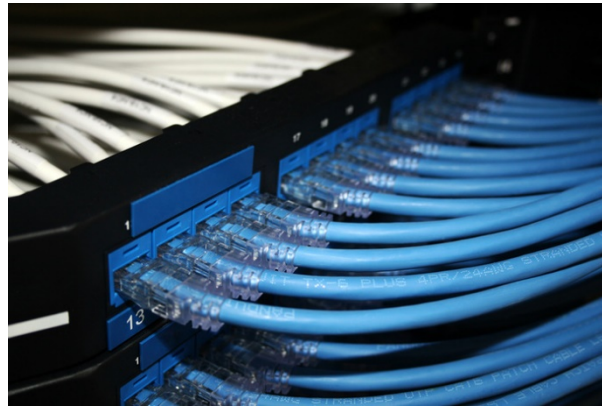


# Data Center Ethernet



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These slides and audio/video recordings of this class lecture are at:

<http://www.cse.wustl.edu/~jain/cse570-19/>



1. Residential vs. Data Center Ethernet
2. Review of Ethernet Addresses, devices, speeds, algorithms
3. Enhancements to Spanning Tree Protocol
4. Virtual LANs

# Quiz: True or False?

Which of the following statements are generally true?

T F

- Ethernet is a local area network (Local  $\leq$  2km)
- Token ring, Token Bus, and CSMA/CD are the three most common LAN access methods.
- Ethernet uses CSMA/CD.
- Ethernet bridges use spanning tree for packet forwarding.
- Ethernet frames are 1518 bytes.
- Ethernet does not provide any delay guarantees.
- Ethernet has no congestion control.
- Ethernet has strict priorities.

# Residential vs. Data Center Ethernet

<b>Residential</b>	<b>Data Center</b>
<input type="checkbox"/> Distance: up to 200m	<input type="checkbox"/> No limit
<input type="checkbox"/> Scale: <ul style="list-style-type: none"> <li>➤ Few MAC addresses</li> <li>➤ 4096 VLANs</li> </ul>	<input type="checkbox"/> Millions of MAC Addresses <input type="checkbox"/> Millions of VLANs Q-in-Q
<input type="checkbox"/> Protection: Spanning tree	<input type="checkbox"/> Rapid spanning tree, ... (Gives 1s, need 50ms)
<input type="checkbox"/> Path determined by spanning tree	<input type="checkbox"/> Traffic engineered path
<input type="checkbox"/> Simple service	<input type="checkbox"/> Service Level Agreement. Rate Control.
<input type="checkbox"/> Priority ⇒ Aggregate QoS	<input type="checkbox"/> Need per-flow/per-class QoS
<input type="checkbox"/> No performance/Error monitoring (OAM)	<input type="checkbox"/> Need performance/BER

# IEEE 802 Address Format

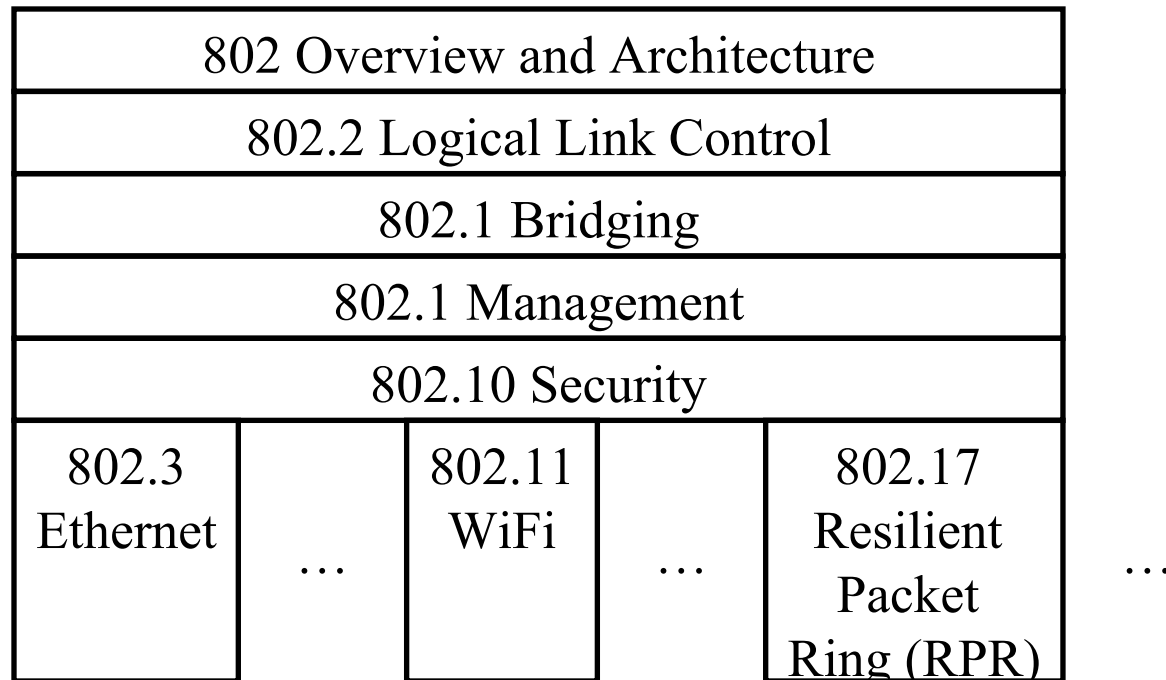
t 48-bit: 1000 0000 : 0000 0001 : 0100 0011  
 : 0000 0000 : 1000 0000 : 0000 1100  
 = 80:01:43:00:80:0C

