CSE 574S: Recent Advances in Wireless and Mobile Networking





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Audio/Video recordings of this class lecture are available at:

http://www.cse.wustl.edu/~jain/cse574-22/



- Goal of this Course
- Grading
- Contents of the course
- □ Tentative Schedule
- □ *Note: Please pay special attention to the recently* changed text identified by an arrow symbol on the left margin. Ignore the recorded speech if different.

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Networking = "Plumbing"

- □ Networking is the "plumbing" of computing
- □ Almost all areas of computing are network-based.
 - > Distributed computing
 - > Big Data
 - Cloud Computing
 - > Internet of Things
 - > Smart Cities



Student Questions

Networking is the backbone of computing

Networking is Fueling All Sectors of Economy

□ Networking companies are among the most valued companies: Apple, AT&T, Samsung, Verizon, Microsoft, China Mobile, Alphabet, Comcast, NTT, IBM, Intel, Cisco, Amazon, Facebook, ...

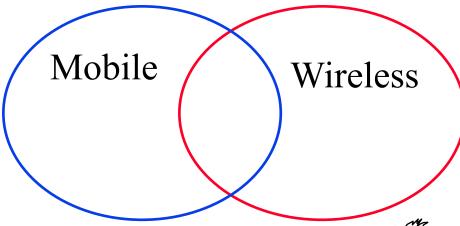
⇒ All tech companies that are hiring currently are networking companies

■ Note: Apple became highly valued only after it switched from computing to communications (iPhone)

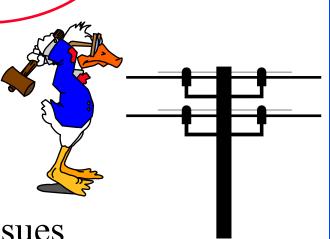
Student Questions

Networking = Economic Indicator

Mobile vs Wireless



- Mobile vs. Stationary
- Wireless vs Wired
- \square Wireless \Rightarrow Media sharing issues
- □ Mobile ⇒ Routing, addressing issues



Student Questions

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Wireless Networking

Impact of Wireless on Networking:

- 1. Not tied to walls/infrastructure
 - \Rightarrow Ad-hoc networking
- Error-prone ⇒ Traffic Management
- Frequent Disconnections
 - ⇒ Resource Management

Quality of Service for multimedia

- Battery operated
 - ⇒ Media access and networking while sleep
 - \Rightarrow Time synchronization
- Broadcast \Rightarrow Security

Mobile Networking

Impact of Mobility on Networking:

- Location
- Addressing
- Handoff

Why Wireless Networking?

- 1. Wireless (Wi-Fi) is ubiquitous (Intel Centrino)
- 2. Most of the access (end user connectivity) is wireless
 - > Smart phones, Tablets, and many laptops (Ultra books) have no wired Ethernet connections
- 3. Most of telecommunication carriers' revenue is in wireless
- 4. New Developments:
 - > 5G: 1 Gbps Metropolitan Area Networks
 - > Vehicular Networking (802.11p)



Mobile Internet

- ☐ June 29, 2007: Apple announced iPhone
 - ⇒ Birth of Mobile Internet, Mobile Apps
 - > Almost all services are mobile apps: Google, Facebook Bank of America, ...
- 2014 **mobile** data traffic was 2.5×10¹⁸ B/month. 30× the size of the entire global Internet in 2000 (75 PB/month).
- Between 2016-21:
 - \triangleright PC traffic will be only $1/4^{th}$ compared to $\frac{1}{2}$ in 2016.
 - > Smart phone traffic will be 1/3rd compared to 1/8th in 2016
 - > Mobile traffic will grow twice as fast as fixed IP traffic
- Issues: Errors, Disconnection, Limited bandwidth, Limited distance

Ref: Cisco, "Cisco Visual Networking Index: Forecast and Methodology, 2016-2021," June 6, 2017,

https://www.cisco.com/c/dam/en/us/solutions/collateral/service-provider/visual-networking-index-vni/complete-white-paper-c11-481360.pdf
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Internet of Things



Smart Watch



Smart TV



Student Questions

Smart Car



Smart Health



Smart Home



Smart Kegs



Smart Space



Smart Industries



Smart Cities

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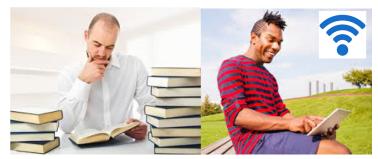
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What's Smart?

