Data Center Network Topologies



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These slides and audio/video recordings of this class lecture are at:

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- 1. Data Center Physical Layout
- 2. Data Center Network Cabling
- 3. ToR vs. EoR
- 4. Clos and Fat-Tree topologies

Google's Data Center



 Source: http://webodysseum.com/technologyscience/visit-the-googles-data-centers/

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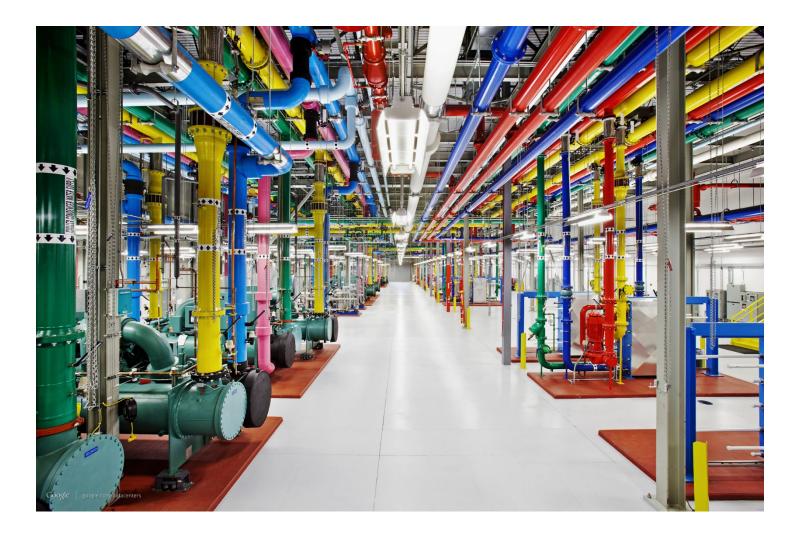
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Student Questions

Do we measure the blade rack in U's as well? Or is only the horizontal rack mountable?

Only the height of the module is measured in U's—1U=1.75 inch. The width of the rack is standard 19 inches. 10", 21", and 23" racks are also used. The total height of the rack is also standard 42 U or 45 U. Ref: https://en.wikipedia.org/wiki/19-inch_rack

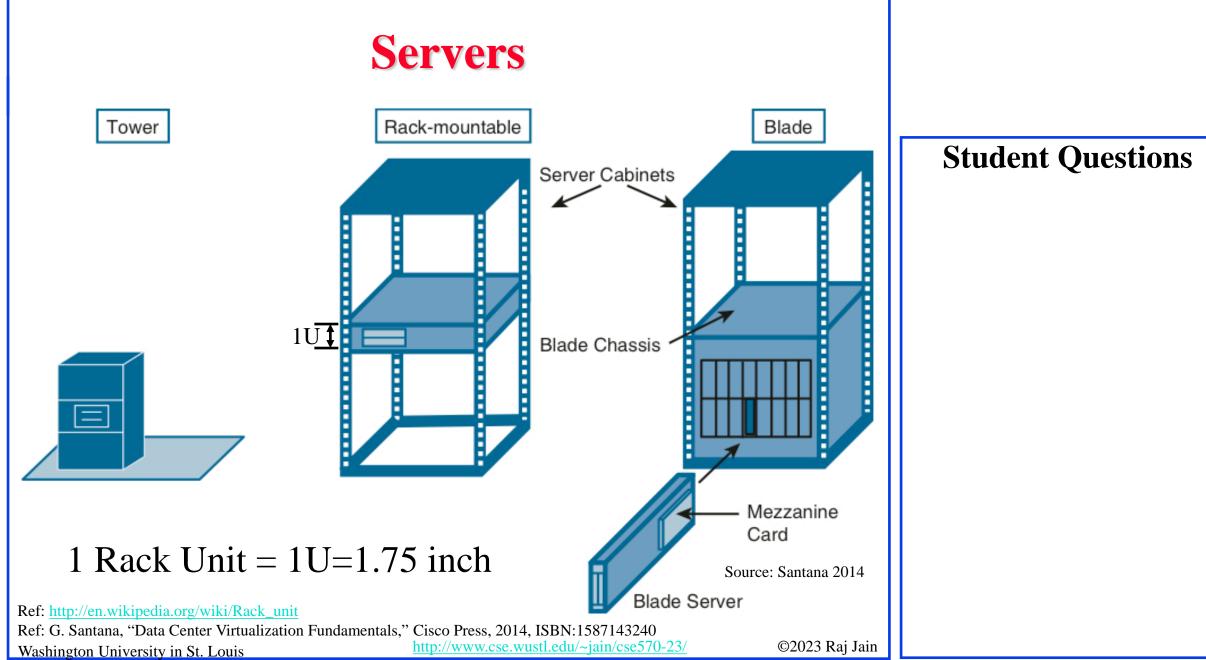
Cooling Plant



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Modular Data Centers



- □ Small: < 1 MW, 4 racks per unit
- □ Medium: 1-4 MW, 10 racks per unit
- □ Large: > 4 MW, 20 racks per unit
- Built-in cooling, high PUE (power usage effectiveness) ≈1.02 PUE = Power In/Power Used
- **Rapid deployment**

Ref: <u>http://www.sgi.com/products/data_center/ice_cube_air/</u>

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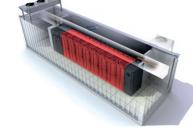
□ What is the mezzanine card used for in the data center? Mezzanine=Expansion card, e.g., PCI card installed in parallel to the System board of the module/server Ref: https://www.techopedia.com/definition/21300/pcit -mezzanine-card-pmc

Containerized Data Center



- Ready to Use. Connect to water and power supply and go.
- Built-in cooling. Easy to scale.
 ⇒ Data Center trailer parks.
- Suitable for disaster recovery, e.g., flood, earthquake
- Offered by Cisco, IBM, SGI, Sun/ORACLE,...





