Networking Trends



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Audio/Video recordings of this class lecture are available at:

http://www.cse.wustl.edu/~jain/cse570-23/

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- □ Sources of Trends
- □ Processor, Storage, Clouds, and Mobile Apps
- □Cisco Visual Networking Index
- □ Gartner Hype Cycle 2014*
- □Google Trends
- *Updated trends slides, including Gartner Hype Cycle 2023, are included at the end. These new slides are outside the video and will be discussed in the class during the Q&A session.

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Sources of Trends

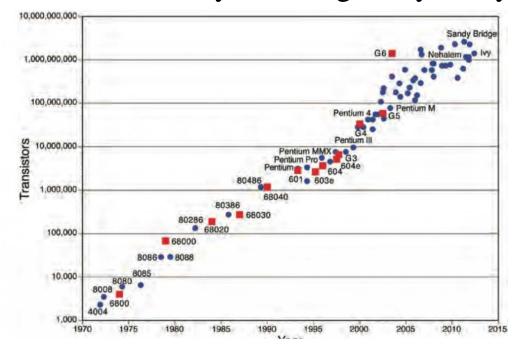
- Activities in technical industry organizations: IEEE, IETF, ITU
- NSF funding areas
- □ Venture capital investments
- □ Industry analytics companies like Gartner
- □Google searches by people all over the world



"VCs have a herd mentality."

Processor Growth: Moore's Law

☐ Garden Moore, Director of R&D, Fairchild Semiconductor 1965: Transistor density doubling every two years



Ref: M. Czerniak, "What lies beneath? 50 years of enabling Moore's Law," Solid State Technology, http://electroig.com/blog/2015/11/what-lies-beneath-50-years-of-enabling-moores-law/

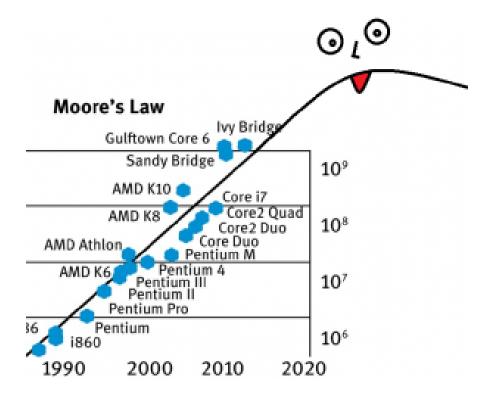
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Will Moore's Law Continue?

□ A debate has begun...



Ref: B. James, "Moore's Law sad that no one believes in it anymore," The Hard Time, October 23, 2017, http://thehardtime.com/moores-law-sad-no-one-believes-anymore

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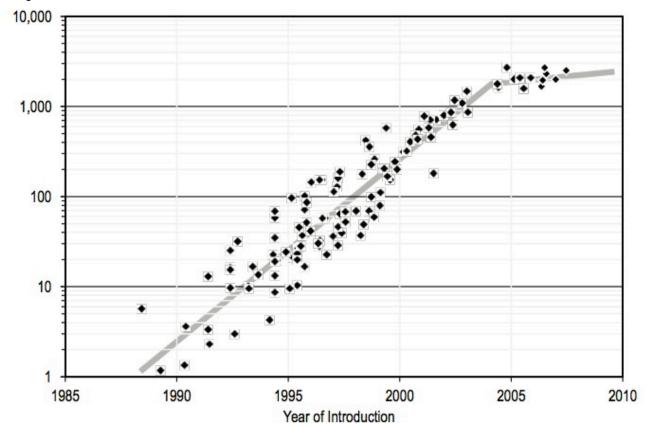
Student Questions

Do you think Moore Laws is still relevant to us? Since there is good consensus now that it is not holding at least in semiconductors as we reach higher and higher transistors per chip.

Yes, it is no longer relevant.

Will Moore's Law Continue? (Cont)

□ It may have broken down in 2004...

