Network Virtualization and Application Delivery Using Software Defined Networking









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These slides and audio/video recordings are available at: <u>http://www.cse.wustl.edu/~jain/talks/adn_hwc.htm</u>

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- 1. Five reasons to virtualize
- 2. Five Innovations of SDN
- 3. Five Innovations of NFV
- 4. Our Research: Open Application Delivery

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Virtualization of Life

$\Box \text{ Internet} \Rightarrow \text{Virtualization}$



- □ No need to get out for
 - > Office
 - Shopping
 - Entertainment
 - Education



- Virtual Workplace
- □ Virtual Shopping
- Virtual Education
- Virtual Sex
- Virtual Computing

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Cloud Computing

- ❑ August 25, 2006: Amazon announced EC2 ⇒ Birth of Cloud Computing in reality (Prior theoretical concepts of computing as a utility)
- Web Services To Drive Future Growth For Amazon (\$2B in 2012, \$7B in 2019)
 Forbes, Aug 12, 2012



- Cloud computing was made possible by computing virtualization
- □ **Networking**: Plumbing of computing
 - > Need to virtualize networks also





Networks need to support efficient service setup and delivery

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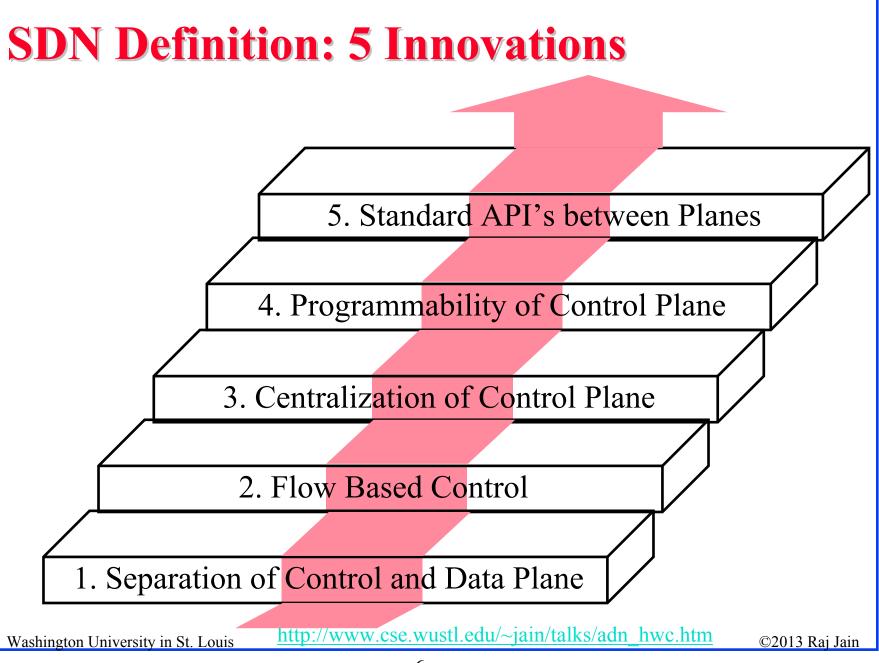
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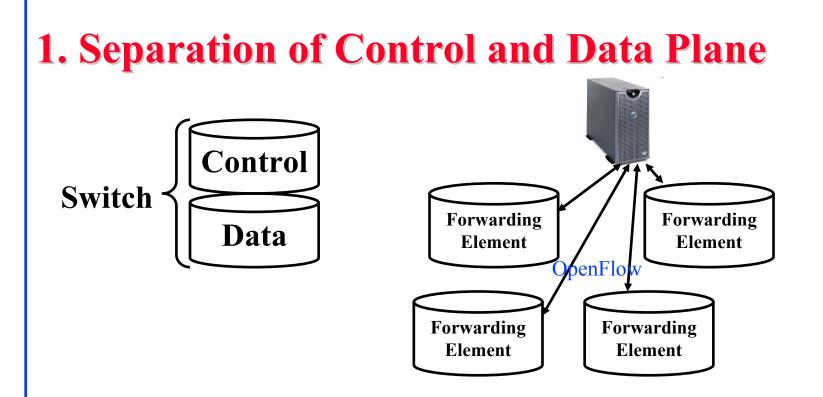
5 Reasons to Virtualize