Student Questions

□ The companies listed offer containerized data centers, but do their data centers use this technique too? Or is this method meant for smaller companies? Is this the most common approach now?

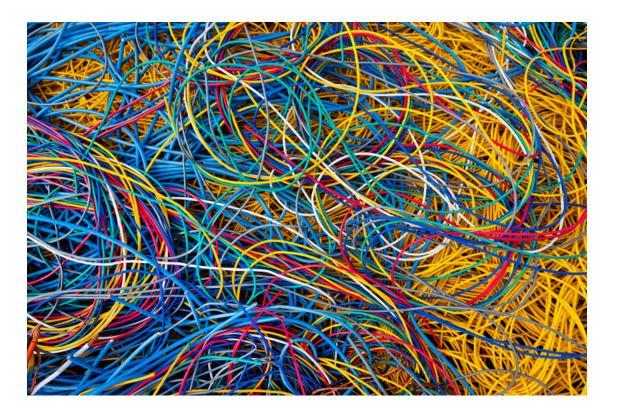
There may be more cost-effective methods than containers. Aggregated cooling is cheaper than separated cooling. So, large data centers may not use containers.



 Ref: http://www.datacenterknowledge.com/archives/2010/05/31/iij-will-offer-commercial-container-facility/

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Unstructured Cabling



Student Questions

Source: <u>http://webodysseum.com/technologyscience/visit-the-googles-data-centers/</u>

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Structured Cabling



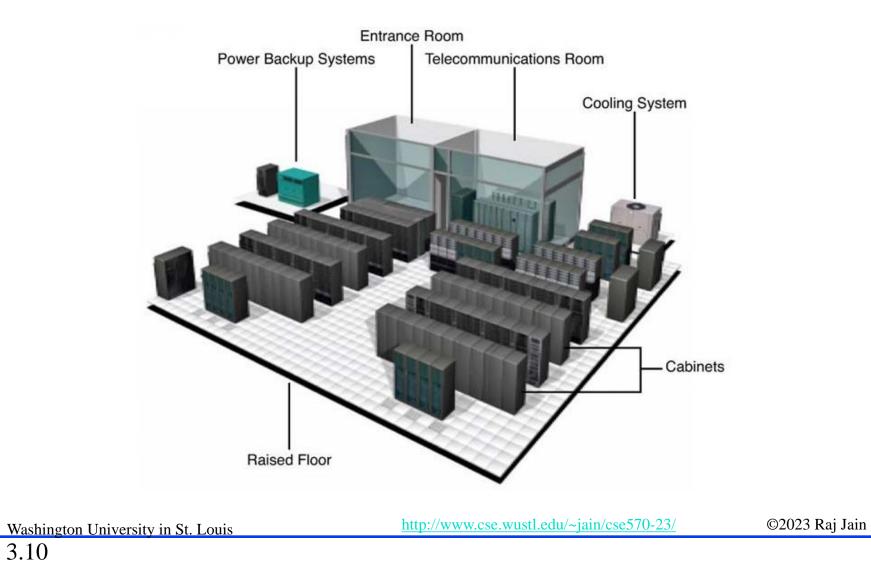
Student Questions

Source: http://webodysseum.com/technologyscience/visit-the-googles-data-centers/

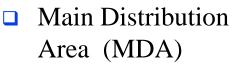
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Data Center Physical Layout



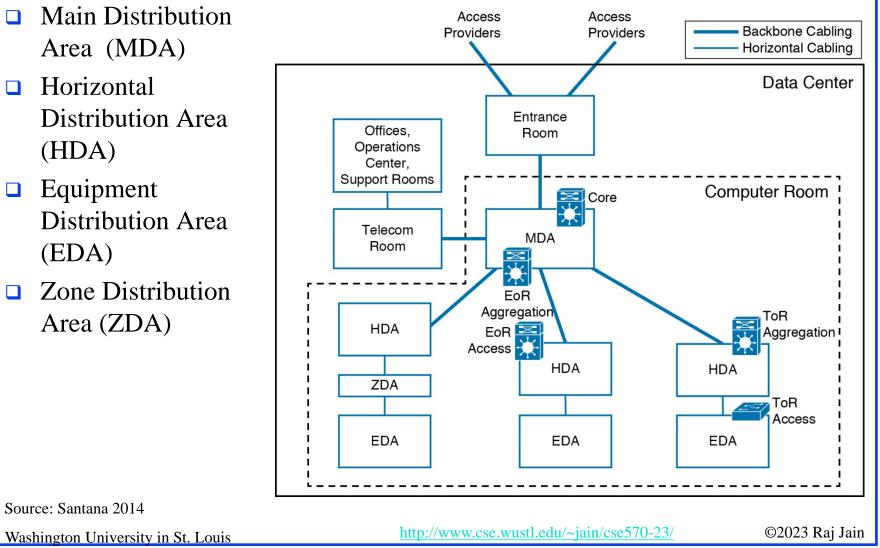
ANSI/TIA-942-2005 Standard



Horizontal **Distribution** Area (HDA)

