# **Block Cipher Operation**

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Audio/Video recordings of this lecture are available at:

http://www.cse.wustl.edu/~jain/cse571-14/



- 1. Double DES, Triple DES, DES-X
- 2. Encryption Modes for long messages:
  - 1. Electronic Code Book (ECB)
  - 2. Cipher Block Chaining (CBC)
  - 3. Cipher Feedback (CFB)
  - 4. Output Feedback (OFB)
  - 5. Counter (CTR) Mode
  - 6. XTS-AES Mode for Block-oriented Storage Devices

These slides are based partly on Lawrie Brown's slides supplied with William Stallings's book "Cryptography and Network Security: Principles and Practice," 6<sup>th</sup> Ed, 2013.

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#### **Double-DES**

 $\Box C = E_{K2} (E_{K1} (P))$ 

#### Meet-in-the-middle attack

- > Developed by Diffie and Hellman in 1977
- Can be used to attack any composition of 2 functions

 $X = E_{K1}(P) = D_{K2}(C)$ 

- > Attack by encrypting P with all 2<sup>56</sup> keys and storing
- > Then decrypt C with keys and match X value
- Verify with one more pair
- > Takes max of  $O(2^{56})$  steps  $\Rightarrow$  Total  $2^{57}$  operations
- Only twice as secure as single DES

# **Triple-DES**

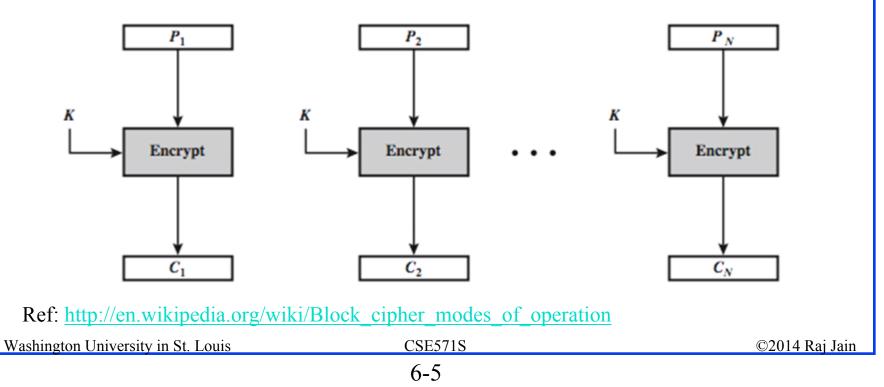
- □ Use DES 3 times:  $C = E_{K3} (D_{K2} (E_{K1} (P)))$
- □ E-D-E provides the same level of security as E-E-E
- □ E-D-E sequence is used for compatibility with legacy
  - $\succ K1 = K2 = K3 \Longrightarrow DES$
- □ PGP and S/MIME use this 3 key version
- Provides 112 bits of security
- □ Two keys with E-D-E sequence
  - $\succ$  C = E<sub>K1</sub> (D<sub>K2</sub> (E<sub>K1</sub> (P)))
  - Standardized in ANSI X9.17 & ISO8732
  - > No current known practical attacks
- Several proposed impractical attacks might become basis of future attacks Washington University in St. Louis
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#### **Electronic Codebook (ECB) Mode**

- □ How to encode multiple blocks of a long message?
- Each block is encoded independently of the others

$$C_{i} = E_{K}(P_{i})$$

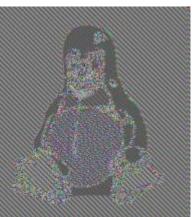
Each block is substituted like a codebook, hence name.