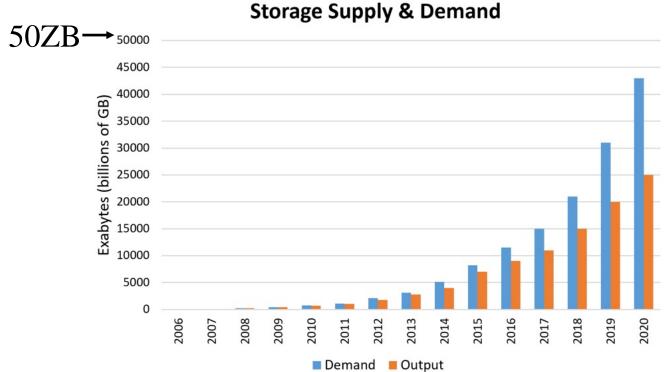


Ref: R. Jones, "Economics after Moore's Law," Soft Machines, July 21, 2107, http://www.softmachines.org/wordpress/?p=2097
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Storage Capacity

■ Exa=10¹⁸, Zetta=10²¹, Yotta=10²⁴. Scales extended from Giga to Yotta in 1991 42% compound annual growth rate (CAGR)



Ref: L. Rizzatti, "Digital Data Storage is Undergoing Mind-Boggling Growth," EE Times, September 14, 2016, https://www.eetimes.com/author.asp?section_id=36&doc_id=1330462
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Clouds and Mobile Apps

□ August 25, 2006: Amazon announced EC2 ⇒ Birth of Cloud Computing in reality (Prior theoretical concepts of computing as a utility)



- ☐ June 29, 2007: Apple announced iPhone
 - ⇒ Birth of Mobile Internet, Mobile Apps
 - > Almost all services are now mobile apps: Google, Face Bank of America, ...
 - > Almost all services need to be global (World is flat)
 - > Almost all services use cloud computing

Networks need to support efficient service setup and delivery



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Student Questions

You said that developing mobile apps is not a scalable solution because their number, somehow, grows at a rate similar to the growth rate of the new websites and services. what is the definition of scalability? Is it just linear or a fixed growth rate?

Only one client – Firefox or Chrome is required for a million businesses. I don't need to store each website in my computer. With Apps, you need a million apps and you need to store them. Only Apple wins. Customer resources are not bounded.

Scalability can be defined as linear, exponential, etc. Web solution is constant.

Cloud Computing Statistics

By 2020:

- □ 11/12th of workload in clouds, 1/12th in traditional data center
- 92% Data center IP traffic in clouds, 8% in the traditional data center
- □ 3X growth in cloud workload in 5 years 3X growth in IP traffic in 5 years
- □ 5X growth in data center **storage**7/8th in cloud, 1/8th in traditional data centers
 2/3rd in public clouds, 1/3rd in private clouds
- □ 59% of consumers will use cloud storage (Under estimate)
- □ SDN/NFV transporting 22% of datacenter traffic to 44% by 2020

Ref: Cisco, "Cisco Global Cloud Index: Forecast and Methodology, 2015-2020," 2016,

https://www.cisco.com/c/dam/m/en_us/service-provider/ciscoknowledgenetwork/files/622_11_15-16-Cisco_GCI_CKN_2015-2020_AMER_EMEAR_NOV2016.pdf

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Student Questions

- How is a Cloud Datacenter different than a traditional one? Since both are hosted physically and provide services via some form of online link.
- ☐ The traditional data center and cloud just differs in how user are using them(physical / virtual machines)? Are their hardware still the same?

Data center = Owner occupied

Cloud = Rented

 \Rightarrow More security between VMs.





Cisco Visual Networking Index

Between 2016-2021 (5 Years):

- \square 5× growth in **busy hour** traffic
- PC traffic will be only 1/4th compared to ½ in 2016 Smartphone traffic will be 1/3rd compared to 1/8th in 2016
- □ 10% CAGR PC
 - 21% CAGR for TV
 - 29% CAGR for Tablets
 - 49% CAGR for Smartphones
 - 49% CAGR for Machine-to-Machine
- 3 devices per capita worldwide
 7 devices per user (North America) ⇒ 14 by 2020

Ref: Cisco, "Cisco Global Cloud Index: Forecast and Methodology, 2015-2020," 2016,

https://www.cisco.com/c/dam/m/en_us/service-provider/ciscoknowledgenetwork/files/622_11_15-16-Cisco_GCI_CKN_2015-2020_AMER_EMEAR_NOV2016.pdf

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Student Questions

Does traffic between machineto-machine also represent traffic between PCs, Tablets, Smartphones, etc., in a nonserver/client environment (e.g. does it account for P2P traffic)?