- □ Old: Smart = Can think ⇒ Computation= Can Recall ⇒ Storage
- Now: Smart = Can find quickly, Can Delegate⇒ Communicate = Networking
- □ Smart Grid, Smart Meters, Smart Cars, Smart homes, Smart Cities, Smart Factories, Smart Smoke Detectors, ...





Not-Smart Smart

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Goal of This Course

- Comprehensive course on wireless and mobile networking
- Broad coverage of current key areas
- Topics of interest to industry
- ☐ Intro to physical layer "Wireless Communication."
- Emphasis on lower layers: Layers 2, 3
- Emphasize both present (Industry standards and products) and near future (Research)
- Graduate course: (Advanced Topics)
 - ⇒ Less reliance on one textbook

What Will You Learn?

- 1. How is wireless different from wired communication?
- 2. How does Wi-Fi work?
 - How is the speed of Wi-Fi increasing from 10 Mbps to 10 Gbps?
 - 2. What is the difference between a/b/g/n/ac/ad/...
- 3. How is Bluetooth different from Wi-Fi?
- 4. How is ZigBee different from Wi-Fi?
- 5. What are the protocols that are used in IoT?
- 6. Why do we need new protocols for IoT?
- 7. What is the fundamental difference between 1G/2G/3G/4G/5G
- 8. What new features came in with 4G?
- 9. What new techniques enabled 5G?
- 10. What about 6G? When and how?
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Tentative Schedule

#	Date	Topic	
1	8/29/22	Course Overview	
2	8/31/22 Wireless Trends+Wireless Coding and Modulation (Part 1)		
3	9/5/22	Wireless Coding and Modulation (Part 2)	
4	9/7/22	Wireless Signal Propagation	
5	9/12/22	IEEE 802.11 Wireless LANs. Part I:Basics	
6	9/14/22	Wireless LANs Part II: 802.11a/b/g/n/ac (Part 1)	
7	9/19/22	Wireless LANs Part II: 802.11a/b/g/n/ac (Part 2)	
8	9/26/22	Exam 1 Review	
9	9/28/22	Mid-Term Exam 1	

Tentative Schedule (Cont)

#	Date	Topic		
10	9/30/22	60 GHz Millimeter Wave Gigabit Wireless Networks		
11	10/3/22	2 Vehicular Wireless Networks +Wireless in White Spaces		
12	2 10/5/22 IoT+Bluetooth and Bluetooth Smart (Part 1)			
	10/10/22	Fall Break		
13	10/12/22	Bluetooth and Bluetooth Smart (Part 2)		
14	10/17/22 IEEE 802.15.4 WPAN			
15	5 10/19/22 Low Power WAN Protocols for IoT			
16	10/24/22	Introduction to 6LowPAN and RPL		
17	10/26/22	Exam 2 Review		
18	10/31/22	Mid-Term Exam 2		

Tentative Schedule (Cont)

#	Date	Topic
19	11/2/22	Cellular Networks: 1G/2G/3G
20	11/7/22	LTE
21	11/9/22	4G/LTE-Advanced (4G)
22	11/11/22	LTE Advanced Pro (4.5G)
23	11/16/22	5G (Part 1)
24	11/18/22	5G (Part 2)
	11/23/22	Thanksgiving Break
	11/25/22	Thanksgiving Break
25	11/30/22	TBD
26	12/2/22	Exam 3 Review
27	12/7/22	Exam 3

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Prerequisite: CSE473S

- □ Protocol Layers: ISO/OSI reference model
- □ TCP/IP protocol stack
- □ LAN Addressing: Unicast vs. multicast, Local vs. Global
- Extended LANs: Hubs vs. Bridges vs. Routers vs. Switches
- □ IPv4 and IPv6 Address: Public vs. Private Addresses
- Subnets
- Address Resolution Protocol (ARP)
- □ TCP connection setup, Checksum (pseudo-header), Slow start
- □ TCP vs. UDP

Text Book

- No one book covers the the breadth of the material in this course
- ☐ There will be a reading list with each lecture.

 The list may include some books, websites, and Wikipedia links
- Mostly, books available as "Safari Books" will be used.
- WUSTL has a subscription to Safari Books
 - ⇒ All WUSTL students and faculty have free online access.

Projects

- ☐ Hands-on project or a survey paper related to the topics of the course
- Most survey topics will be assigned.You can suggest hands-on projects for approval.
- □ Average 6 Hrs./week/person on project + 9 Hrs./week/person on class
- □ Recent Developments: Last 2 to 4 years
 - \Rightarrow Not in books

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■ Will be published on my website,
Better ones may be submitted to magazines or journals.