- Sharing: Break up a large resource 1. Large Capacity or high-speed
- Isolation: Protection from other 2. tenants
- Aggregating: Combine many 3. resources in to one
- Dynamics: Fast allocation, 4. Change/Mobility, load balancing
- 5. Ease of Management \Rightarrow Cost Savings. fault tolerance

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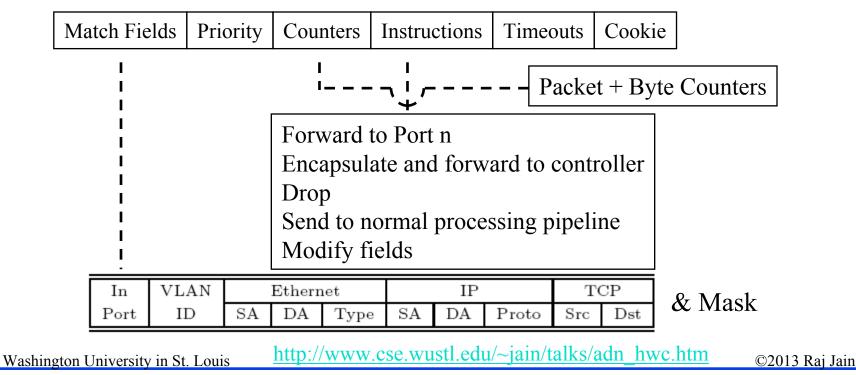
- Control Plane = Making forwarding tables
- Data Plane = Using forwarding tables
- Once vs. Billion times per second, Complex vs. fast
- One expensive controller with lots of cheap switches

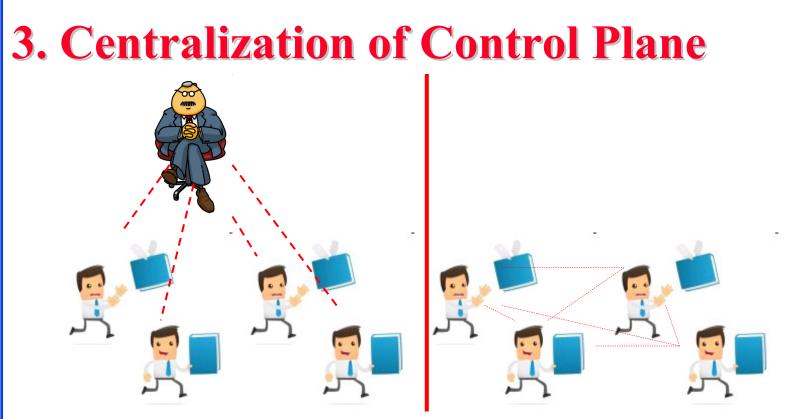
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2. Flow-based control

- Data/disk/Memory sizes are going up by Moore's Law
- Packet size has remained 1518 bytes since 1980
- □ Multimedia, big data \Rightarrow Packet Trains $\square \square \square \square \square$
- □ Flow is defined by L2-L4 headers
- $\Box \quad \text{Decide once, use many times} \Rightarrow \text{Execution performance}$



