Operation at the knee High throughput, Low delay, Small queues
- □ Load = Input rate/(Target Utilization*Capacity)



ERICA Switch Algorithm

Explicit Rate Indication for Congestion Avoidance

- □ Set target rate, say, at 95% of link bandwidth
- Monitor input rate and number of active VCs k
 Overload = Input rate/Target rate
- $\Box \quad \text{This VC's Share} = CCR/Overload$
- □ Fairshare = Target rate/ k
- \Box ER = Max(Fairshare, This VC's share)
- $\Box \text{ ER in Cell} = \text{Min}(\text{ER in Cell}, \text{ER})$

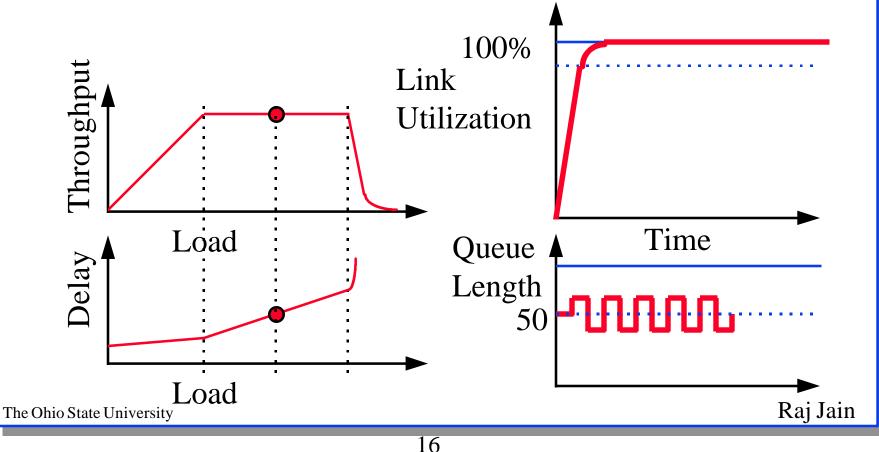
Ref: R. Jain, et al, "A Simple Switch Algorithm," AF-TM 95-0179R1, February 1995.

ERICA Features

- □ Measured overload/load at switch
- □ Insensitive to source not using their allocated rates
- □ Small queue lengths during steady state
- □ Fast response due to optimistic design
- □ Parameters: Few, insensitive, easy
- Several options: BECN
- □ Simplified switch algorithm
- Optimized all steps. Eliminated unncessary steps. Eliminated many parameters

ERICA+: Full Utilization

- □ Allows operation at any point between the knee and the cliff
- □ The queue time can be set to any desired value.
- □ Allows utilization to be 100%



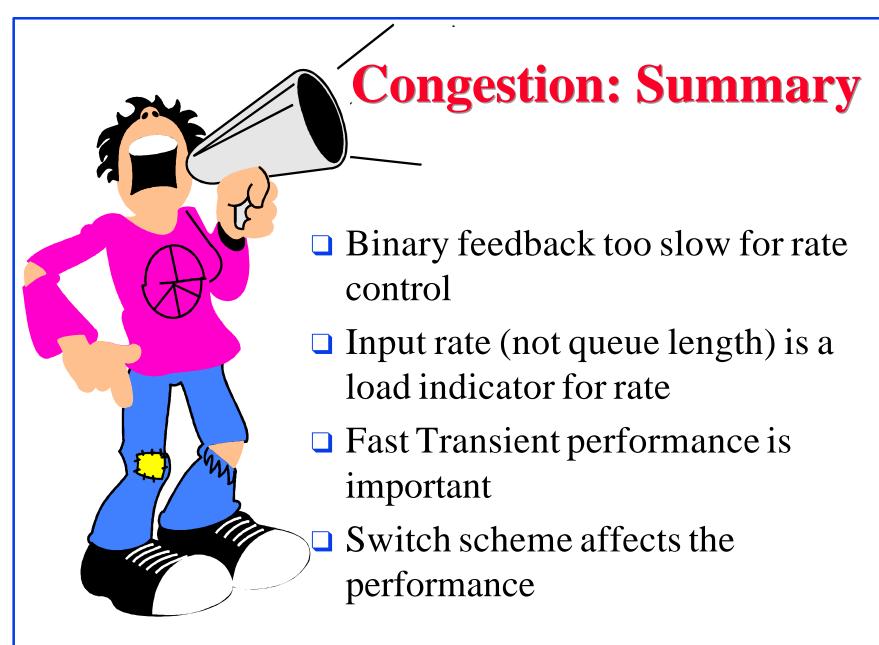
ERICA+: Switch Algorithm

- □ Target cell rate = Target Utilization × Link Capacity
- **Target Utilization**
 - = fn(Current load, Queue length, Queue drain time goal)
- **Rest is similar to ERICA**
- □ Features:
 - Queue length is bounded during overload
 - □ No queue underflow ⇒ Switches keep ABR cells waiting to be transmitted as soon as the bandwidth becomes available.
 □ 100% Utilization over with VPP
 - □ 100% Utilization even with VBR

Future

- Intermittant sources
- Non-conforming sources
- Optimal Source Strategy
- Out-of-rate cell strategy
- □ Interoperability of different switch algorithm
- Virtual Source/destination
- Multicast
- □ Implicit feedback schemes: Heterogeneous Networks





Our ATM Forum Contributions

All contributions are available on-line at *http://www.cis.ohio-state.edu/~jain/*

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