Machine=A computer without a user sitting there, e.g., IoT

Video and Mobile Traffic

Between 2016-2021 (5 Years):

- □ 4/5th of IP traffic will be **video** 4x growth in 5 years
- □ 1/8th of Internet video traffic will be **live video** 15x growth in 5 years
- □ 3.4% of Internet video traffic will be surveillance video 7x growth
- ightharpoonup Million minutes of video crossing the network per second ightharpoonup 60 Ms = 5 M years to watch videos created in 1 second
- 20x growth in virtual reality (VR) and augmented reality (AR) traffic
- □ Mobile traffic will grow twice as fast as fixed IP traffic

Ref: Cisco, "Cisco Global Cloud Index: Forecast and Methodology, 2015-2020," 2016,

https://www.cisco.com/c/dam/m/en_us/service-provider/ciscoknowledgenetwork/files/622_11_15-16-Cisco_GCI_CKN_2015-2020_AMER_EMEAR_NOV2016.pdf

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Student Questions

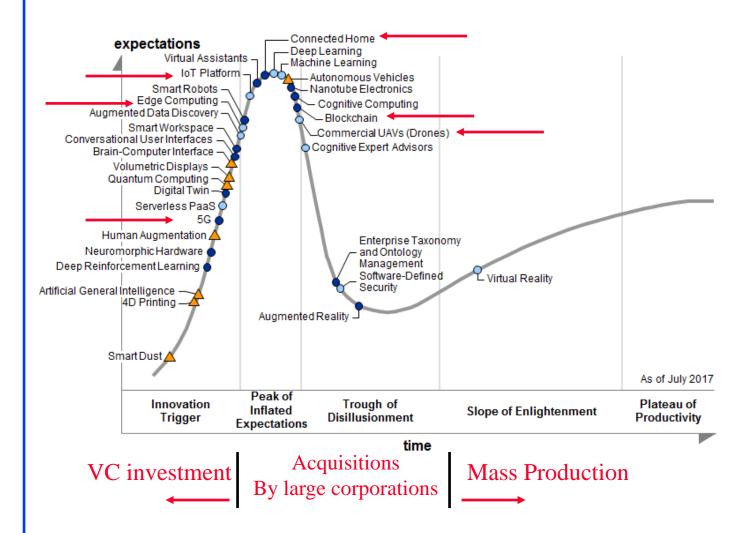
According to Cisco's expectation on VR and AR, they were likely to grow a lot. But it's hard to find them in real life. Has it increased by 20 times? The Cisco was wrong about that or don't I know?

20 times zero is still zero

☐ What kind of new obstacles do you believe AR/VR traffic poses for networks?

Real-Time constraints

Gartner Hype Cycle 2017



Ref: Gartner, "Hype Cycle for Emerging Technologies, 2017," July 2017, [subscribers only] washington University in St. Louis nup://www.cse.wusu.edu/~jaii/cse3/0-23/

Student QuestionsHow exactly is "hype"

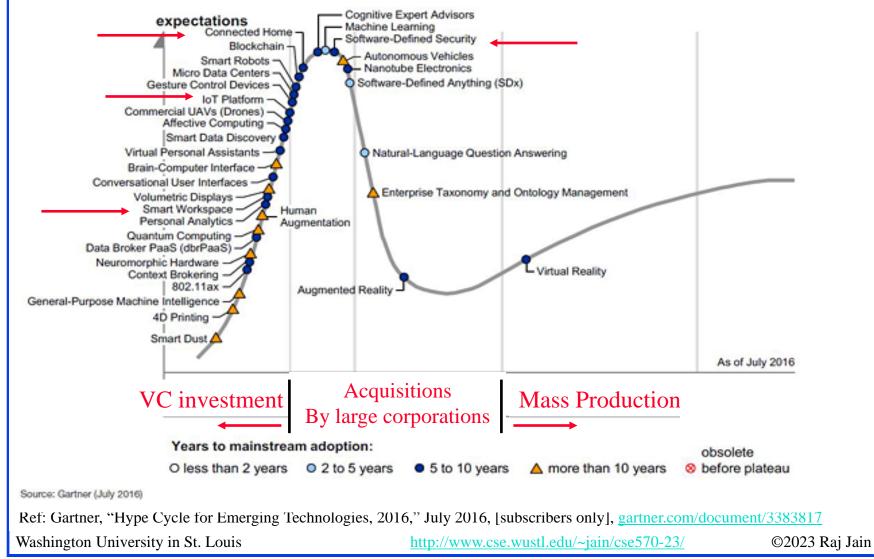
How exactly is "hype" measured by the Gartner Hype Cycle?

