Authentication, Authorization, Accounting (AAA)

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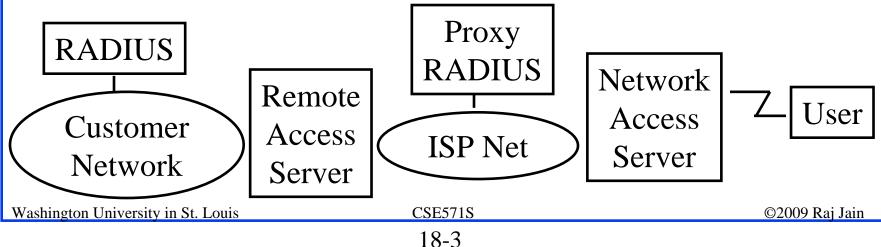
RADIUS

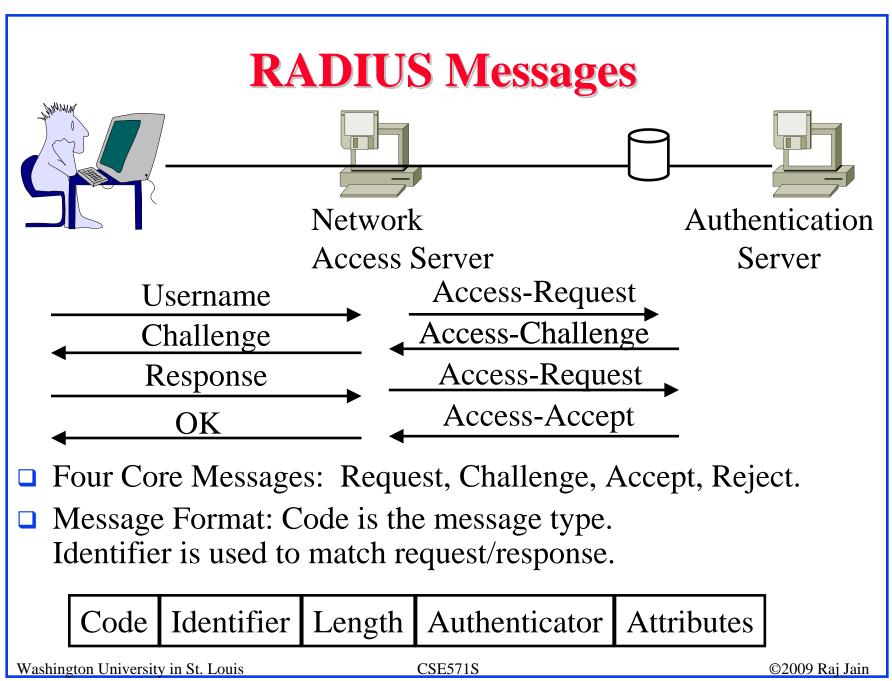
- □ Authentication Protocols: PAP, CHAP, MS-CHAP
- □ Extensible Authentication Protocol (EAP)
- **EAP** Upper Layer Protocols
- **802.1X**

RADIUS

- Remote Authentication Dial-In User Service
- □ Central point for <u>A</u>uthorization, <u>A</u>ccounting, and <u>A</u>uditing data \Rightarrow AAA server
- Network Access servers get authentication info from RADIUS servers
- □ Allows RADIUS Proxy Servers \Rightarrow ISP roaming alliances
- ❑ Uses UDP: In case of server failure, the request must be re-sent to backup ⇒ Application level retransmission required

> TCP takes to long to indicate failure





RADIUS Packet Format

Code	Identifier	Length	Authenticator	Attributes
1 B	1 B	2B	16B	

Codes:

- 1 = Access Request
- 2 = Access Accept
- 3 = Access Reject
- 4 = Accounting request
- 5 = Accounting Response
- 11 = Access Challenge
- 12 = Server Status (experimental)
- 13 = Client Status (Experimental)

255 = Reserved

RADIUS Accounting

- **RFC 2866, June 2000**
- □ Client sends to the server:
 - > Accounting Start Packet at service beginning
 - > Accounting Stop Packet at end
- □ All packets are acked by the server
- Packet format same as in authentication

RADIUS Server Implementations

- **Public domain software implementations:**
- □ FreeRADIUS
- GNU RADIUS
- JRadius
- OpenRADIUS
- □ Cistron RADIUS
- **BSDRadius**
- TekRADIUS