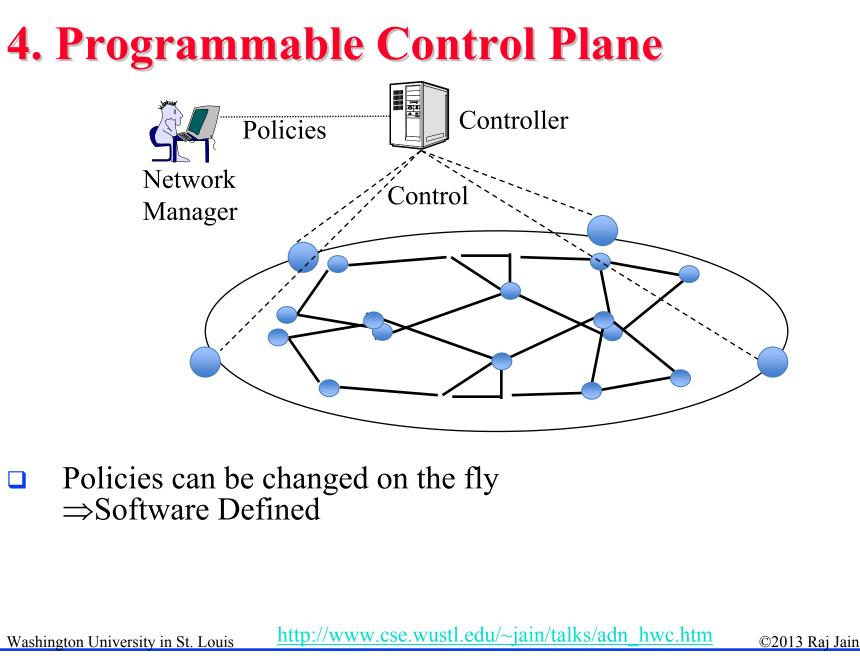


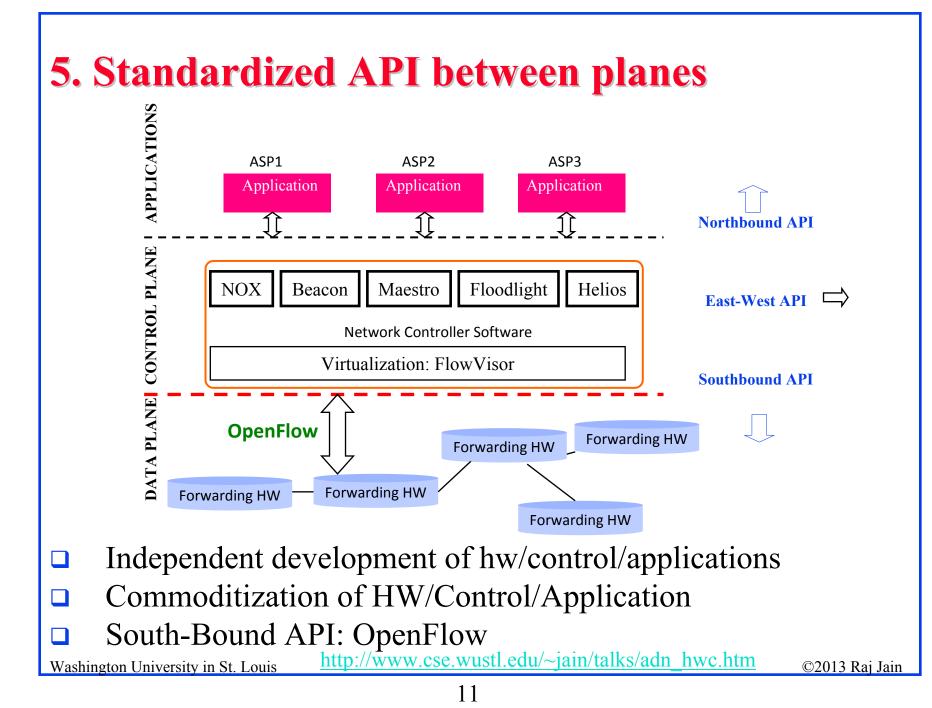
Centralized vs. **Distributed**

- Consistency
- □ Fast Response to changes
- Easy management of lots of devices

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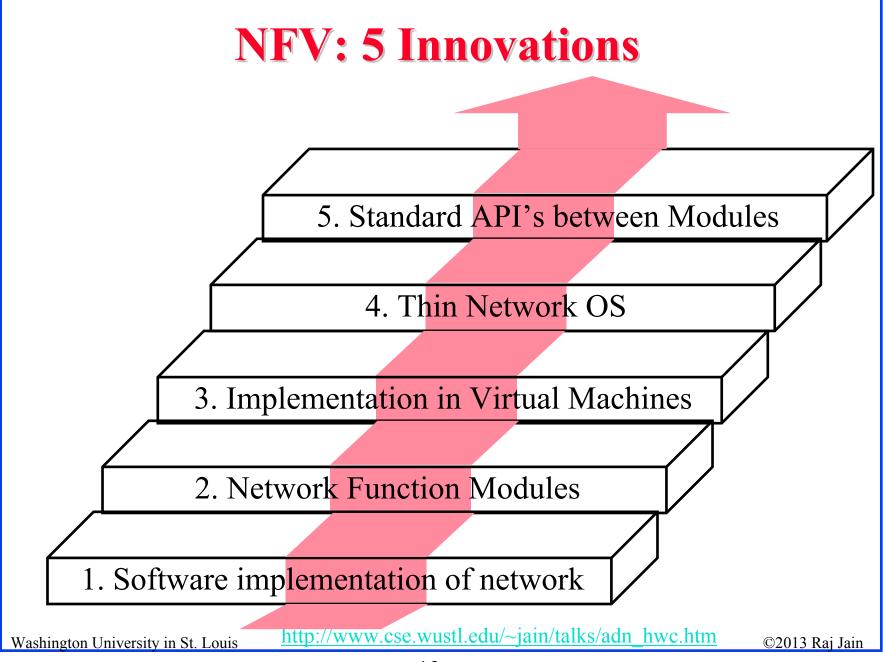


SDN Impact

- □ Why so much industry interest?
 - Commodity hardware
 - \Rightarrow Lots of cheap forwarding engines \Rightarrow Low cost
 - > Programmability \Rightarrow Customization
 - > Those who buy routers, e.g., Google, Amazon, Docomo, DT will benefit significantly
- □ Tsunami of software defined devices:
 - Software defined wireless base stations
 - Software defined optical switches