Hype is not measured it is believed.

□ Can you demonstrate how to view the Gartner Hype Cycle in 2023 via WUSTL?

https://it.wustl.edu/2021/07/g
artner-campus-access/

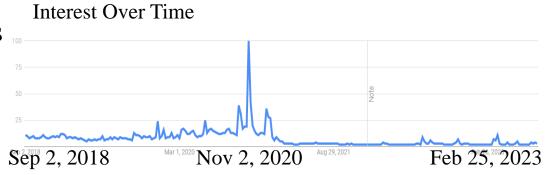
Gartner Hype Cycle 2016



What is Google Trends?

- □ A time series graph of the number of searches on any term of your choice
- □ Scaled to 100%. 100=Maximum over time
- ☐ Includes geographical distribution of those searches
- ☐ Includes major news items
- Example: "Donald Trump"

 Popular in Canada



Interest By Region



1 Canada	100
2 United States	97
3 Ireland	60
4 New Zealand	52
5 Australia	46

Ref: https://trends.google.com/trends/explore?date=today%205-y&q=donald%20trump

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Google Trends and GDP

- □ Internet users from countries with higher GDP are more likely to search for future topics than about the past.
- □ Economic indicators are correlated to on-line behavior.

Student Questions

Ref: C. Johnston, "Google Trends reveals clues about the mentality of richer nations,"

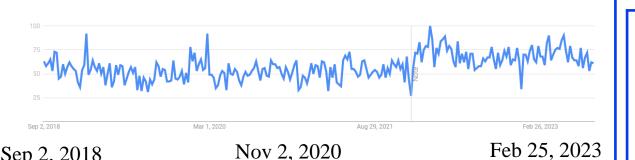
http://arstechnica.com/gadgets/2012/04/google-trends-reveals-clues-about-the-mentality-of-richer-nations/

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Data Center Network: Google Trends

■Stable, Neither declining nor increasing



- Mostly in USA Sep 2, 2018 and Singapore
- □ Highly correlated probably because of IT industry services for US companies



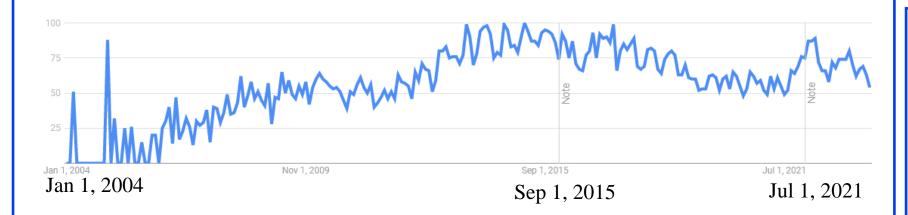


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Network Virtualization: Google Trends



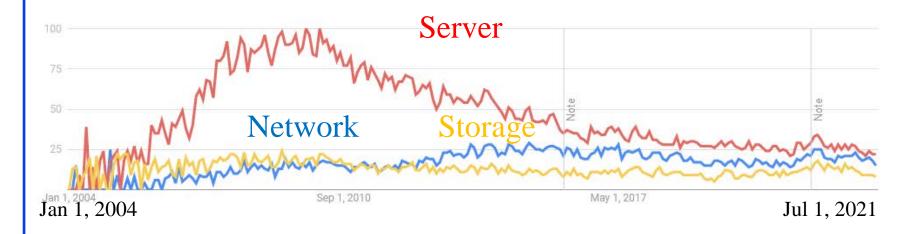
□ Interest is decreasing slowly

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Virtualization: Google Trends