Problems with RADIUS

- ❑ Does not define standard failover mechanism ⇒ varying implementations
- Original RADIUS defines integrity only for response packets
- RADIUS extensions define integrity for EAP sessions
- Does not support per-packet confidentiality
- Billing replay protection is assumed in server. Not provided by protocol.
- □ IPsec is optional
- □ Runs on UDP ⇒ Reliability varies between implementation. Billing packet loss may result in revenue loss.
- RADIUS does not define expected behavior for proxies, redirects, and relays ⇒ No standard for proxy chaining

Problems with RADIUS (Cont)

- Does not allow server initiated messages
 No On-demand authentication and unsolicited disconnect
- Does not define data object security mechanism
 ⇒ Untrusted proxies can modify attributes
- Does not support error messages
- Does not support capability negotiation
- □ No mandatory/non-mandatory flag for attributes
- Servers name/address should be manually configured in clients ⇒ Administrative burden ⇒ Temptation to reuse shared secrets

Diameter Base Protocol

- □ Enhanced RADIUS. Light weight.
- Can use UDP, TCP, SCTP (Stream Control Transmission Protocol)
- **D** PDU format incompatible with RADIUS
- □ Can co-exist with RADIUS in the same network
- Defines standard failover algorithm
- **Supports:**
 - Delivery of attribute-value pairs (AVPs)
 - Capability negotiation
 - Error notification
 - > Ability to add new commands and AVPs
 - > Discovery of servers via DNS
- Dynamic session key derivation via TLS Washington University in St. Louis

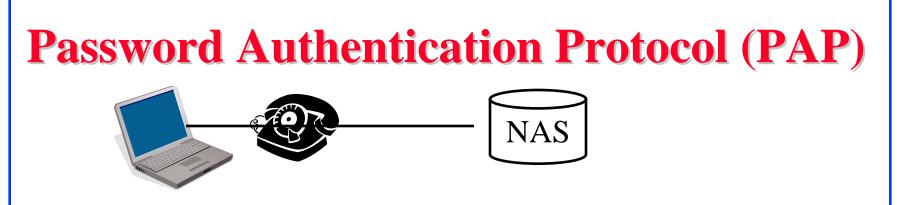
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Diameter Base Protocol (Cont)

- □ All data is delivered in the form of AVPs
- □ AVPs have mandatory/non-mandatory bit
- Support for vendor specific Attribute-Value-Pairs (AVPs) and commands
- □ Authentication and privacy for policy messages
- □ Peer-to-peer protocol \Rightarrow any node can initiate request.
- Servers can send unsolicited messages to Clients
 ⇒ Increases the set of applications
- Documents: Base, transport profile, applications
- Applications: NAS, Mobile IP, Credit control (pre-paid, postpaid, credit-debit), 3G, EAP, SIP

PAP and CHAP

- Point-to-point protocol (PPP) allows two authentication methods:
 - > Password authentication protocol (PAP)
 - Challenge Handshake Authentication Protocol (CHAP) – RFC1994



- **RFC** 1334, Oct 1992
- Authenticator sends a authentication request
- □ Peer responds with a username and password in plain text
- □ Authenticator sends a success or failure

□ Code: 1=Auth Request, 2=Auth Ack, 3=Auth Nak

Code	ID	Len	Name Len Name Val F		Pswd Len	
1B	1 B	2B	1 B	Var	1 B	Var
					_	
Code	ID	Len	Success/Fai	ilure Messag	ge	
			1D			
IB	1 B	2B	IB			
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CHAP

- Challenge Handshake Authentication Protocol
- **RFC** 1994, August 1996
- □ Uses a shared secret (password)
- Authenticator sends a challenge
- □ Peer responds with a MD5 checksum hash of the challenge
- Authenticator also calculates the hash and sends success or failure
- □ Requires both ends to know the password in plain text
- □ Replay attack prevention ⇒ Use a different challenge every time

MS-CHAP

- Microsoft version of CHAP
- □ MS-CHAP in RFC 2433, Oct 1998
- Does not require password in plain text
- □ Uses hash of the password
- 8B challenge ⇒ 24B LM compatible response, 24B NTLM compatible response and 1B use NTLM flag
- LM passwords are limited to 14 case-insensitive OEM characters
- □ NT passwords are 0 to 256 case-sensitive Unicode characters
- □ Flag \Rightarrow NT response is meaningful and should be used
- □ Also allows users to change password