 Programmable photonic layer
 - Software defined routers

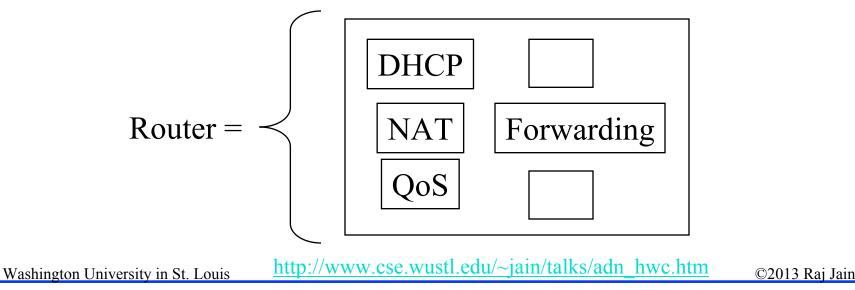


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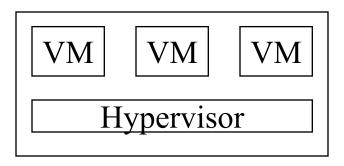
Network Function Virtualization (NFV)

- Fast standard hardware ⇒ Software based Devices Routers, Firewalls, BRAS (Broadband Remote Access Server)
- 2. Function Modules (Both data plane and control plane)
 ⇒ DHCP (Dynamic Host control Protocol), NAT (Network Address Translation), Rate Limiting, HLR (Home Location Register), ...

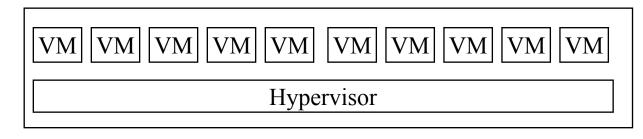


NFV (Cont)

3. Virtual Machine implementation \Rightarrow All advantages of virtualization (quick provisioning, scalability, mobility,...)