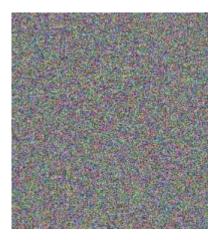


### **ECB** Limitations

- Using the same key on multiple blocks makes it easier to break
- Identical Plaintext Identical Ciphertext Does not change pattern:







Original ECB Better
 NIST SP 800-38A defines 5 modes that can be used with any block cipher

Ref: <u>http://en.wikipedia.org/wiki/Modes\_of\_operation</u>

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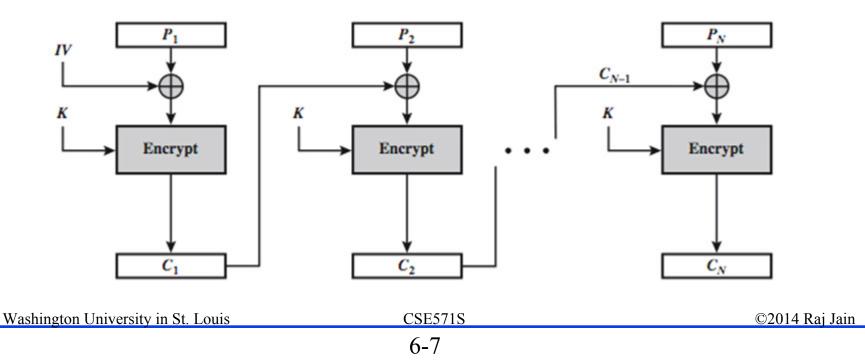
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# **Cipher Block Chaining (CBC)**

- Add random numbers before encrypting
- Previous cipher blocks is chained with current plaintext block
- □ Use an Initial Vector (IV) to start process

$$C_{i} = E_{K} (P_{i} \text{ XOR } C_{i-1})$$

$$C = IV$$



#### **Advantages and Limitations of CBC**

- □ Any change to a block affects all following ciphertext blocks
- □ Need Initialization Vector (IV)
  - > Must be known to sender & receiver
  - If sent in clear, attacker can change bits of first block, and change IV to compensate
  - > Hence IV must either be a fixed value, e.g., in Electronic Funds Transfers at Point of Sale (EFTPOS)
  - > Or must be sent encrypted in ECB mode before rest of message
- Sequential implementation. Cannot be parallelized.

#### **Message Padding**

- $\Box \quad Last block may be shorter than others \Rightarrow Pad$
- □ Pad with count of pad size [ANSI X.923]
  - 1. E.g., [b1 b2 b3 0 0 0 5] = 3 data, 5 pad w 1 count byte
- 1. A 1 bit followed by 0 bits [ISO/IEC 9797-1]
- 2. Any known byte value followed by zeros, e.g., 80-00...
- 3. Random data followed by count [ISO 10126]
  - 1. E.g., [b1 b2 b3 84 67 87 56 05]
- 4. Each byte indicates the number of padded bytes [PKCS]
  - 1. E.g., [b1 b2 b3 05 05 05 05 05]
- 5. Self-Describing Padding [RFC1570]
  - Each pad octet contains its index starting with 1
  - > E.g., [b1 b2 b3 1 2 3 4 5]

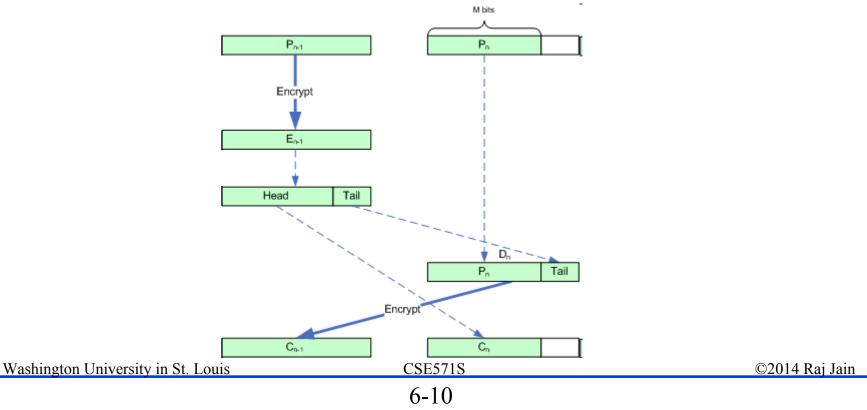
Ref: <u>http://en.wikipedia.org/wiki/Padding\_%28cryptography%29</u>

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# **Cipher Text Stealing (CTS)**

- Alternative to padding
- □ Last 2 blocks are specially coded
- □ Tail bits of (n-1)st encoded block are added to nth block and order of transmission of the two blocks is interchanged.