Organizationally Unique Identifier (OUI)		24 bits assigned by OUI Owner
Individual/Group	Universal/Local	
1	1	22
		24

- ❑ Multicast = “To all bridges on this LAN”
- ❑ Broadcast = “To all stations” (Note: Local bit is set)  
 = 111111...111 = FF:FF:FF:FF:FF:FF

# IEEE Standards Numbering System

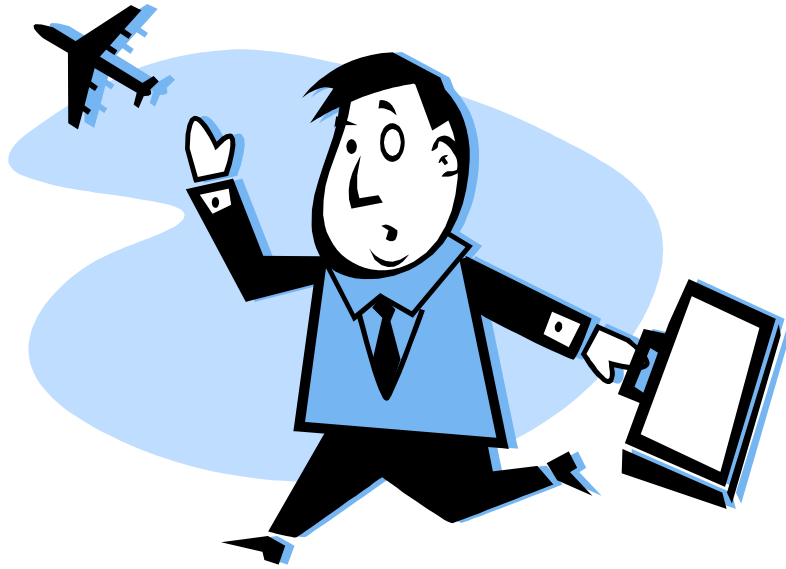
- IEEE 802.\* and IEEE 802.1\* standards (e.g., IEEE 802.1Q-2018) apply to all IEEE 802 technologies:
  - IEEE 802.3 Ethernet
  - IEEE 802.11 WiFi



# IEEE Standards Numbering (Cont)

- ❑ IEEE 802.3\* standards apply only to Ethernet, e.g., IEEE802.3ba-2010
- ❑ Standards with all upper case letters are base standards E.g., IEEE 802.1AB-2009
- ❑ Standards with lower case are additions/extensions/revisions. Merged with the base standard in its next revision. e.g., IEEE 802.1w-2001 was merged with IEEE 802.1D-2004
- ❑ Standards used to be numbered, sequentially, e.g., IEEE 802.1a, ..., 802.1z, 802.1aa, 802.1ab, ...
- ❑ Recently they started showing base standards in the additions, e.g., IEEE 802.1Qau-2010