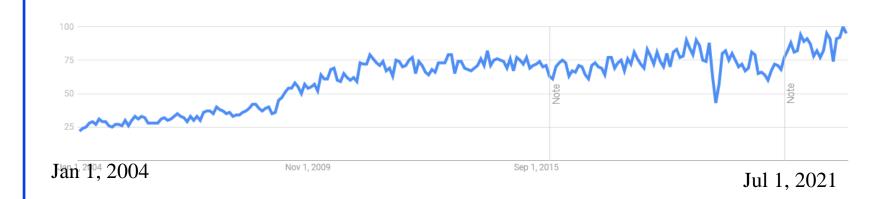
- Virtualization
 - > Server
 - > Network
 - > Storage
- □ Increasing curiosity about network virtualization

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SDN: Google Trends



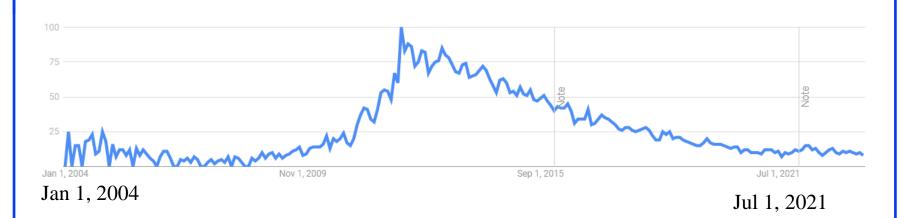
- □ Started May 21, 2011: Open Networking Foundation formed
- □ Software-defined networking, Software-defined network have slightly different trends

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OpenFlow: Google Trends

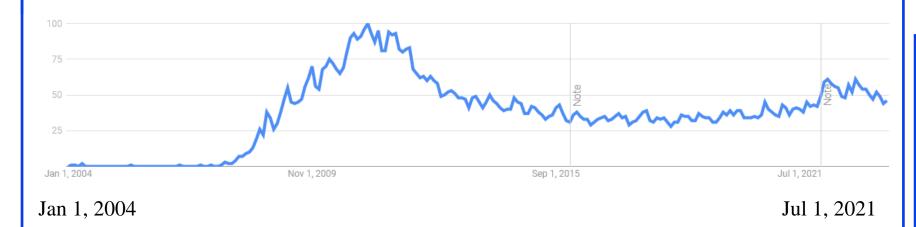


- □Started April 2004
- □ Past the peak (Everyone who needs to know knows)
- □ Peak at Open Networking Summit (April/May 2012)
- □ High interest in China, Taiwan, South Korea, Japan

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Cloud Computing: Google Trends



□ Past-Hype phase.
As in Gartner's graphs

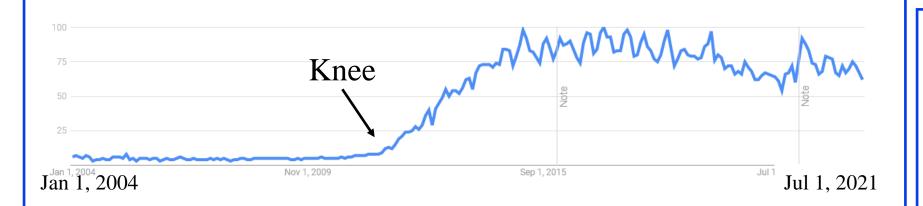
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Snapshot: August 27, 2019

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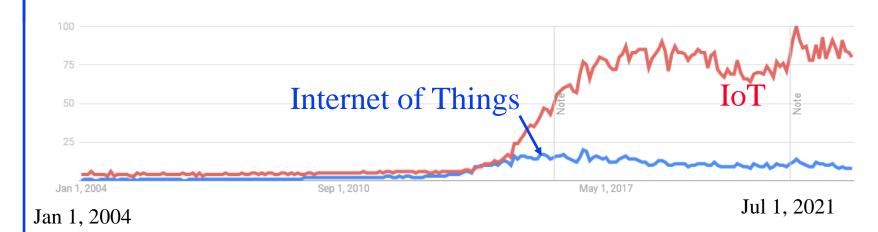
http://www.cse.wustl.edu/~jain/cse570-23/

Big Data: Google Trends



- Near the peak
- □ Knee on March 27, 2012 (Point G): Obama goes big on big data. Federal agencies host a webcast outlining their plan for big data.