4. Thin Real-time OS \Rightarrow Minimize latency, max performance, Large scale sharing



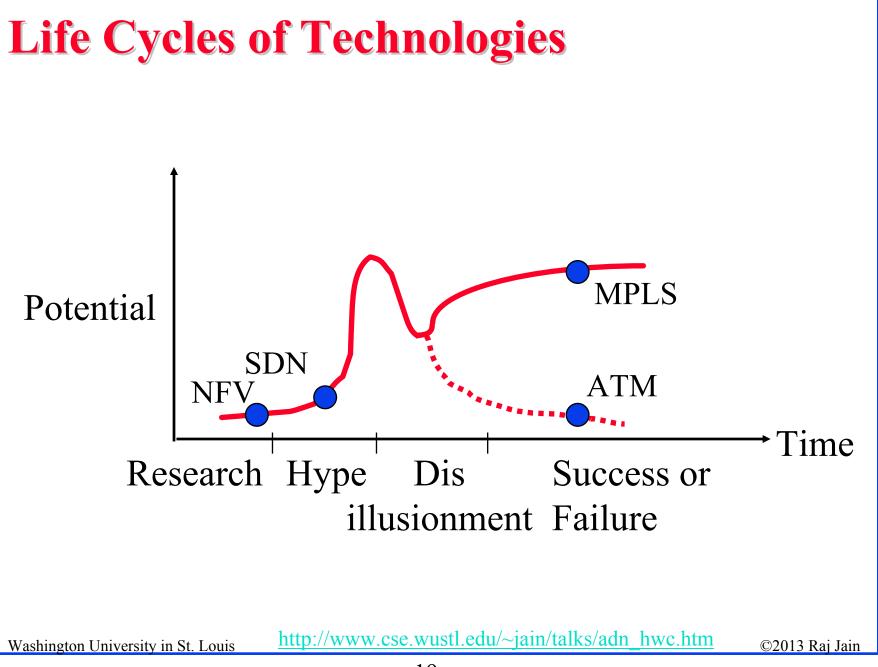
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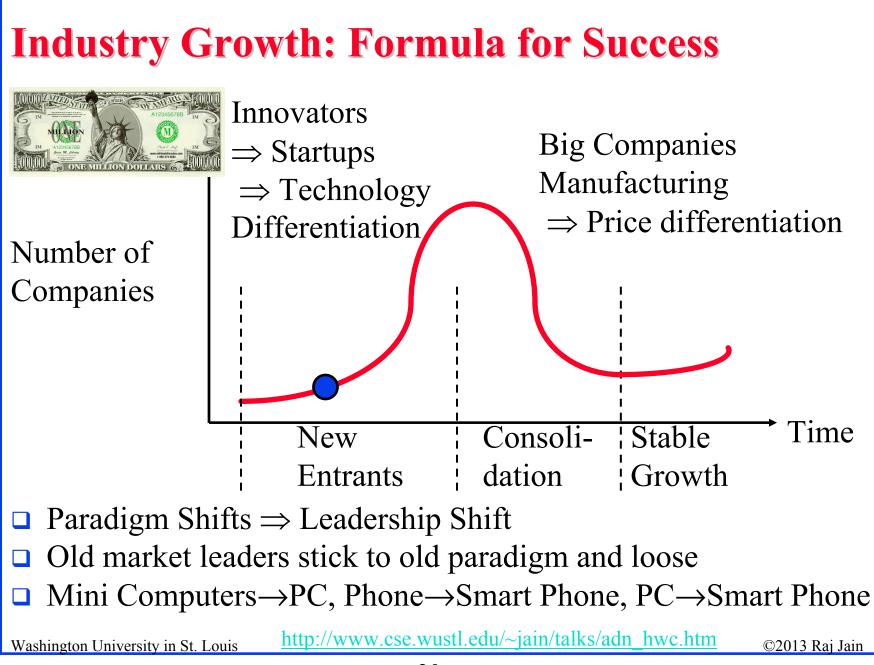
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NFV (Cont)

- Standard APIs: New ISG (Industry Specification Group) in ETSI (European Telecom Standards Institute) set up in November 2012
- Complementary to SDN. One does not depend upon the other. You can do SDN only, NFV only, or SDN and NFV.