Equipment **Distribution** Area (EDA)

Zone Distribution Area (ZDA)



Student Questions

What do EDA and ZDA do? These set up a hierarchy so that the networking speeds between the groups can be set accordingly. ZDA allows dividing large HDAs. It consists of only passive equipment. Passive=No power Ref: https://www.anixter.com/content/dam/Suppliers/ CommScope/Documents/Data_Center_Topology _Guide.pdf

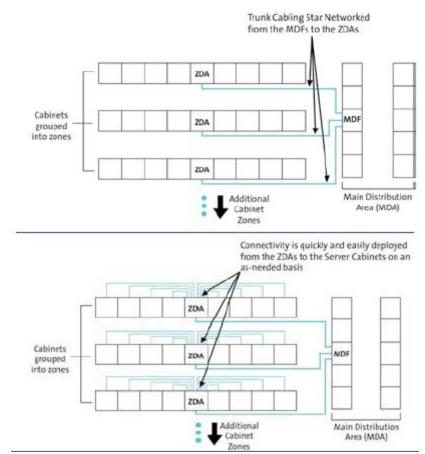
Source: Santana 2014

ANSI/TIA-942-2005 Standard

- Computer Room: Main servers
- Entrance Room: Data Center to external cabling
- **Cross-Connect:** Enables termination of cables
- □ Main Distribution Area (MDA): Main cross-connect. Central Point of Structured Cabling. Core network devices
- □ Horizontal Distribution Area (HDA): Connections to active equipment.
- □ Equipment Distribution Area (E<u>DA</u>): Active Servers+Switches. Alternate hot and cold aisles. Cold
- □ Zone Distribution Area (ZDA): Optionally between HDA and EDA.
- Backbone Cabling: Connections between MDA, HDA, and Entrance room http://www.cse.wustl.edu/~jain/cse570-23/ Washington University in St. Loui

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Zone Distribution Area



Student Questions

□ High-fiber count cables connect ZDA to MDA or HDA.

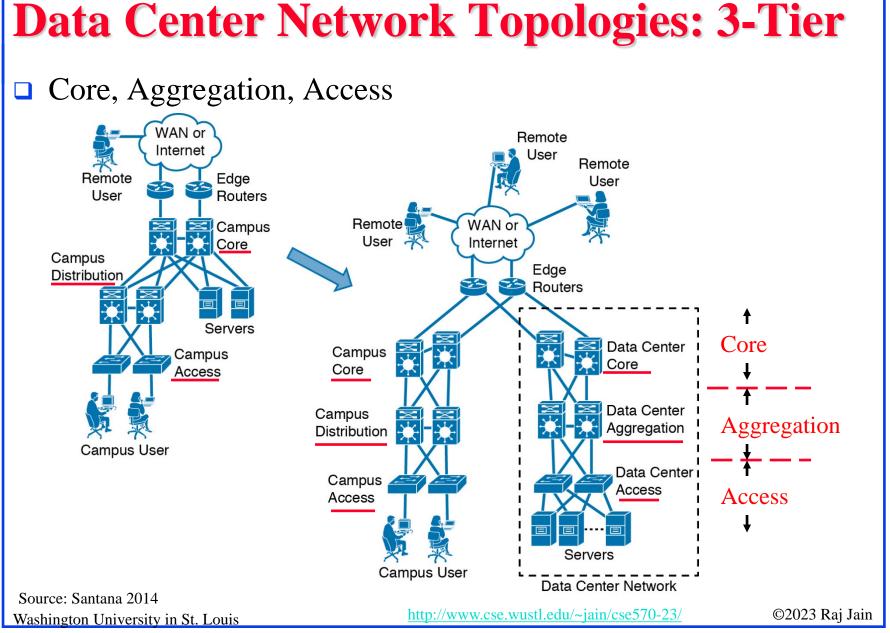
Low-fiber count cables connect ZDA to EDA as needed.

Ref: Jennifer Cline, "Zone Distribution in the data center,"

http://www.graybar.com/documents/zone-distribution-in-the-data-center.pdf

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3-Tier Data Center Networks

- □ 20-40 servers per rack. Limited by power/cooling
- Each server is connected to 2 access switches with 1 Gbps (10 Gbps becoming common)
- □ Access switches connect to 2 aggregation
- All switches below each pair of aggregation switches form a single layer-2 domain.
- All traffic north of aggregation switches forwarded by L3 routing (South = Servers, North = Internet)
 - \Rightarrow Aggregation switches are L3 switches \Rightarrow implement routing
- □ Aggregation switches connect to 2 core L3 switches
- □ Core L3 switches connect to edge routers
- □ The core layer forwards data center ingress and egress traffic

Ref: A. Greenberg, "VL2: A Scalable and Flexible Data Center Network," CACM, Vol. 54, NO. 3, March 2011, pp. 95-104, http://research.microsoft.com/pubs/80693/vl2-sigcomm09-final.pdf.