IoT: Google Trends



- □Still growing
- ☐ High interest all around the world



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Other Trends

- □IT/Network Automation
- Open Networking
- Mobility
- Security
- Analytics
- □Containers Docker
- □ DevOps: Developers and Operational personnel cooperation

Research Funding

- Networking and Information Technology Research and Development (NITRD)
 - > Group of 15 Federal agencies: NSF, NIH, NASA, DOE, DARPA, ONR, ...
 - > Recommends supplement to the president's annual budget
- □ Computing-Enabled Human Interaction
- Computing-Enabled Network Physical Systems
- □ Cyber Security and Privacy
- □ Enabling R&D for high-Capability Computing Systems
- □ Large Scale Data Management and Analysis
- □ Software Productivity, Sustainability, and Quality

Ref: NITRD, "Networking & Information Technology R&D Program and the National Artificial Intelligence Initiative Office: Supplement to the President's FY 2023 Budget," Nov 2022, 103 pp.,

Internet Engineering Task Force (IETF)

- □ Internet of Things
- □ Autonomic networking to enable self-managing, self-healing, self-configuring, and self-optimizing networks
- Intent-based networking
- □ Computing in Networks
- Decentralized Internet
- □ Information Centric Networking
- Quantum Communications
- ☐ Time Sensitive Networking
- □ Routing inside Data Centers
- Security

Ref: http://ietf.org/ Washington University in St. Louis

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IEEE 802 LAN/MAN Standards

- Security
- □ Automotive Ethernet
- □ Time Sensitive Networking
- □200 Gbps Ethernet, 400 Gbps PHY
- □ Backplane Ethernet

Student Questions

Ref: http://ieee802.org/ Washington University in St. Louis

Summary



- 1. Google trends is an interesting easy way to find world interest on a topic of your research interest
- 2. Gartner hype cycle, Google trends, and Standards activities seem highly correlated (Does Gartner look at Google trends before publishing their graphs? It would be unwise not to.)
- 3. IoT is at the peak. Cloud is mainstream. Network virtualization and SDN are done.
- All forecasting is based on the past ⇒ Continuous.
 Real future is invented ⇒ Discontinuous

Reading List

Required Reading:

1. Cisco, "Cisco Annual Internet Report (2018–2023)," March 2020, https://www.cisco.com/c/en/us/solutions/collateral/executive-perspectives/annual-internet-report/white-paper-c11-741490.html

Not Required:

- 1. Cisco, "Cisco Visual Networking Index: Forecast and Methodology, 2017-2022," Feb 27, 2019, https://www.cisco.com/c/en/us/solutions/collateral/service-provider/visual-networking-index-vni/white-paper-c11-741490.html
- 2. Cisco, "Cisco Global Cloud Index: Forecast and Methodology, 2016-2021," Nov 19, 2018, https://www.cisco.com/c/en/us/solutions/collateral/service-provider/global-cloud-index-gci/white-paper-c11-738085.html

Acronyms

□ CAGR Cumulative Annual Growth Rate

□ DARPA Defense Advanced Research Project Agency

□ DOE Department of Energy

□ EC European Continent

□ GDP Gross Domestic Product

□ IEEE Institution of Electrical and Electronics Engineers

□ IETF Internet Engineering Task Force

□ IoT Internet of Things

□ IT Information Technology

□ ITU International Telecommunications Union

□ NASA National Aeronautics and Space Administration

□ NIH National Institute of Health

□ NITRD Networking and Information Technology Research and

Development

□ NSF National Science Foundation

□ PB Peta Byte

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Acronyms (Cont)