MS-CHAPv2

- □ MS-CHAPv2 in RFC 2759, Jan 2000
- □ MS-CHAPv2 in Windows 2000 onwards.
- □ Vista does not support MS-CHAPv1
- $\Box \text{ LCP option } 3 = 0x81 \Rightarrow \text{MS-CHAPv2}$
- V2 provides mutual authentication between peers by piggybacking a peer challenge on the response packet and an authenticator response on the success packet.
- Does not support change password

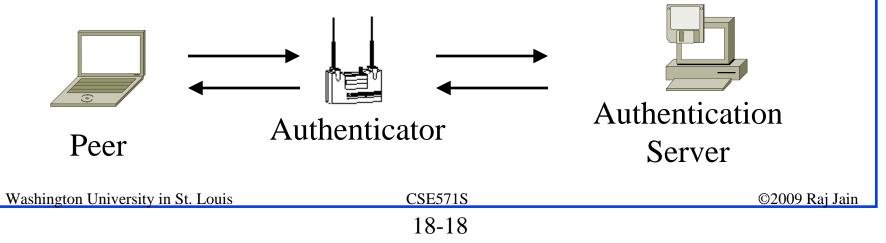
Extensible Authentication Protocol (EAP)

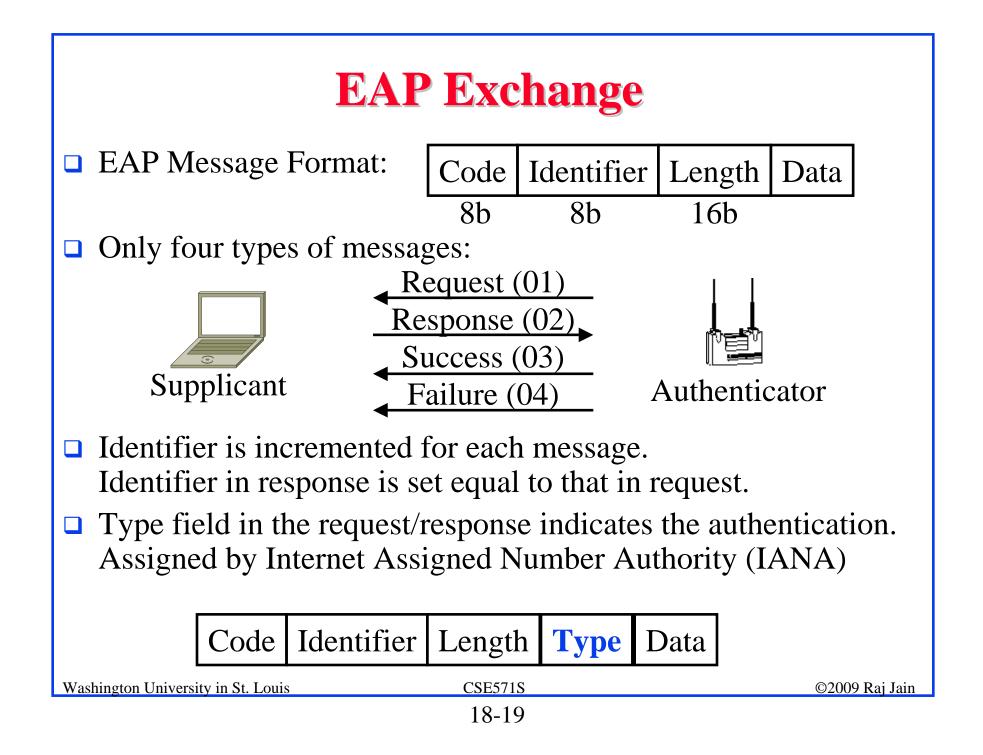
- Each authentication protocols required a new protocol
 ⇒ Extensible Authentication Protocol
- □ Initially developed for point-to-point protocol (PPP)
- □ Allows using many different authentication methods
- Single-Step Protocol ⇒ Only one packet in flight
 ⇒ Duplicate Elimination and retransmission
 Ack/Nak ⇒ Can run over lossy link
- ❑ No fragmentation. Individual authentication methods can deal with fragmentation. One frag/round trip ⇒ Many round trips
- ❑ Allows using a backend authentication server ⇒ Authenticator does not have to know all the authentication methods
- □ Can run on any link layer (PPP, 802, ...). Does not require IP.