# Names, IDs, Locators



**Name:** John Smith

**ID:** 012-34-5678

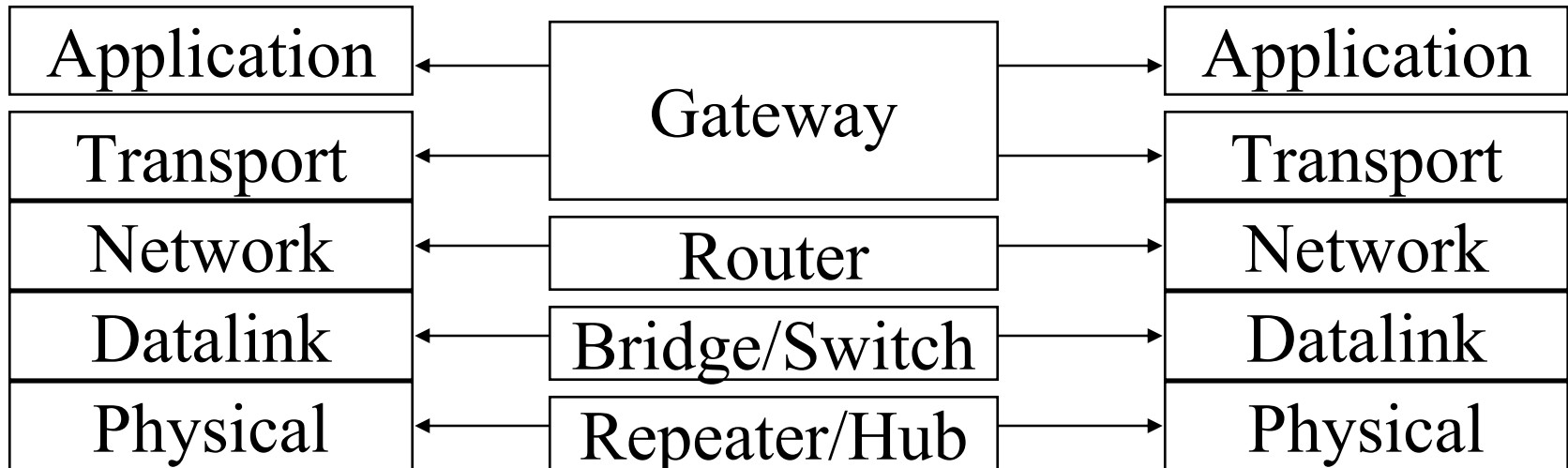
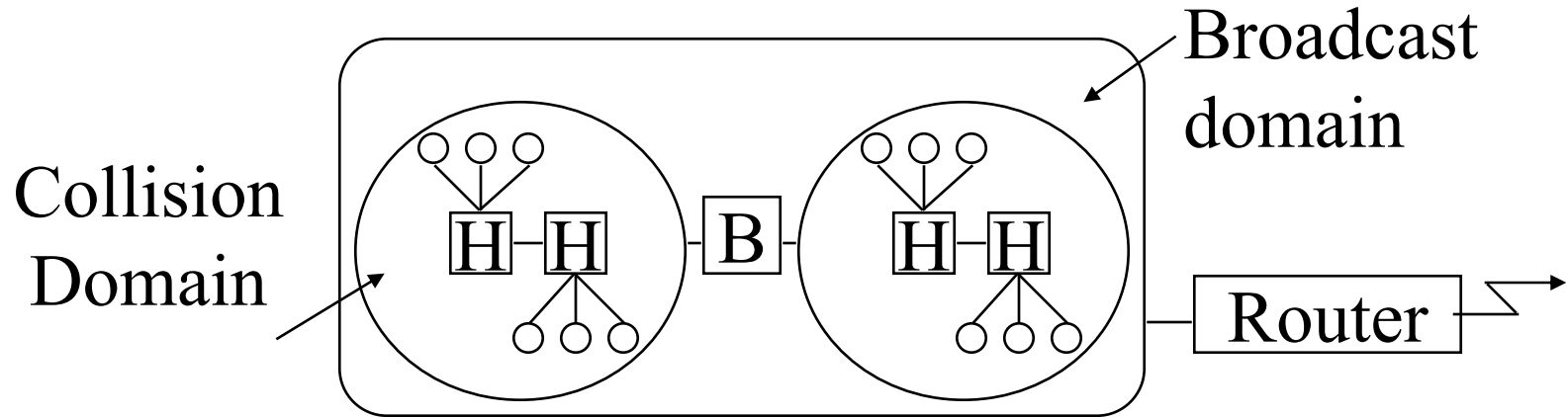
**Locator:**