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Examples of Projects

- □Implementation of a Mobile Aerial Wireless Network
- □ A Survey of Bio-Inspired Wireless Communication
- □Cloud RAN: Basics, Advances and Challenges
- □ A Survey of Distributed Radio Systems
- □ Energy Efficient Wireless Communication Survey
- □Long Range Low Power (LRLP) Wireless Network
- □LTE-A for Device to Device and Machine-to-Machine Comm
- ■M2M Communication Scheduling using LTE/LTE-A
- □ Emerging MIMO Technologies
- ■Network Coding for Wireless Applications: A review
- □ A Survey of Self-Organizing Networks

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Ref: Raj Jain, "Wireless and Mobile Networking (Spring 2016)," http://www.cse.wustl.edu/~jain/cse574-16/Index.html
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Examples of Projects

- Voice over LTE: Status and Migration Trends
- A Survey of Software-Defined Wireless Networks
- □ Virtualization in Wireless Networks
- Energy Efficiency in Wireless Networking Protocols
- Wireless Power Transfer Concepts and Applications
- □ Survey of Low Altitude Unmanned Aerial Vehicles
- Security and Privacy Issues in the Internet of Things
- Wireless Networks for Disaster Relief
- Survey of Wireless Based Indoor Localization Technologies
- □ Recent Advances in Broadband Wireless Access Networks
- Recent Advances in Cognitive Radios
- Constrained Application Protocol for Internet of Things

Student Questions

Project Requirements

- Recent Developments: Last 3 to 5 yearsGenerally not in books
- □ Comprehensive Survey: Technical Papers, Industry Standards, Products
- Will be published on my website, Better ones may be submitted to magazines or journals
- No copyright violations:
 - ⇒ You need to re-draw all figures
 - ⇒ You need to summarize all ideas in your *own* words
 - ⇒ Cannot copy any part of text or figure unmodified
 - \Rightarrow Short quotes ok
 - ⇒ Any unmodified figures need permissions Any infringement will result in forfeiture of grades even after graduation.

Grading

Exams	(Best 2 of 3 Exams)) 60%
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□ Video Reviews 10%

□ Homework/Class Quizzes 10%

□ Project 15%

□ Class Participation 5%

□ Pass/Fail: 60 points

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Do homeworks include programming and/or Research?

Labs do have some programming. Some students may do projects that require programming.

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Project Schedule and Point Weights

Day	Date	Due	Points
Wednesday	9/7/2022	Search	0.5
Monday	10/3/2022	HTML Sample	0.5
Monday	10/10/2022	Topic	
Monday	10/17/2022	References	1
Monday	10/24/2022	Outline	1
Monday	11/7/2022	Draft Paper	4
Monday	11/14/2022	Reviews	1
Monday	11/21/2022	HTML	2
		Final Paper	5
		Total	15

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Exams

- Exams consist of numerical, fill-in-the-blank, and multiple-choice (true-false) questions.
- □ There is negative grading on incorrect multiple-choice questions. Grade: +1 for correct. -1/(n-1) for incorrect.
 ⇒ For True-False: +1 for Correct, -1 for Incorrect This ensures that random marking will produce an average of zero.
- Everyone, including the graduating students, is graded the same way.
- Everyone's grade is scaled up so that the highest score becomes 100% for that exam. This eliminates the effect of the difficulty level of different exams and makes them comparable and combinable.

Exams (Cont)

- □ All exams are a closed book.

 One 8.5" X11" cheat sheet with your notes on both sides is allowed.
- No smartphones allowed. Only a simple TI-30 or equivalent calculator allowed for calculations.
- Exam dates are fixed, and there are no substitute exams
 Plan your travel accordingly.
- Best two of the three exams are used.
- Everyone should take the first two exams. The third is optional. The exams will be in person in the classroom.
- Respondus will be used to monitor the exam.
- □ You will need a webcam separate from the one on your laptop for Respondus. Also, get a good headset with a microphone.

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Homework Submission

- □ All homework is due the following Monday, just before the beginning of the class, unless specified otherwise. This gives you the weekend to work on the homework.
- □ Late submissions will *always* have a penalty.
- □ The penalty is 10% per day \Rightarrow You have a maximum of 9 days to submit late homework with a penalty.
- All homework should be submitted on canvas
- The class handout number identifies all homework.
- All homework should be in a separate file.
- Homework has Due Date/time and Until Date/time. Please try to do the homework before the due date. Submissions will be allowed up to the "until date/time" *with* a penalty. Canvas will not accept submissions after the "until date/time."