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3-Tier Data Center Networks (Cont)

- The aggregation layer is also a place to put middleboxes, such as firewalls and load balancers.
- The access Layer provides a high number of ports for connectivity.
- Low Latency: A few microseconds make a big difference in a high-frequency trading market.
 - \Rightarrow Cut-through switching and low-latency specifications.
- Each Layer 2 domain is typically limited to a few hundred servers to limit broadcast.
- □ Most traffic is internal to the data center.
- Most of the flows are negligible. Mode = 100 MB. DFS uses 100 MB chunks.
- □ The aggregation layer forwards server-to-server traffic in the data center ⇒ Not ideal for East-West Traffic.
- Network is the bottleneck. Uplink utilization of 80% is typical.
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Student Questions

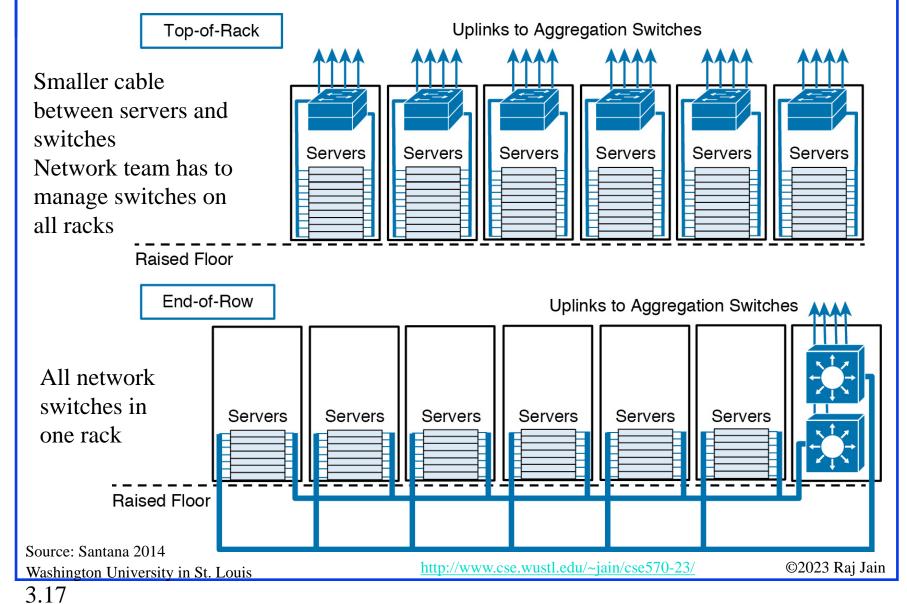
For cut-through, how does the receiver know if the packet that shows up is terrible if we sent it without checking? Or do we never tell them in the interest of speed?

CRC does not match, so the packet is thrown away by someone on the path or at the destination.

□ Are there any other problems with 'data center internal traffic'?

This is still a topic of research. Remember, "Network is the bottleneck."

Switch Locations



Student Questions

□ EOR is the end of the rack or the end of the row?

End of Row.

 Why are switches on the top of the rack if the cabling is along the floor?
 Cabling can be under-floor or in ceilings.

ToR vs EoR

\Box ToR:

- ➤ + Easier cabling
- > If a rack is not fully populated \Rightarrow unused ToR ports
- For a strate of the strate of the strategy of the strategy
- > Upgrading (1G to 10G) requires a complete Rack upgrade

• EoR:

- Longer cables
- > + Servers can be placed on any rack
- > + Ports can easily be added, upgraded

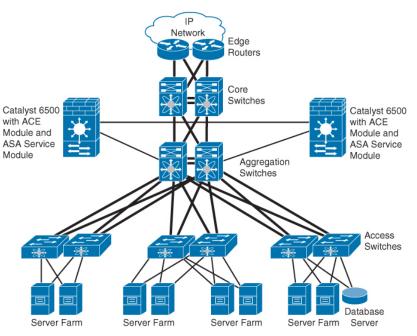
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3-Tier Hierarchical Network Design

- All servers require application delivery services for security (VPN, Intrusion detection, firewall), performance (load balancer), networking (DNS, DHCP, NTP, FTP, RADIUS), Database services (SQL)
- ADCs are located between the aggregation and core routers and are shared by all servers
- Stateful devices (firewalls) on Aggregation layer
- □ Stateful = State of TCP connection
- □ Stateless, e.g., DNS

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Source: Santana 2014

Student Questions

Except for longer cables, EoR seems to have more pros, and why is ToR being used more?