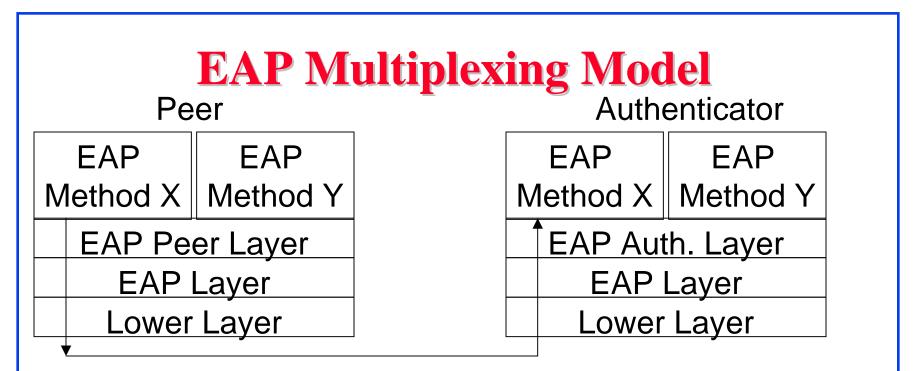
□ Ref: RFC 3748, "EAP," June 2004.

EAP Terminology

- □ Peer: Entity to be authenticated = Supplicant
- □ Authenticator: Authenticating entity at network boundary
- □ Authentication Server: Has authentication database
- EAP server = Authenticator if there is no backend Authentication Server otherwise authentication server
- Master Session Key (MSK)= Keying material agreed by the peer and the EAP server. At least 64B. Generally given by the server to authenticator.







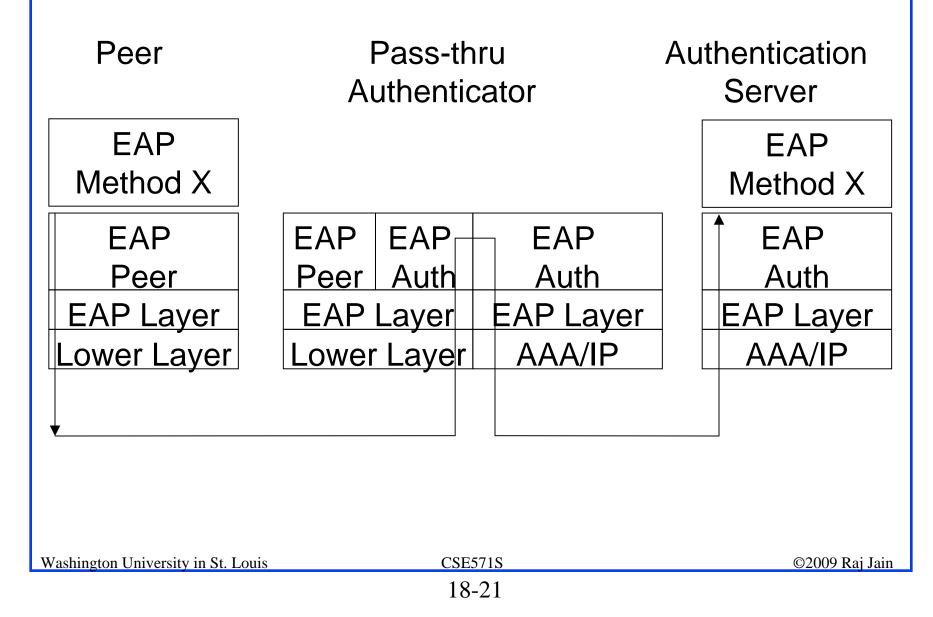
- □ Code 1 (request), 3 (success), and 4 (failure) are delivered to the peer layer
- □ Code 2 (response) is delivered to the EAP authenticator layer.
- Both ends may need to implement peer layer and authenticator layer for mutual authentication
- Lower layer may be unreliable but it must provide error detection (CRC)
- Lower layer should provide MTU of 1020B or greater

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EAP Pass through Authenticator