Student Questions

Homework Grading

- □ Grading basis: Method + Correct answer
- Show how you got your answer
 - > Show intermediate calculations.
 - > Show equations or formulas used.
 - > If you use a spreadsheet, a statistical package, or write a program, print it out and turn it in with the homework.
 - > For Excel, set the print area and scale the page accordingly to fit a page. (See Page Setup)
- Quizzes: There may be questions or quizzes during the class to check if you have understood the material.

Questions

□ During the class, I may ask some questions to ensure that you have understood the topics.

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Academic Integrity

- □ Academic integrity is expected in homework, quizzes, and exams.
- □ All solutions submitted are expected to be yours and not copied from others or solution manuals, or from the Internet
- School requires us to report all integrity violations to the department

http://www.cse.wustl.edu/~jain/cse574-22/

Class Discussions

- We will use Piazza for class discussion.
- ☐ Find our class page at:
- □ https://piazza.com/wustl/fall2022/cse574s

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Office Hours

Office Hours: On Zoom, by appointment

- Teaching Assistant: Zebo Yang Zebo at wustl.edu
 - > Office Hours on Zoom: Friday 1:30-2:30 PM Sunday 1:30-2:30 PM
- □ Please write CSE574 in the subject field of all emails related to this course.
- □ Use the words "Homework xx" in the subject field on emails related to homework xx. Remember to indicate the homework number.
- Resolve your grading issue with the TA first before approaching the instructor.

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Summary



- We are living in the Internet age. Most activities, including work and play, require the Internet.
- Networking companies are among the most valued companies in the world.
- Wireless networking is taking over the edge, fueled by smartphones and smart devices (IoT).
- Goals of this course:
 - > To prepare you for the current job market in networking
 - > To teach you how to keep up with the latest in wireless and mobile networking

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Google Search Modifiers

- □ filetype:pdf, doc, ppt, pptx
- □ site:wustl.com
- □ intitle:trend
- □ inurl:trend
- allintitle:Networking Trends
- Allinurl:
- \square "" \Rightarrow Exact Phrase
- □ OR
- AND
- \Box + \Rightarrow Must include
- \square \Rightarrow Not include
- \square * \Rightarrow Wildcard

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Student Questions

Project Homework 1

- Search web pages, books, and journal articles from IEEE Xplore, ACM Digital Library, MOBIUS, Safari books, ILLIAD at Olin Library for one of the following topics:
 - 1. Wireless Networking Trends
 - 2. Mobile Networking Trends
 - 3. Internet of Things
- On the web, try the following search points:
 - http://library.wustl.edu/findart.html
 - http://library.wustl.edu/fulltext/
 - http://scholar.google.com
 - http://books.google.com
 - http://dl.acm.org/
 - http://ieeexplore.ieee.org/Xplore/home.jsp

Student Questions

Project Homework 1 (Cont)

- Ignore all entries dated 2017 or before. Also ignore all entries that do not indicate the topic or similar words in the title. List others in the following format (5 each):
 - > Author, "Title," publisher, year, ISBN. (for five books)
 - "Title," URL [One line description] (for five webpages)
 - > Author, "Title," source (for five technical/magazine articles)
- For the books, including whether the book is available at WUSTL, MOBIUS, Safari, or ILLiad
- □ Serially number the references and submit them electronically to canvas.
- Make a list of other interesting search points and share them in class.

Student Questions

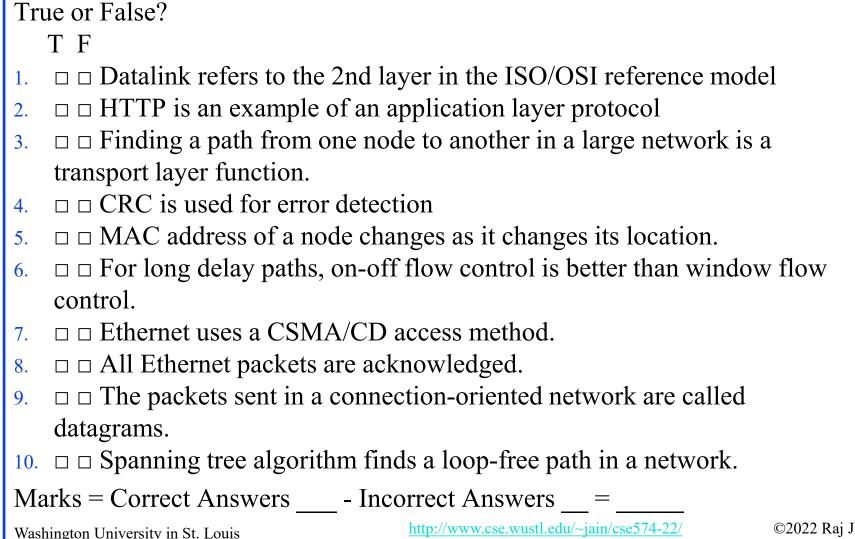
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Common Mistakes in Project Homework #1

- Not indicating where the book can be found in WUSTL
- □ Listing books/Magazines/journals that have little to do with the topic may show up in search engines because of a minor mention of the topic or words
- Web Pages No one line descriptions
- ☐ Incomplete bibliographic data for journal articles. Need volume, issue, year, pages.
- □ Missing journals. Need names of journals dealing with the topic chosen.