1234 Main Street  
Big City, MO 12345  
USA

- ❑ Locator changes as you move, ID and Names remain the same.
- ❑ **Examples:**
  - Names: Company names, DNS names (Microsoft.com)
  - IDs: Cell phone numbers, 800-numbers, Ethernet addresses, Skype ID, VOIP Phone number
  - Locators: Wired phone numbers, IP addresses



# Interconnection Devices



# Interconnection Devices (Cont)

- ❑ **Repeater**: PHY device that restores data and collision signals
- ❑ **Hub**: Multiport repeater + fault detection and recovery
- ❑ **Bridge**: Datalink layer device connecting two or more collision domains. MAC multicasts are propagated throughout the LAN.
- ❑ **Router**: Network layer device. IP, IPX, AppleTalk.  
Does not propagate MAC multicasts.
- ❑ **Switch**: Multiport bridge with parallel paths
- ❑ These are functions. Packaging varies.

# Ethernet Speeds

- ❑ IEEE 802.3cu is working on 400G Ethernet standard. Ethernet Alliance is discussing 800G/1.6T standards
- ❑ 10Mbps, 100 Mbps, 1 Gbps versions have both CSMA/CD and Full-duplex versions
- ❑ No CSMA/CD in 10G and up
- ❑ No CSMA/CD in practice now even at home or at 10 Mbps
- ❑ 1 Gbps in residential, enterprise offices
- ❑ 10 Gbps in Data centers, moving to 40 Gbps and 100 Gbps
- ❑ 100G in some carrier core networks  
100G is still more expensive than  $10 \times 10G$
- ❑ Note: only decimal **bit** rates are used in networking  
No cheating like binary byte values used in storage  
 $1 \text{ Gbps} = 10^9 \text{ b/s}$ , Buy 256 GB Disk = 238.4 GB storage

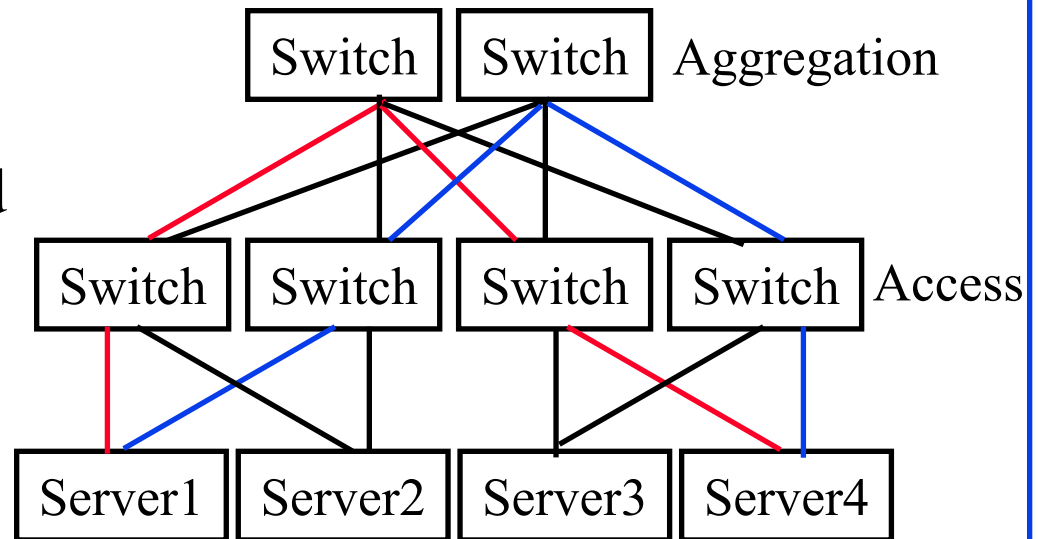
Ref: [http://en.wikipedia.org/wiki/100\\_Gigabit\\_Ethernet](http://en.wikipedia.org/wiki/100_Gigabit_Ethernet)  
[https://en.wikipedia.org/wiki/Terabit\\_Ethernet#802.3cu\\_project](https://en.wikipedia.org/wiki/Terabit_Ethernet#802.3cu_project)