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Application Delivery in a Data Center

- **Replication**: Performance and Fault Tolerance
 - \checkmark If Load on S1 >0.5, send to S2
 - ✓ If link to US broken, send to UK
- **Content-Based Partitioning:**
 - > Video messages to Server S1
 - Accounting to Server S2

Context Based Partitioning:

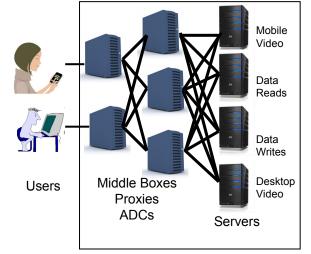
- > Application Context: Different API calls
 - Reads to S1, Writes to S2
- > User Context:
 - ✓ If Windows Phone user, send to S1
 - \checkmark If laptop user, send to HD, send to S2

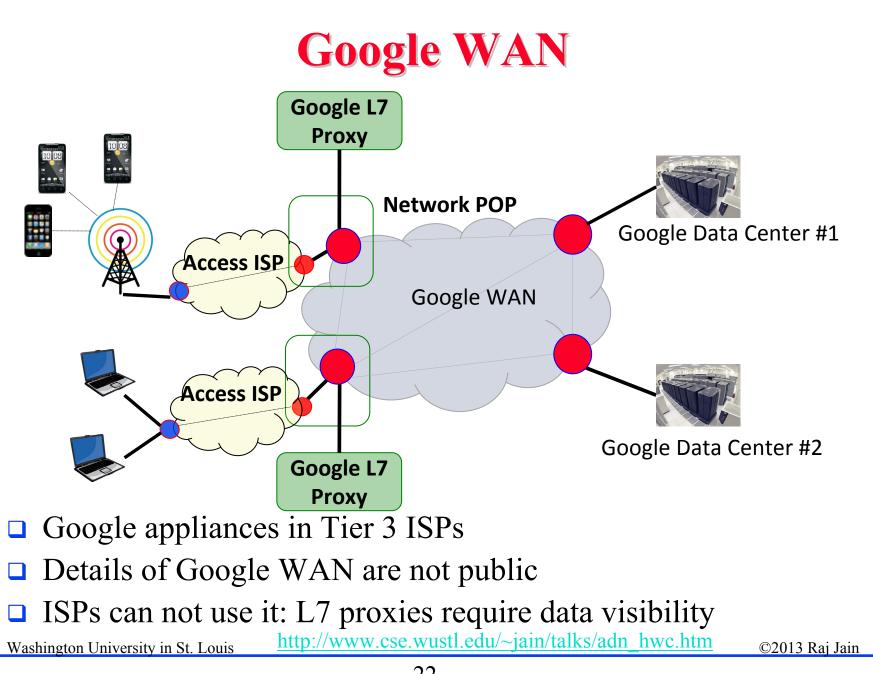
□ **Multi-Segment**: User-ISP Proxy-Load Balancer-Firewall-Server

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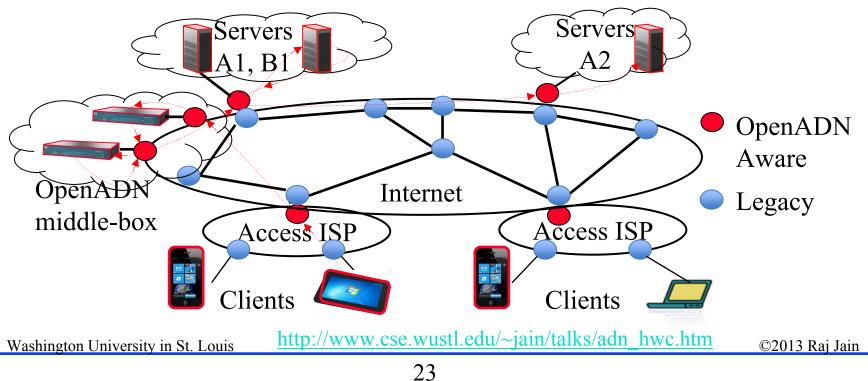