### **Stream Modes of Operation**

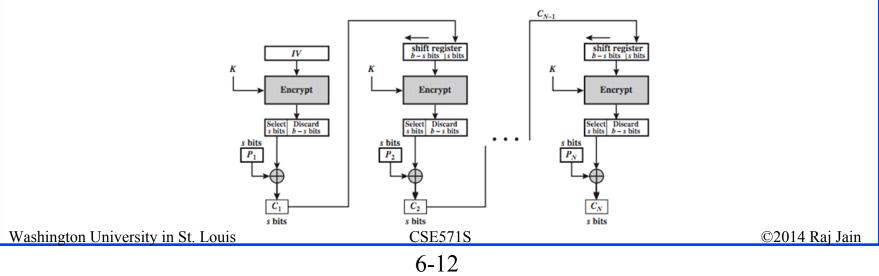
- Use block cipher as some form of pseudo-random number generator
- The random number bits are then XOR'ed with the message (as in stream cipher)
- Convert block cipher into stream cipher
  - 1. Cipher feedback (CFB) mode
  - 2. Output feedback (OFB) mode
  - 3. Counter (CTR) mode

# **Cipher Feedback (CFB)**

- □ Message is added to the output of the block cipher
- Result is feed back for next stage (hence name)
- Standard allows any number of bit (1, 8, 64 or 128 etc) to be feed back, denoted CFB-1, CFB-8, CFB-64, CFB-128 etc
- □ Most efficient to use all bits in block (64 or 128)

$$C_{i} = P_{i} XOR E_{K}(C_{i-1})$$
  
 $C_{-1} = IV$ 

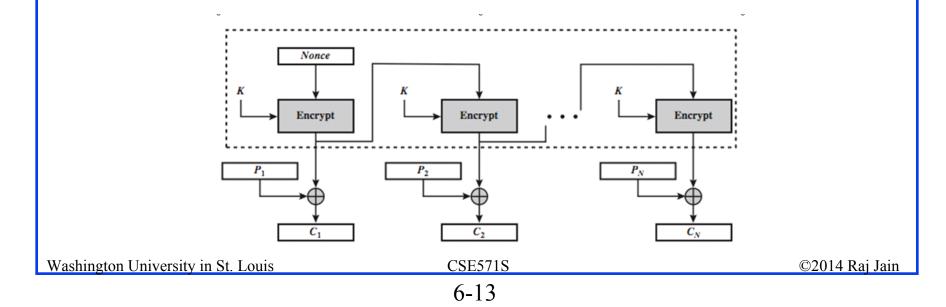
Errors propagate for several blocks after the error



#### **Output Feedback (OFB)**

- Output of the cipher is feed back (hence name)
- □ Feedback is independent of message
- □ Can be computed in advance

$$O_{i} = E_{K}(O_{i-1})$$
$$C_{i} = P_{i} XOR O_{i}$$
$$O_{-1} = IV$$



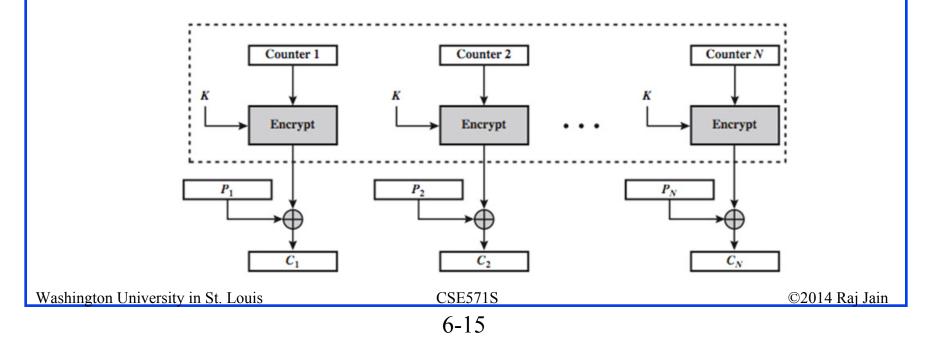
#### **Advantages and Limitations of OFB**