Longer cables \Rightarrow *Higher chances of failure.*

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Problem with 3-Tier Topology

- Failure of a single link can reduce the available bandwidth by half
- With more than two aggregation switches, the spanning tree becomes unpredictable in case of certain failures.
- □ Two aggregation switches => They are the bottleneck.
- □ It is not possible for VLANs to span across multiple pairs of aggregation switches since L3 connects the pairs.
- VLAN provisioning becomes laborious

Ref: Dinesh G. Dutt, "Cloud-Native Data Center Networking," O'Reilly Media, Inc., December 2019, ISBN: 9781492045595, Safari Book.

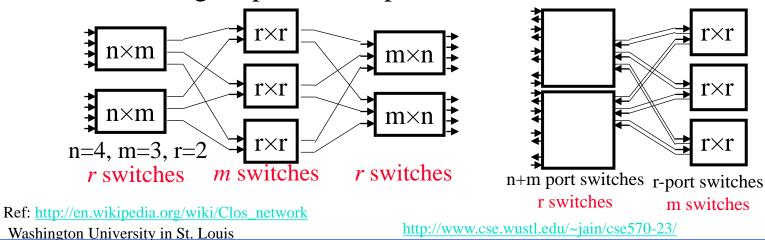
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Clos Networks

- Multi-stage circuit switching network proposed by Charles Clos in 1953 for telephone switching systems
- □ Allows forming a large switch from smaller switches The number of cross-points is reduced \Rightarrow Lower cost (then)
- □ 3-Stage Clos(n, m, r): ingress (rn×m), middle (mr×r), egress (rm×n)
- □ *Strict-sense non-blocking* if $m \ge 2n-1$. Existing calls are unaffected.
- **Q** *Rearrangeably non-blocking* if $m \ge n$
- □ Can have any odd number of stages, e.g., 5
- **Folded**: Merge input and output into one switch



Student Questions

Can you please provide an example of how to draw a 3-stage topology?

Draw all possible connections.

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Could you show how we got to the folded version of the Clos Network? I don't see how they are equivalent yet.

Draw on a piece of paper and fold it in the center.

□ How to define the number of input/output ports for the r switches? For the figure on the right? is it n×2?

Yes. Each bidirectional line pair is one port.

□ In the case where m>n, what happens after folding? Do we need to rearrange?

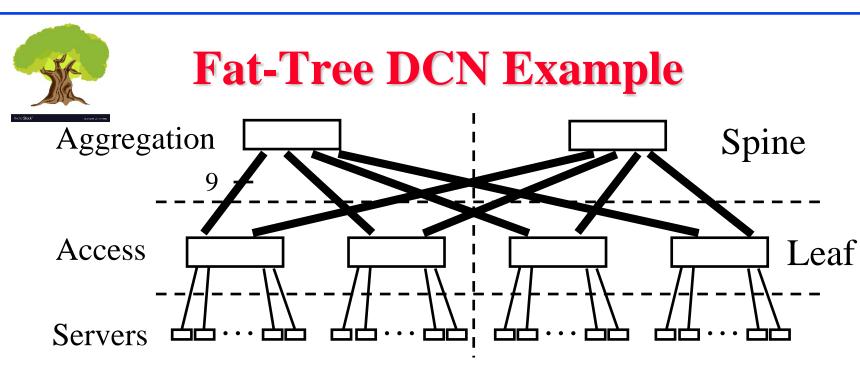
You cannot have m > n. If n streams are coming in, they will have to find a way to select n out of m output ports inside the switch so that the extra ports will be wasted.

Homework 3A

□ Draw a 3-stage clos(4, 5, 3) topology and its folded version. n = 4, m = 5, r = 3

Student Questions

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- Six identical 36-port switches. All ports 1 Gbps. 72 Servers.
- Each access switch connects to 18 servers.
 9 Uplinks to the first aggregation switch.
 The other nine links to 2nd aggregation switch.
- □ Throughput between any two servers = 1 Gbps using ECMP Identical bandwidth (36 Gbps) at any bisection.
- Negative: Cabling complexity

 Ref: Teach yourself Fat-Tree Design in 60 minutes, http://clusterdesign.org/fat-trees/

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 http://www.cse.wustl.edu/~jain/cse570-23/

Student Questions

What must we consider when migrating a data center from a 3-tier DCN to a Fat-tree topology?

Don't fix what is working.

In 3-tier DCN topology, How does VLAN traffic route? I assume the VLAN traffic needs to go to the aggregation level/tier, increasing the aggregation switches' load.

VLANs have their own tree. All switches have to take care of VLANs going through them. Even the core switches. More to come during the virtualization module.

Does the VLAN traffic path differ on Fattree topology?

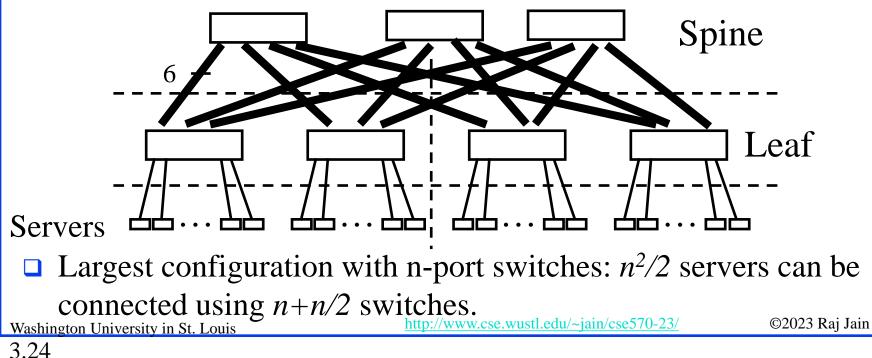
The same path-routing techniques (not yet discussed) work on all topologies.