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Quiz 0: Prerequisites



Student Questions

Answers to this quiz will be provided in the class for you to check your answers privately. Next 4 slides will also be covered in the class.

Remote Classes

- □ All classes of this course throughout this semester will be remote using Zoom.
- □ The class is **flipped**: you review the material in the video before the class and submit your questions on a form.
- □ Class time will be used to answer those and any additional questions.
- Everyone should have their camera on. Your facial expression during class discussion indicates your level of understanding and attentiveness as in a physical class.
- □ All questions during the class will be via "Zoom chat" *or microphone* and broadcast/visible/*audible* to all students.

Class Participation

- □ The following activities count towards your class participation:
 - > Answering instructor questions in the class
 - > Answering other students' questions on Piazza
 - > Being present and attentive in the class
- □ *Keep track of your participation. You may be asked at the end.*
- Asking questions on Piazza does not count
- Zoom reports include the time you join and leave and how much "attention" you paid to the session. Multiple monitors and unnecessary keyboard and mouse activities on other applications are counted as a lack of attention.
- Students should join with their full name and email. That way, I can associate your participation.

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Video Review Task

- □ Video Review question form closes at midnight before the class so the questions can be incorporated into the class presentation. This is the deadline (Due Date). The allowable deadline (Until Date) is ten days after with a 10% penalty/day.
- □ During each video review, please answer the quiz questions on Canvas. These questions are simple and have 10-grade points.
- □ Also, remember to write your questions about each slide on the Google form. Submission of the form is required.
- ☐ If you do not have any questions on a slide, you should leave it blank.
- □ Everyone should ask at least one question.

Video Play Menu

□ When you mouse over the bottom of the play area, several controls show up, as shown below.



Start/Stop Mute Volume Closed Captions Table of Contents Settings Full Screen

- □ These features are available only on recordings played directly from the course website or Canvas. Not available on YouTube.
- □ Press CC to enable and disable the display of "Closed Captions." with transcription of the speech.
- □ Table of contents lists each slide's title. This allows you to jump to the particular slide in the video.

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Acronyms

BAN
Body Area Networks

CSMA/CD Carrier Sense Multiple Access with Collision Detection

□ IEEE Institution of Electrical and Electronic Engineers

□ ILLIAD Inter-Library Loan

□ IMT International Mobile Telecommunication

□ IPv4 Internet Protocol Version 4

■ IPv6 Internet Protocol Version 6

□ ISO International Standards Organization

□ LAN Local Area Network

□ LRLP Long Range Low Power

□ LTE Long-Term Evolution

MAC Media Access Control

□ OSI Open System Interconnection

OSPFOpen Shortest Path First

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Acronyms (Cont)

□ RFID Radio Frequency Identification

□ TCP Transmission Control Protocol

□ TV Television

UMB Ultra-Mobile Broadband

□ URL Uniform Resource Locator

UWB Ultra-Wideband

■ VoIP Voice over IP

■ Wi-Fi Wireless Fidelity

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□ WWW World-Wide Web

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http://rajjain.com

http://www.cse.wustl.edu/~jain/cse574-22/j_01int.htm

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Related Modules



CSE567M: Computer Systems Analysis (Spring 2013),

https://www.youtube.com/playlist?list=PLjGG94etKypJEKjNAa1n_1X0bWWNyZcof

CSE473S: Introduction to Computer Networks (Fall 2011),

https://www.youtube.com/playlist?list=PLjGG94etKypJWOSPMh8Azcgy5e 10TiDw





CSE 570: Recent Advances in Networking (Spring 2013)

https://www.youtube.com/playlist?list=PLjGG94etKypLHyBN8mOgwJLHD2FFIMGq5

CSE571S: Network Security (Fall 2011),

https://www.youtube.com/playlist?list=PLjGG94etKypKvzfVtutHcPFJXumyyg93u





Video Podcasts of Prof. Raj Jain's Lectures,

https://www.youtube.com/channel/UCN4-5wzNP9-ruOzQMs-8NUw

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