□ PC Personal Computer

□ SDN Software Defined Networking

□ SDI Software Defined Infrastructure

□ SDX Software Defined Exchanges

□ SWaP Size Weight and Power

□ VCs Venture Capitalists

□ WiFi Wireless Fidelity

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Updates



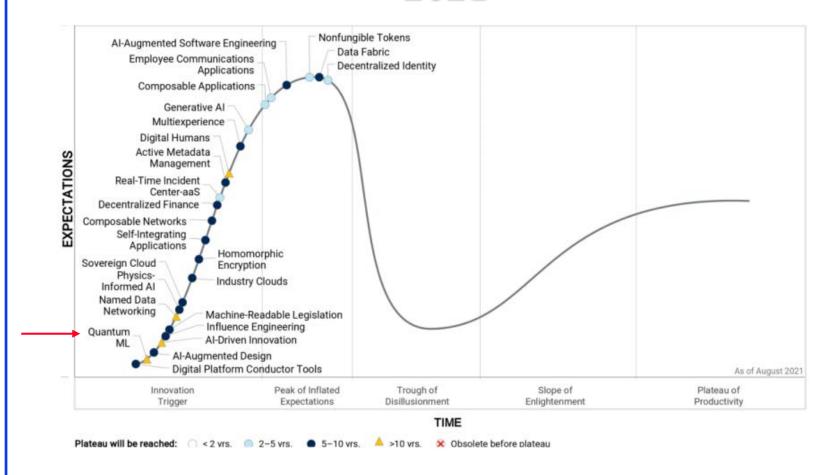
Note: The updates presented next will be discussed in the class, and the video recording of the discussion will be posted. Please check the course website.

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Gartner's Emerging Technology Hype Cycle 2021



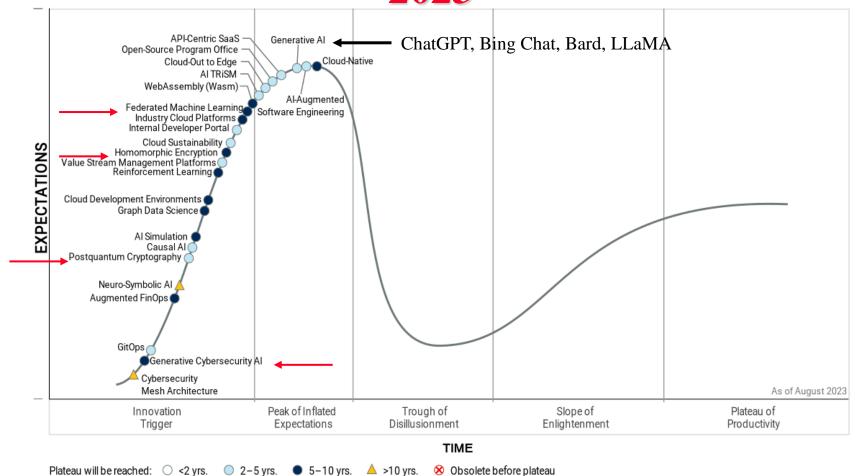
Ref: B. Burke, M. Davis, P. Dawson, "Hype Cycle for Emerging Technologies, 2021," Gartner ID G00747576, 11 August 2021 (Available by subscription).

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Gartner's Emerging Technology Hype Cycle 2023



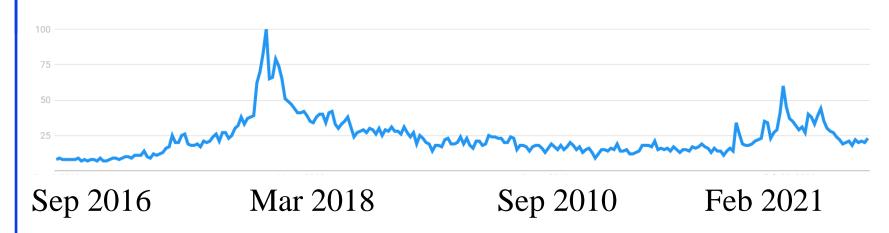
Ref: A. Chandrasekaran, M. Davis, "Hype Cycle for Emerging Technologies, 2023," Gartner ID G00793566, 2 August 2023 (Available by subscription).