What are the routing protocols used on 3tier and Fat-Tree topology?

To be discussed in the virtualization module. Depends on the virtualization level: L2 or L3.

Fat-Tree Topology (Cont)

- Half of the leaf switch ports are toward servers, and the other half toward the spine
- With 36 port switches \Rightarrow 18 ports to the spine \Rightarrow 2, 3, 6, 9, 18 spine switches
- □ Maximum # of spine switches = $\frac{1}{2}$ # of ports on leaf switches



Student Questions

□ Is the leaf switch always TOR? What about the spine switch?

All switches can be ToR or EoR.

Can we always assume identical switches in the test?

Yes. All access switches are identical. All aggregation switches are identical.

Homework 3B

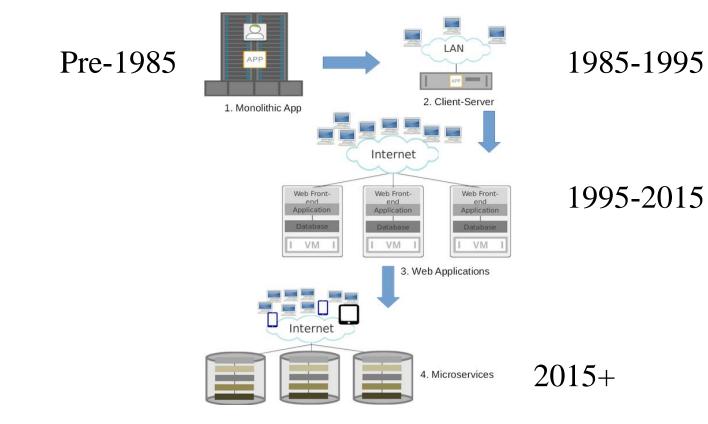
- Draw the largest Fat-tree topology using 4-port switches. Assume each server is connected to a single leaf switch while the leaf switches are multi-homed to spine switches. There is no core tier.
- 2. How many servers can be connected in the above configuration?
- 3. How many switches in all are required in the above configuration?
- 4. How many servers can be connected using 64-port switches?
- 5. How many switches are required to form the spine and the leaves using 64-port switches?

Student (Questions
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□ Question three, "in all" means (spine + leaf)?

Yes

Evolution of Applications



Student Questions

Is the high-level motivation behind a flatter structure making leaf-leaf communication possible, easier, or faster? Does this change slow down the more traditional uses?

East-West (server-server) traffic is now more than north-south (server-client) traffic. \Rightarrow Need leaf-leaf communication.

□ Larger Servers to Micro-Services ⇒ Increasing network demand

Ref: Dinesh G. Dutt, "Cloud-Native Data Center Networking," O'Reilly Media, Inc., December 2019, ISBN: 9781492045595, Safari Book.

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North-South vs. East-West Traffic

- □ Previously, most of the traffic was north-south
 - \Rightarrow Between servers in the data center and clients out-side
- Now, the trend is toward traffic between servers for big data analysis
 - $\Rightarrow \text{East-West traffic} \qquad \boxed{\text{Clients}} \\ \Rightarrow \text{Requires flatter network} \\ \Rightarrow \text{Fat-tree like topologies} \\ \hline{\text{Datacenter}} \\ \hline{\text{Switch}} \\ \hline{\text{East-West}} \\ \hline{\text{Server}} \\ \hline{\text{Server}}$

Student Questions

Suppose there's traffic between two servers from different data centers. One server is in California, and the other is in New York. Is this traffic north-south traffic or east-west traffic?

If all data centers are on one Ethernet, their physical location does not matter. Server-toserver traffic is still inside one virtual data center and is, therefore, east-west.

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Advantages of 2-Tier Architecture

- Homogeneous Equipment: Spine and leaf switches both have the same number of ports with the same speed.
 Maintenance and replacements are easier
- □ L2 forwarding is used only in each rack.
 ⇒ a new protocol (VXLAN) is used for routing between racks
- ❑ A leaf can reach any other leaf via any spine at the same cost ⇒ Equal cost multi-path (ECMP) simplifies routing
- All packets of a flow are sent using the same path to avoid outof-order arrivals.
 - > Flow = {Source IP, Destination IP, L4 Protocol, Source Port, Destination Port)
 - > Flow hashing is used to select a spine switch

Ref: Dinesh G. Dutt, "Cloud-Native Data Center Networking," O'Reilly Media, Inc., December 2019, ISBN: 9781492045595, Safari Book.

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Student Questions

□ Will some data packets be lost? How will it be fixed if it is lost?

L4 protocols take care of lost packets.

Besides VXLAN, are companies using some proprietary protocols for server communication?

There are no proprietary protocols.