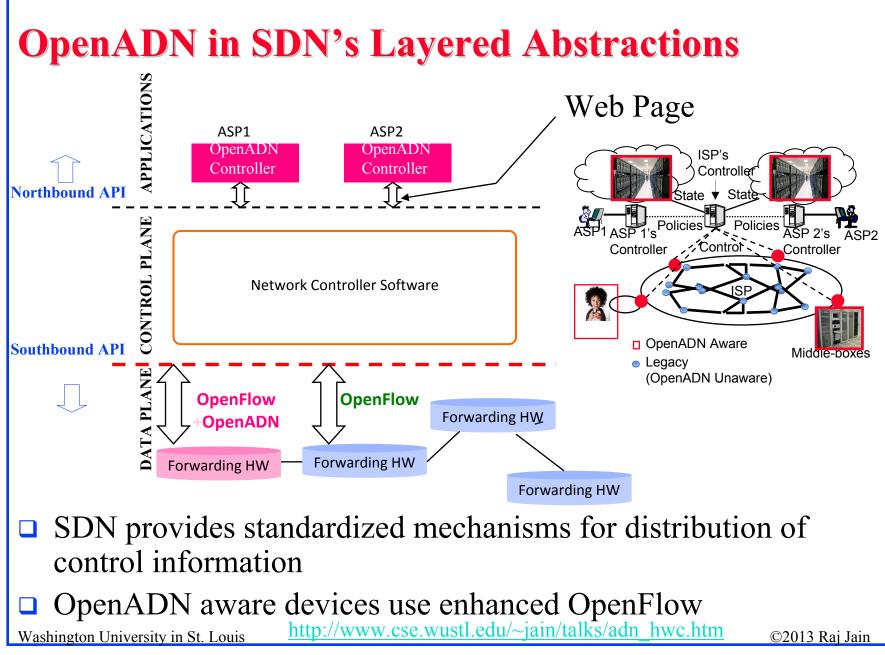




Our NaaS Solution: OpenADN

- Open Application Delivery Networking Platform Platform = OpenADN aware clients, servers, switches, and middle-boxes
- □ Allows Application Service Providers (ASPs) to quickly setup services on Internet using cloud computing⇒ Global datacenter





Key Features of OpenADN

- Edge devices only.
 Core network can be current TCP/IP based,
 OpenFlow or future SDN based
- Coexistence (Backward compatibility): Old on New. New on Old
- 3. Incremental Deployment
- 4. Economic Incentive for first adopters
- 5. Resource owners (ISPs) keep complete control over their resources



Most versions of Ethernet followed these principles. Many versions of IP did not.

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Summary

- 1. Cloud computing
 - \Rightarrow Virtualization of computing, storage, and <u>networking</u> \Rightarrow Numerous recent standards related to networking virtualization both in IEEE and IETF
- 2. Centralization of Control plane \Rightarrow Hiearchy of controllers. Not just one controller.
- 3. Standardization of Southbound, Northbound, and East-west APIs ⇒ Software Defined Networking (SDN)
- 4. NFV will allow large scale deployment of networking devices using standard hardware.
- 5. OpenADN enables delivery of applications using Northbound SDN API

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Summary (Cont)

- □ Network OS: Always proprietary + Open Source
 - > PC Revolutions: Windows+Linux, Intel PC + ...
 - Smart Phone Revolution: iOS + Android, iPhone+Nexus+
 - SDN+NFV Revolution: ??+Open Daylight
 Need a "Microsoft" for network operating system
- NFV modules will be Apps (Opportunity to develop the App store)
- □ In networking, legacy is important. How to make current equipment programmable \Rightarrow Evolution not just greenfield.
- Networking business segments: hardware, controllers, and apps
 Three kinds of networking companies.
- Standard hardware, virtualizable controllers and apps ⇒ Networking in cloud Washington University in St. Louis http://www.cse.wustl.edu/~jain/talks/adn_hwc.htm