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Blockchain



Snapshot 8/29/21

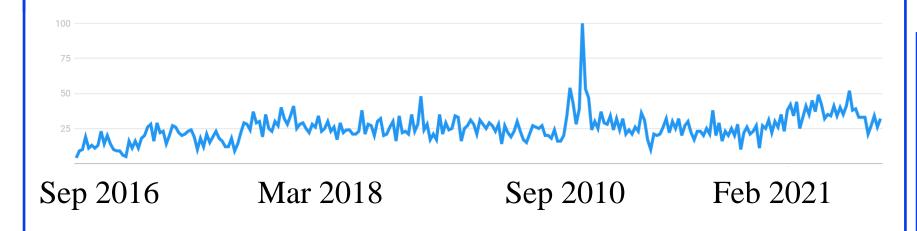
- □ Peaked in 2018.
- □ Increasing again with interest in Cryptocurrencies

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Quantum Computing



Snapshot 8/29/21

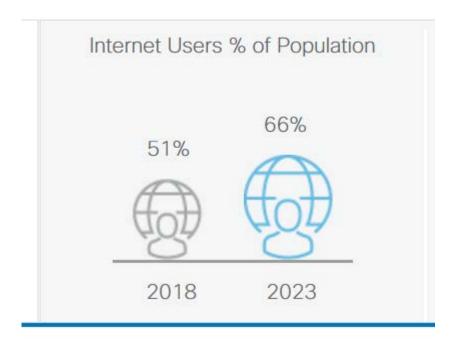
- □ Has been around for quite some time
- □ Public interest is up and down
- □ Expected to go up with US research funding

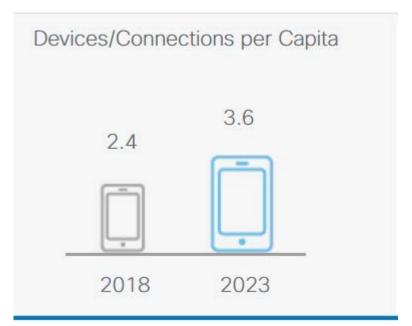
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Cisco Annual Report 2020 Highlights





Student Questions

□ There are more devices than people.

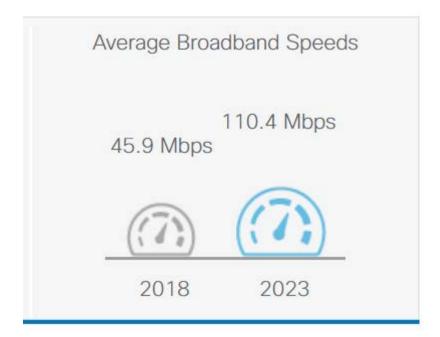
Ref: Cisco, "Cisco Annual Internet Report (2018–2023)," March 2020,

https://www.cisco.com/c/en/us/solutions/collateral/executive-perspectives/annual-internet-report/white-paper-c11-741490.html

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Cisco Annual Report 2020 Highlights (Cont)



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Student Questions

Grading: Both video on canvas and google form are required for video review assignments. Missing either one will result in a zero score. Only six have filled out the Google form. Ten have viewed the video. Seven are not participating in either.

http://www.cse.wustl.edu/~jain/cse570-23/m_02trn.htm

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 $\underline{http://www.cse.wustl.edu/\sim\!jain/cse570\text{-}23/}$

Related Modules



CSE 567: The Art of Computer Systems Performance Analysis

https://www.youtube.com/playlist?list=PLjGG94etKypJEKjNAa1n_1X0bWWNyZcof

CSE473S: Introduction to Computer Networks (Fall 2011),

https://www.youtube.com/playlist?list=PLjGG94etKypJWOSPMh8Azcgy5e_10TiDw





CSE 570: Recent Advances in Networking (Spring 2013)

https://www.youtube.com/playlist?list=PLjGG94etKypLHyBN8mOgwJLHD2FFIMGq5

CSE571S: Network Security (Spring 2011),

 $\underline{https://www.youtube.com/playlist?list=PLjGG94etKypKvzfVtutHcPFJXumyyg93u}$





Video Podcasts of Prof. Raj Jain's Lectures,

https://www.youtube.com/channel/UCN4-5wzNP9-ruOzQMs-8NUw

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