- □ Needs an IV which is unique for each use
  - if ever reuse attacker can recover outputs
- Bit errors do not propagate
- More vulnerable to message stream modification
- □ Sender & receiver must remain in sync
- Only use with full block feedback
  - Subsequent research has shown that only full block feedback (i.e., CFB-64 or CFB-128) should ever be used

### **Counter (CTR)**

- □ Encrypt counter value rather than any feedback value
- Different key & counter value for every plaintext block (never reused)

$$O_i = E_K(i)$$
  
 $C_i = P_i XOR O_i$ 



#### **Advantages and Limitations of CTR**

Efficiency

- Can do parallel encryptions in h/w or s/w
- Can preprocess in advance of need
- Good for bursty high speed links
- Random access to encrypted data blocks
- Provable security (good as other modes)
- But must never reuse key/counter values, otherwise could break

# **Storage Encryption**

□ File encryption:

- Different keys for different files
- > May not protect metadata, e.g., filename, creation date,
- > Individual files can be backed up
- > Encrypting File System (EFS) in NTFS provides this svc

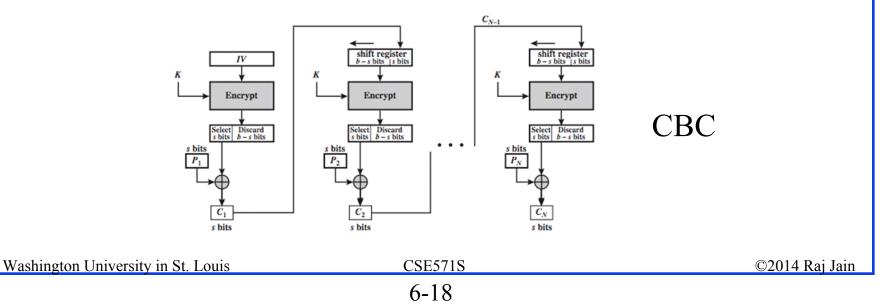
#### Disk encryption:

- Single key for whole disk or separate keys for each partition
- Master boot record (MBR) may or may not be encrypted
- Boot partition may or may not be encrypted.
- Operating system stores the key in the memory Can be read by an attacker by cold boot
- Trusted Platform Module (TPM): A secure coprocessor chip on the motherboard that can authenticate a device
   ⇒ Disk can be read only on that system. Recovery is possible with a decryption password or token

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# **Storage Encryption (Cont)**

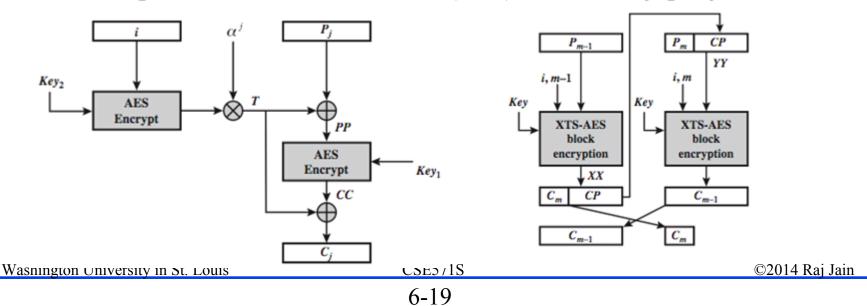
- If IV is predictable, CBC is not usable in storage because the plain text is chosen by the writer
- Ciphertext is easily available to other users of the same disk
- □ Two messages with the first blocks=b $\oplus$ IV<sub>1</sub> and b  $\oplus$  IV<sub>2</sub> will both encrypt to the same ciphertext
- Need to be able to read/write blocks without reading/writing other blocks



#### **XTS-AES Mode**

- XTS = XEX-based Tweaked Codebook mode with Ciphertext Stealing (XEX = Xor-Encrypt-xor)
- Creates a unique IV for each block using AES and 2 keys