EAP Upper Layer Protocols

- □ Lightweight EAP (LEAP): Uses MS-CHAP. Not secure.
- □ EAP-TLS: Transport Level Security. Both sides need certificates
- EAP-TTLS: Tunneled TLS. Only server certificates. Secure tunnel for peer.
- EAP-FAST: Flexible Authentication via Secure Tunneling. Certificates optional. Protected tunnels.
- □ Protected EAP (PEAP): Server Certificates. Client password.
- PEAPv1 or EAP-GTC: Generic Token Cards. Client uses secure tokens.
- □ EAP-SIM: Used in GSM. 64b keys.
- EAP-AKA: Authentication and Key Agreement. Used in 3G. 128b keys.
- □ EAP-PSK: Pre-shared key+AES-128 to generate keys
- EAP-IKEv2: Internet Key Exchange. Mutual authentication. Certificate, Password, or Shared secret Washington University in St. Louis

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Security Token

- Security Token = Small hardware device carried by users. May store cryptographic keys, biometric data (finger print), PIN entry pad.
- □ Based on USB, Bluetooth, Cell phones (SMS or Java)
- □ Use smart cards

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Two-factor authentication = What you have and what you know



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One-Time Password

- □ Three Types:
 - 1. Use a math algorithm to generate a new password based on previous
 - 2. Uses time to generate password \Rightarrow Synchronized time between serve
 - \Rightarrow Synchronized time between server and client
 - 3. Use a math algorithm to generate a new password based on a challenge from the server and a counter.
- Time synchronized approach allows users to generate password and not use it. The server may compare with the next n passwords to allow for time miss-synchronization.
- Non-time synchronized OTP do not need to be powered all the time ⇒ battery lasts long. Have been attacked by phishing. Time-based OTP need to be used right-away.

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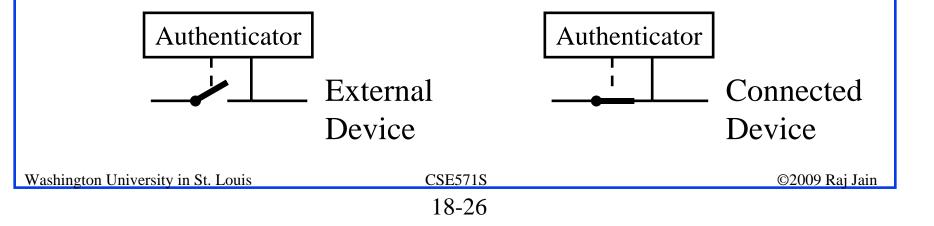
EAP over LAN (EAPOL)

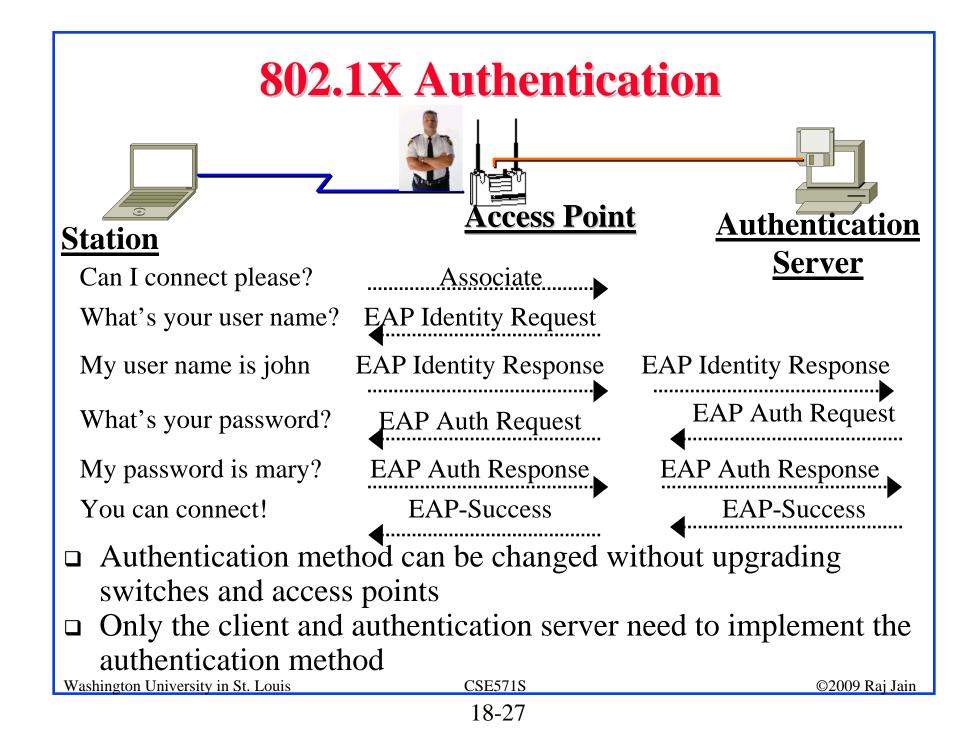
- □ EAP was designed for Point-to-point line
- \Box IEEE extended it for LANs \Rightarrow Defines EAPOL
- □ Added a few more messages and fields
- □ Five types of EAPOL messages:
 - > EAPOL Start: Sent to a multicast address
 - EAPOL Key: Contains encryption and other keys sent by the authenticator to supplicant
 - > EAPOL packet: Contains EAP message
 - > EAPOL Logoff: Disconnect
 - > EAPOL Encapsulated-ASF-Alert: Management alert
- □ Message Format: Version=1, Type=start,key,...,