# IS-IS Protocol

- ❑ Intermediate System to Intermediate System (IS-IS) is a protocol to build routing tables. Link-State routing protocol => Each nodes sends its connectivity (link state) information to all nodes in the network
- ❑ Dijkstra's algorithm is then used by each node to build its routing table.
- ❑ Similar to OSPF (Open Shortest Path First).
- ❑ OSPF is designed for IPv4 and then extended for IPv6. IS-IS is general enough to be used with any type of addresses
- ❑ OSPF is designed to run on the top of IP IS-IS is general enough to be used on any transport  
⇒ Adopted by Ethernet

# Shortest Path Bridging

- ❑ IEEE 802.1aq-2012 (later incorporated in 802.1Q-2014)
- ❑ Allows all links to be used  $\Rightarrow$  Better CapEx
- ❑ IS-IS link state protocol (similar to OSPF) is used to build shortest path trees for each node to every other node within the SPB domain
- ❑ Equal-cost multi-path (ECMP) used to distribute load



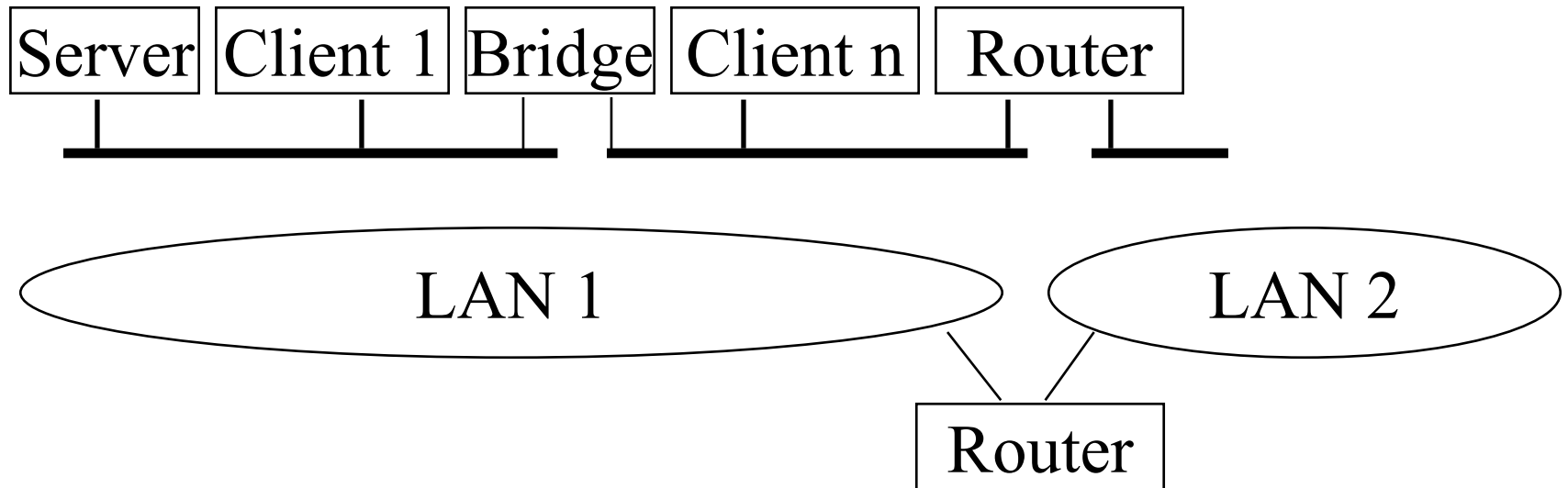
Ref: [http://en.wikipedia.org/wiki/Shortest\\_Path\\_Bridging](http://en.wikipedia.org/wiki/Shortest_Path_Bridging)