- □ Can you please elaborate more on how hashing is used to select the spine switch?
- Hashing results in a pseudo-random number between 1 and n. That is the switch that is selected.
- □ In selecting the spine switch, how does this hash ensure equal distribution among the spine switches?
- By design, all numbers are equally likely.
- □ What is the difference between VXLAN and VLAN?
- Virtual eXtended LAN extends over many different IP domains. It allows L2 over L3.

Advantages of 2-Tier Architecture

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Ref: Dinesh G. Dutt, "Cloud-Native Data Center Networking," O'Reilly Media, Inc., December 2019, ISBN: 9781492045595, Safari Book.

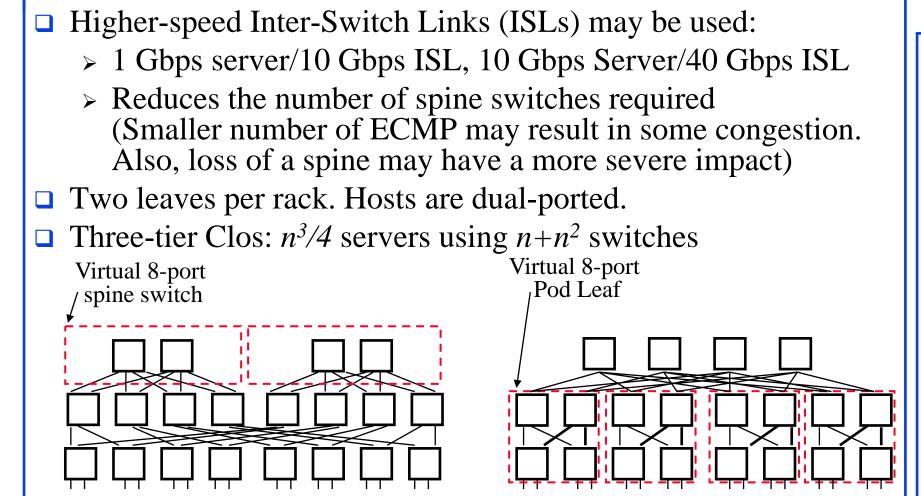
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Variations



Ref: Dinesh G. Dutt, "Cloud-Native Data Center Networking," O'Reilly Media, Inc., December 2019, ISBN: 9781492045595, Safari Book.

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Student Questions

In a Clos network, increasing the number of ports on switches has a huge gain (e.g., cubic return in a three-tier). Then how expensive is it to have switches with more ports (linear, quadratic, etc.)?

N-ports require n^2 internal connections. Each connection needs a queue/buffer area. At some point, it becomes infeasible.

□ Are there any intrinsic costs within the switches with more ports?

See above.

A two-tiered design has only the core and the edge tiers. It can support between 5K to 8K hosts. With 3 tiers, [1] targets 25,000 hosts similar to the picture at the bottom-right They call the layers Code, Edge and Aggregation.

[1] <u>10.1145/1402958.1402967</u>.

Yes, each tier or switch could be a Clos network.

□ In practice, how many ports are there on the switches in Clos network?

It could be several thousand.

Rack-Scale Architecture

- □ Traditionally each server has its own cooling, storage, memory, and networking ⇒ Inefficient use of dedicated resources
- □ Shared resources \Rightarrow Rack-Scale Architecture (RSA)
- Memory, Storage, Cooling is shared by all servers on the rack Server "sleds" plug into the networking board on the back
- Buy complete racks rather than individual servers
- Being standardized by Open Compute Project (OCP)

Power and Cooling		
Storage		
Memory		
Servers	Servers	
Servers	Servers	

Student Questions

□ Is it possible for such an architecture to have such a disadvantage that if an accident occurs in one of the shared resources, for example, the cooling systems break down, will it affect all servers in the same rack?

Yes, this is possible.

□ If this disadvantage exists, how to fix it? *Redundant servers are located in different racks.*



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Micro-Servers

- Micro-server = a small system on a chip (SOC) containing CPU, memory and multiple NICs
- □ Many micro-servers on a board (look like memory DIMMs)
- Micro-server sleds can replace server sleds in rack scale architecture

Student Q	uestions
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□ So micro-servers are just SOCs such that we can fit many into a single server slot in a rack?

Yes.

□ What differentiates micro-servers from micro-services?

Servers are hardware and cost money. Services are requested and produce money.

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- Modular data centers can be used for easy assembly and scaling 1.
- Three tiers: 2.
 - 1. Access, Aggregation, Core
 - 2. Application delivery controllers between Aggregation and core.
 - 3. Need large L2 domains => Past
- Clos-Based Fat-tree topology is being used to improve 3. performance and reliability http://www.cse.wustl.edu/~jain/cse570-23/ Washington University in St. Louis

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Student Questions

□ Is Leaf switch a ToR?

No, it could be ToR or EoR.