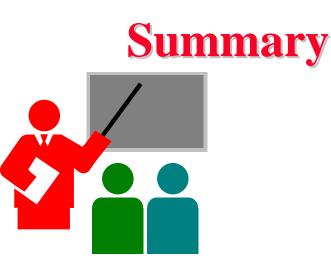
Ethernet Header	Version	Type	Packet Body Len	Packet Body
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802.1X

- □ Authentication *framework* for IEEE802 networks
- Supplicant (Client), Authenticator (Access point), Authentication server
- □ No per packet overhead \Rightarrow Can run at any speed
- □ Need to upgrade only driver on NIC and firmware on switches
- User is not allowed to send any data until authenticated







- RADIUS allows centralized authentication server and allows roaming
- EAP allows many different authentication methods to use a common framework => Authenticators do not need to know about authentication methods
- Many variations of EAP authentication methods depending upon certificates, shared secrets, passwords
- □ 802.1X adds authentication to LAN and uses EAPOL

Homework 18

- How would you implement Kerberos v4 over EAP in a LAN environment. Show the sequence of EAP messages that will be sent for authentication and key generation. Show also EAPOL headers on the messages.
- Hint: Use the 6 messages used in Kerberos and put EAPOL headers on them.

Acronyms

- □ AAA Authorization, Accounting, and Auditing
- □ AES Advanced Encryption System
- □ AK Authentication Key
- AKA Authentication and Key Agreement
- ARPAnet Advanced Research Project Agency Network
- □ AVP Attribute-Value Pair
- BBNBolt Beranek and Newman
- CHAP Challange Handshake Protocol
- **COPS** Common Open Policy Service
- □ CRC Cyclic Redundancy Check
- DIAMETER Extension of RADIUS protocol
- EAP Extensible Authentical Protocol

- **EAP-AKA EAP with Authentication and Key Agrement**
- EAP-FAST EAP with Flexible Authentication via Securre Tunneling
- **EAP-GTC** EAP using Generic Token Cards
- □ EAP-IKEv2 EAP using Internet Key Exchange version 2
- □ EAP-PSK EAP using preshared key
- **EAP-SIM** EAP using Subscriber Identity Module
- **EAP-TLS** EAP using Transport Level Security
- □ EAPOL EAP over LAN
- **EMSK** Extended Master Session Key
- GNU GNU is Not Unix
- **Global System for Mobile Communications**

- GSM-SIM SIM cards used in GSM phones
- **ID** Identification
- □ IEEE Institution of Electrical and Electronics Engineers
- □ IKE Internet Key Exchange
- □ IPX Novell Netware
- □ IPsec IP Security
- ISBN International Standard Book Number
- □ KDK Key Derivation Key
- □ LAT Local Area Terminal protocol
- LCP Logical Control Protocol
- LM LAN Manager
- MAC Media Access Control

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- □ MD5 Message Digest 5
- □ MS-CHAP Microsoft Challenge Handshake Protocol
- MTU Maximum Transmission Unite
- NAS Network Access Server
- NAS Network Attached Storage
- NIC Network Interface Card
- OTP One-Time Password
- PAC Protected Access
- PAP Password authentication protocol
- PEAP Protected EAP
- PIN Personal Identification Number
- PPP Point-to-Point Protocol

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- **RADIUS** Remote Authentication Dial-In User Service
- RAND Random challenge
- **RFC** Request for Comment
- □ SIM Subscriber identity module
- TACACS Terminal Access Controller Access-Control System
- **TLS** Transport Level Security

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