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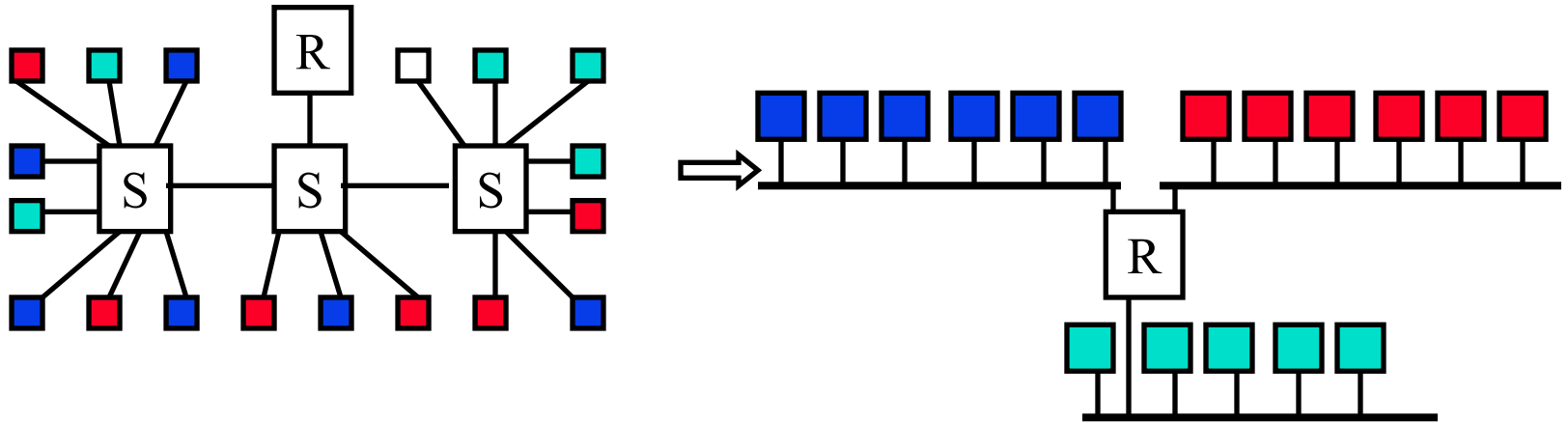
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# What is a LAN?



- ❑ LAN = Single broadcast domain = Subnet
- ❑ No routing between members of a LAN
- ❑ Routing required between LANs

# Virtual LAN



- ❑ Virtual LAN = Broadcasts and multicast goes only to the nodes in the virtual LAN
- ❑ LAN membership defined by the network manager  
⇒ Virtual

# IEEE 802.1Q-2011 Tag

- ❑ Tag Protocol Identifier (TPI)
- ❑ Priority Code Point (PCP): 3 bits = 8 priorities 0..7 (High)
- ❑ Canonical Format Indicator (CFI): 0  $\Rightarrow$  Standard Ethernet, 1  $\Rightarrow$  IBM Token Ring format (non-canonical or non-standard)
- ❑ CFI now replaced by Drop Eligibility Indicator (DEI)
- ❑ VLAN Identifier (12 bits  $\Rightarrow$  4095 VLANs)
- ❑ Switches forward based on MAC address + VLAN ID  
Unknown addresses are flooded.

Untagged  
Frame



32b IEEE 802.1Q-2011 Header

Tagged  
Frame

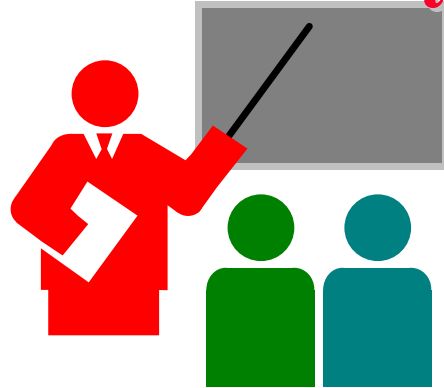


Ref: Canonical vs. MSB Addresses, <http://support.lexmark.com/index?page=content&id=HO1299>  
Ref: G. Santana, "Data Center Virtualization Fundamentals," Cisco Press, 2014, ISBN:1587143240  
Washington University in St. Louis <http://www.cse.wustl.edu/~jain/cse570-19/>

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# Summary



1. Ethernet's use of IDs as addresses makes it very easy to move systems in the data center  $\Rightarrow$  Keep traffic on the same Ethernet
2. Spanning tree is wasteful of resources and slow.  
Ethernet now uses shortest path bridging (similar to OSPF)
3. VLANs allow different non-trusting entities to share an Ethernet network

# List of Acronyms

- ❑ BER Bit Error Rate
- ❑ CapEx Capital Expenditure
- ❑ CD Collision Detection
- ❑ CSMA Carrier Sense Multiple Access with Collision Detection
- ❑ DA Destination Address
- ❑ DEI Drop Eligibility Indicator
- ❑ DNS Domain Name System
- ❑ ECMP Equal-cost multi-path
- ❑ GB Giga Byte
- ❑ ID Identifier
- ❑ IP Internet Protocol
- ❑ IEEE Institution of Electrical and Electronics Engineers
- ❑ IS-IS Intermediate System to Intermediate System
- ❑ LAN Local Area Network

