Types of Workloads

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These slides are available on-line at:

http://www.cse.wustl.edu/~jain/cse567-11/



Terminology

Test Workloads for Computer Systems

- Addition Instruction
- Instruction Mixes
- > Kernels
- Synthetic Programs
- Application Benchmarks: Sieve, Ackermann's Function, Debit-Credit, SPEC

Part II: Measurement Techniques and Tools

Measurements are not to provide numbers but insight - Ingrid Bucher

- 1. What are the different types of workloads?
- 2. Which workloads are commonly used by other analysts?
- 3. How are the appropriate workload types selected?
- 4. How is the measured workload data summarized?
- 5. How is the system performance monitored?
- 6. How can the desired workload be placed on the system in a controlled manner?
- 7. How are the results of the evaluation presented?

Terminology

- Test workload: Any workload used in performance studies. Test workload can be real or synthetic.
- Real workload: Observed on a system being used for normal operations.
- **Synthetic workload**:
 - Similar to real workload
 - > Can be applied repeatedly in a controlled manner
 - No large real-world data files
 - No sensitive data
 - > Easily modified without affecting operation
 - Easily ported to different systems due to its small size
 - > May have built-in measurement capabilities.

Test Workloads for Computer Systems

- 1. Addition Instruction
- 2. Instruction Mixes: Usage frequency
- 3. Kernels: Key functions, e.g., sorting. Matches order
- 4. Synthetic Programs: Bigger programs
- 5. Application Benchmarks: Matches I/O

SPEC Benchmark Suite

- Systems Performance Evaluation Cooperative (SPEC): Nonprofit corporation formed by leading computer vendors to develop a standardized set of benchmarks.
- Release 1.0 consists of the following 10 benchmarks: GCC, Espresso, Spice 2g6, Doduc, LI, Eqntott, Matrix300, Fpppp, Tomcatv
- □ Primarily stress the CPU, Floating Point Unit (FPU), and to some extent the memory subsystem ⇒ To compare CPU speeds.
- Benchmarks to compare I/O and other subsystems may be included in future releases.

SPEC (Cont)

- The elapsed time to run two copies of a benchmark on each of the N processors of a system (a total of 2N copies) is measured and compared with the time to run two copies of the benchmark on a reference system (which is VAX-11/780 for Release 1.0).
- □ For each benchmark, the ratio of the time on the system under test and the reference system is reported as SPECthruput using a notation of #CPU@Ratio. For example, a system with three CPUs taking 1/15 times as long as the the reference system on GCC benchmark has a SPECthruput of <u>3@15</u>.
- Measure of the per processor throughput relative to the reference system

SPEC (Cont)

- The aggregate throughput for all processors of a multiprocessor system can be obtained by multiplying the ratio by the number of processors. For example, the aggregate throughput for the above system is 45.
- The geometric mean of the SPECthruputs for the 10 benchmarks is used to indicate the overall performance for the suite and is called SPECmark.



- Synthetic workload are representative, repeatable, and avoid sensitive information
- □ Add instruction most frequent instruction initially
- □ Instruction mixes, Kernels, synthetic programs
- □ Application benchmarks: Sieve, Ackerman, ...
- □ Benchmark standards: Debit-Credit, SPEC

Exercise 4.1

Select an area of computer systems (for example, processor design, networks, operating systems, or databases), review articles on performance evaluation in that area and make a list of benchmarks used in those articles.

Exercise 4.2

Implement the Sieve workload in a language of your choice, run it on systems available to you, and report the results.