 $T_j = E_{K2}(i) \otimes \alpha^j$  Size of K2 = size of block  $C_j = E_{K1}(P_j \oplus T_j) \oplus T_j$  K1 256 bit for AES-256 where *i* is logical sector # & *j* is block # (sector = n blocks)  $\alpha$  = primitive element in GF(2<sup>128</sup>) defined by polynomial x



#### **Advantages and Limitations of XTS-AES**

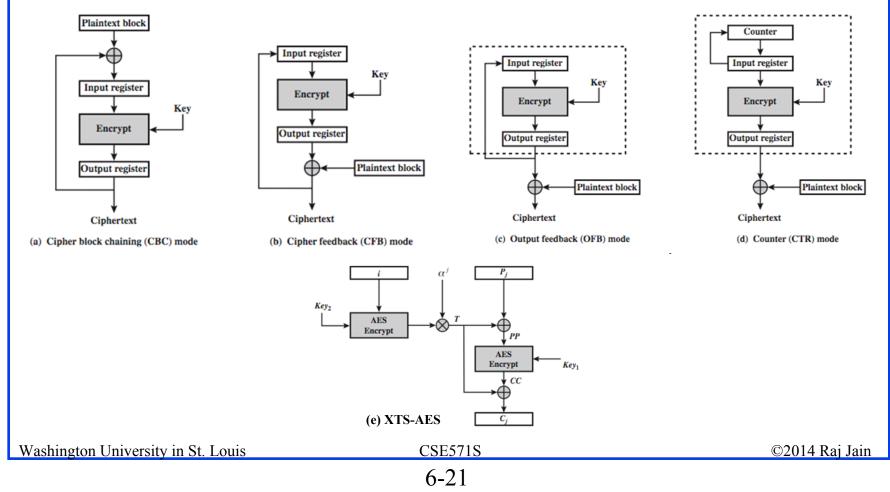
- Multiplication is modulo x<sup>128</sup>+x<sup>7</sup>+x<sup>2</sup>+x+1 in GF(2<sup>128</sup>)
   Efficiency
  - > Can do parallel encryptions in h/w or s/w
  - Random access to encrypted data blocks
- □ Has both nonce & counter
- Defined in IEEE Std 1619-2007 for block oriented storage use
- Implemented in numerous packages and operating systems including TrueCrypt, FreeBSD, and OpenBSD softraid disk encryption software (also native in Mac OSX Lion's FileVault), in hardware-based media encryption devices by the SPYRUS Hydra PC Digital Attaché and the Kingston DataTraveler 5000.

Ref: http://en.v	wikipedia.c	org/wiki/Disk	encryption	theory
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# Summary 3DES generally uses E-D-E with 2 keys ⇒112b protection ECB: Same ciphertext for the same plaintext ⇒ Easier to break



#### **Homework 6**

For each of the modes ECB, CBC and CTR:

- a. Identify whether decrypted plaintext block  $P_3$  will be corrupted if there is an error in block  $C_1$  of the transmitted cipher text.
- b. Assuming that the ciphertext contains N blocks, and that there was a bit error in the source version of  $P_1$ , identify through how many ciphertext blocks this error is propagated.

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# Lab Homework 6

- □ This homework requires two computers with SSH and telnet client and servers installed.
- □ You can download the following open source SSH and telnet clients:
  - <u>http://www.freesshd.com/</u>
  - <u>http://www.chiark.greenend.org.uk/~sgtatham/putty/</u>
- □ These utilities are installed on CSE571XPC and CSE571XPS in our lab.
- □ Start wireshark on the client machine (CSE571XPS).
- □ telnet (Putty) to the server (CSE571XPC) and login with your username and password. Logout.
- □ Use "follow the TCP stream option" (right click on the packet) to see your username and password on the screen. Capture the screen and circle your password.
- □ ssh (Putty) to the server (CSE571XPC) and login with your username and password. Logout.
- □ Stop wireshark and read the trace. Capture the screen. Circle the password characters. Note the difference in the two logins?