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Acronyms

ADC	Application Delivery Controller
ANSI	American National Standards Institute
BPE	Business Process Engineering
CSW	Core Switch
DCBX	Data Center Bridging eXtension
DCN	Data Center Network
DFS	Distributed File System
DHCP	Dynamic Host Control Protocol
DIMM	Dual Inline Memory Module
DNS	Domain Name System
ECMP	Equal Cost Multipath
EDA	Equipment Distribution Area
EoR	End of Row

Acronyms (Cont)

ETS **Enhanced Transmission Selection** EVB Edge Virtual Bridge FC Fibre Channel FSW Fabric switch FTP File Transfer Protocol HDA Horizontal Distribution Area LACP Link Aggregation Control Protocol Link Aggregation LAG Link Layer Discovery Protocol LLDP MAC Media Access Control MDA Main Distribution Area MW Mega-Watt NIC Network Interface Card NTP Network Time Protocol NVGRE Network Virtualization using Generic Routing Encapsulation OCP **Open Compute Project**

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Student Questions

Acronyms (Cont)

PFC	Priority Flow Control
PUE	Power Usage Effectiveness
RADIUS	Remote Authentication Dial-In User Service
RPC	Remote Procedure Call
RSA	Rack Scale Architecture
RSW	Rack switch
SOC	System on Chip
SQL	Structured Query Language
SSW	Spine Switches
STP	Spanning Tree Protocol
TIA	Telecommunications Industry Association
ToR	Top of Rack
TRILL	Transparent Interconnection of Lots of Link
VLAN	Virtual Local Area Network
VM	Virtual Machine
VPN	Virtual Private Network

Student Questions

Acronyms (Cont)

- VRF Virtual Routing and Forwarding
- VXLAN Virtual Extensible Local Area Network
- ZDA Zone Distribution Area

Student Questions

Reading List

- Dinesh G. Dutt, "Cloud-Native Data Center Networking," O'Reilly Media, Inc., ecember 2019, ISBN: 9781492045595, Safari Book (Chapters 2 and 3)
- G. Santana, "Data Center Virtualization Fundamentals," Cisco Press, 2014, ISBN:1587143240 (Safari book) (Chapters 1 and 2)

Student Questions

References

- A. Greenberg, "VL2: A Scalable and Flexible Data Center Network," CACM, Vol. 54, NO. 3, March 2011, pp. 95-104, <u>http://research.microsoft.com/pubs/80693/vl2-sigcomm09-final.pdf</u>
- □ <u>http://en.wikipedia.org/wiki/Clos_network</u>
- Teach yourself Fat-Tree Design in 60 minutes, <u>http://clusterdesign.org/fat-trees/</u>
- http://webodysseum.com/technologyscience/visit-the-googles-data-centers/
- <u>http://www.sgi.com/products/data_center/ice_cube_air/</u>
- Datacenter Infrastructure mobile Data Center from Emerson Network Power, <u>http://www.datacenterknowledge.com/archives/2010/05/31/iij-will-offer-commercial-container-facility/</u>
- Jennifer Cline, "Zone Distribution in the data center," <u>http://www.graybar.com/documents/zone-distribution-in-the-data-center.pdf</u>

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Wikipedia Links

- <u>http://en.wikipedia.org/wiki/Modular_data_center</u>
- □ <u>http://en.wikipedia.org/wiki/Data_center</u>
- http://en.wikipedia.org/wiki/Structured_cabling
- http://en.wikipedia.org/wiki/Cable_management
- http://en.wikipedia.org/wiki/Raised_floor
- http://en.wikipedia.org/wiki/Data_center#environmental_contro
- https://en.wikipedia.org/wiki/Hierarchical_internetworking_mo
 del
- http://en.wikipedia.org/wiki/Fat_tree
- http://en.wikipedia.org/wiki/Clos_network

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Student Questions

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To double confirm, we jumped from slide 23 to 40 in the video min 1:11:16 Yes. All videos end with the OR code.

□Captioned words were not reviewed. They still appear as %%%.

My mistake.

□If possible, could you provide an overview of topology switching and your opinion on allowing applications to create custom topology?

Create routes based on application needs.

Ref: Kevin C. Webb, Alex C. Snoeren, and Kenneth Yocum, "Topology Switching for Data Center Networks," Hot-ICE 2011

https://www.usenix.org/conference/hot-

<u>ice11/topology-switching-data-center-networks</u>

We can only have an odd number of stages in Clos topology. Is this true?

Only 3 stages.

Related Modules



CSE567M: Computer Systems Analysis (Spring 2013),

https://www.youtube.com/playlist?list=PLjGG94etKypJEKjNAa1n_1X0bWWNyZcof

CSE473S: Introduction to Computer Networks (Fall 2011),

https://www.youtube.com/playlist?list=PLjGG94etKypJWOSPMh8Azcgy5e_10TiDw





Wireless and Mobile Networking (Spring 2016),

https://www.youtube.com/playlist?list=PLjGG94etKypKeb0nzyN9tSs_HCd5c4wXF

CSE571S: Network Security (Fall 2011),

https://www.youtube.com/playlist?list=PLjGG94etKypKvzfVtutHcPFJXumyyg93u





Video Podcasts of Prof. Raj Jain's Lectures,

https://www.youtube.com/channel/UCN4-5wzNP9-ruOzQMs-8NUw

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http://www.cse.wustl.edu/~jain/cse570-23/

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