# List of Acronyms (Cont)

- ❑ MAC Media Access Control
- ❑ ID Identifier
- ❑ IP Internet Protocol
- ❑ IEEE Institution of Electrical and Electronics Engineers
- ❑ IS-IS Intermediate System to Intermediate System
- ❑ LAN Local Area Network
- ❑ MAC Media Access Control
- ❑ OSPF Open Shortest Path First
- ❑ OUI Organizationally Unique Identifier
- ❑ PCP Priority Code Point
- ❑ PHY Physical layer
- ❑ QoS Quality of Service
- ❑ SPB Shortest Path Bridging
- ❑ TPI Tag Protocol Identifier
- ❑ VLAN Virtual Local Area Network
- ❑ VOIP Voice over IP
- ❑ WiFi Wireless Fidelity

# Reading List

- ❑ G. Santana, “Data Center Virtualization Fundamentals,” Cisco Press, 2014, ISBN:1587143240 (Safari Book) (Chapter 3 up to Figure 3.6).

# Wikipedia Links

- ❑ [http://en.wikipedia.org/wiki/10-gigabit\\_Ethernet](http://en.wikipedia.org/wiki/10-gigabit_Ethernet)
- ❑ [http://en.wikipedia.org/wiki/100\\_Gigabit\\_Ethernet](http://en.wikipedia.org/wiki/100_Gigabit_Ethernet)
- ❑ [http://en.wikipedia.org/wiki/Data\\_center](http://en.wikipedia.org/wiki/Data_center)
- ❑ [http://en.wikipedia.org/wiki/Data\\_center\\_bridging](http://en.wikipedia.org/wiki/Data_center_bridging)
- ❑ [http://en.wikipedia.org/wiki/Data\\_link\\_layer](http://en.wikipedia.org/wiki/Data_link_layer)
- ❑ <http://en.wikipedia.org/wiki/Ethernet>
- ❑ [http://en.wikipedia.org/wiki/Ethernet\\_frame](http://en.wikipedia.org/wiki/Ethernet_frame)
- ❑ [http://en.wikipedia.org/wiki/Fast\\_Ethernet](http://en.wikipedia.org/wiki/Fast_Ethernet)
- ❑ [http://en.wikipedia.org/wiki/Gigabit\\_Ethernet](http://en.wikipedia.org/wiki/Gigabit_Ethernet)
- ❑ [http://en.wikipedia.org/wiki/IEEE\\_802.1Q](http://en.wikipedia.org/wiki/IEEE_802.1Q)
- ❑ [http://en.wikipedia.org/wiki/IEEE\\_802.3](http://en.wikipedia.org/wiki/IEEE_802.3)
- ❑ <http://en.wikipedia.org/wiki/IS-IS>

# Wikipedia Links (Cont)

- ❑ [http://en.wikipedia.org/wiki/Organizationally\\_unique\\_identifier](http://en.wikipedia.org/wiki/Organizationally_unique_identifier)
- ❑ [http://en.wikipedia.org/wiki/Shortest\\_Path\\_Bridging](http://en.wikipedia.org/wiki/Shortest_Path_Bridging)
- ❑ [http://en.wikipedia.org/wiki/Virtual\\_LAN](http://en.wikipedia.org/wiki/Virtual_LAN)

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# Related Modules



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CSE473S: Introduction to Computer Networks (Fall 2011),

[https://www.youtube.com/playlist?list=PLjGG94etKypJWOSPMh8Azcgy5e\\_10TiDw](https://www.youtube.com/playlist?list=PLjGG94etKypJWOSPMh8Azcgy5e_10TiDw)



Wireless and Mobile Networking (Spring 2016),

[https://www.youtube.com/playlist?list=PLjGG94etKypKeb0nzyN9tSs\\_HCd5c4wXF](https://www.youtube.com/playlist?list=PLjGG94etKypKeb0nzyN9tSs_HCd5c4wXF)

CSE571S: Network Security (Fall 2011),

<https://www.youtube.com/playlist?list=PLjGG94etKypKvzfVtutHcPFJXumyyg93u>



Video Podcasts of Prof. Raj Jain's Lectures,

<https://www.youtube.com/channel/UCN4-5wzNP9-ruOzQMs-8NUw>