A Review of Key Networking Concepts

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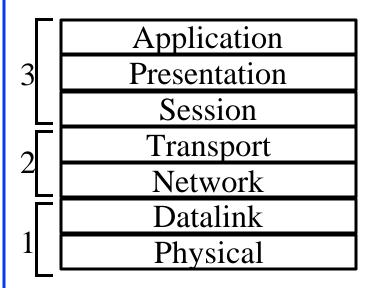
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- □ ISO/OSI Reference Model
- HDLC
- □ Ethernet/IEEE 802.3 LANs
- □ IP, ARP
- □ TCP
- DNS

ISO/OSI Reference Model



File transfer, Email, Remote Login ASCII Text, Sound

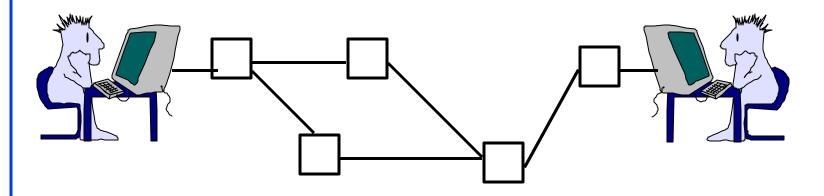
Establish/manage connection

End-to-end communication: TCP

Routing, Addressing: IP

Two party communication: Ethernet

How to transmit signal: Coding



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TCP/IP Reference Model

- □ TCP = Transport Control Protocol
- □ IP = Internet Protocol (Routing) TCP/IP Ref Model TCP/IP Protocols

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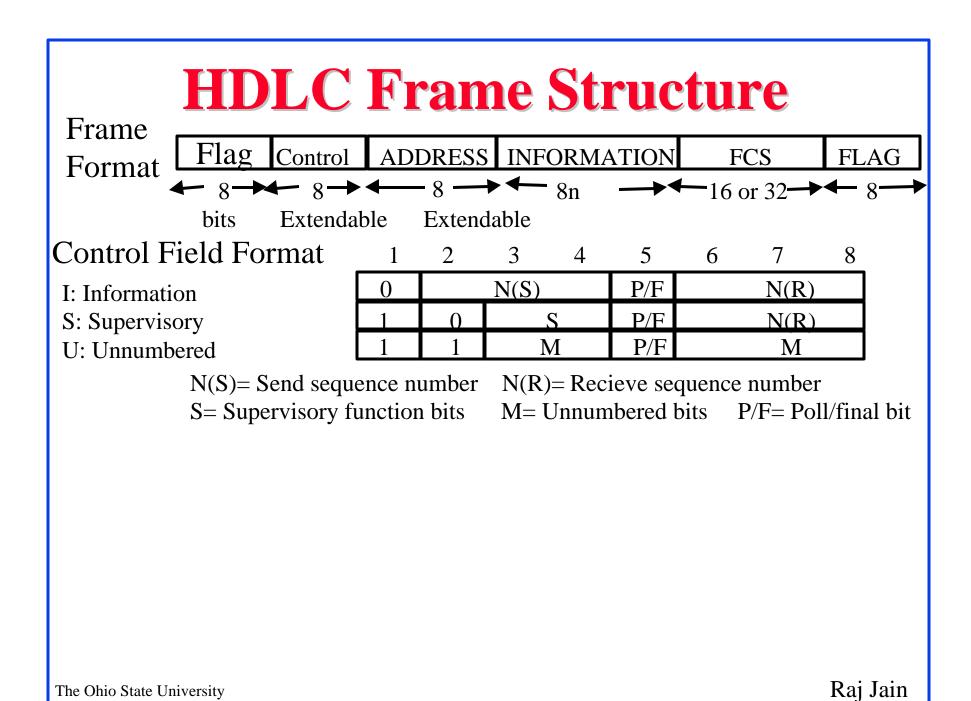
OSI Ref Model

Application		ETD	Tala	o.4	HTTD		Application
Application		FTP	Tem	eı	HTTP		Presentation
Transport		T	ТСР		HDD		Session
		1'	CP	UDP			Transport
Internetwork		IP					Network
Host to Network		Ether	Packet		oint-to- Point		Datalink
		net	Radio				Physical

Layered Packet Format

□ Nth layer control info is passed as N-1th layer data. FTP FTP Data Header TCP TCP Data Header IP IP Data Header Ethernet Ethernet Ethernet Data Header Trailer

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HDLC Frames

- □ Information Frames: User data
 - Piggybacked Acks: Next frame expected
 - Poll/Final = Command/Response
- □ Supervisory Frames: Flow and error control
 - Go back N and Selective Reject
 - \rightarrow Final \Rightarrow No more data to send
- Unnumbered Frames: Control
 - Mode setting commands and responses
 - Information transfer commands and responses
 - Recovery commands and responses
 - Miscellaneous commands and responses

Interconnection Devices LAN= B Collision Router Domain Extended LAN =Broadcast domain Application **Application** Gateway **Transport** Transport Network Network Router Datalink Datalink Bridge/Switch Physical Physical Repeater/Hub Raj Jain The Ohio State University

Interconnection Devices

- **Repeater**: PHY device that restores data and collision signals
- **Hub:** Multiport repeater + fault detection and recovery
- **Bridge:** Datalink layer device connecting two or more collision domains. MAC multicasts are propagated throughout "extended LAN."
- Router: Network layer device. IP, IPX, AppleTalk. Does not propagate MAC multicasts.
- □ **Switch**: Multiport bridge with parallel paths

These are functions. Packaging varies.

IEEE 802 Address Format

q 48-bit:1000 0000 : 0000 0001 : 0100 0011

: 0000 0000 : 1000 0000 : 0000 1100

= 80:01:43:00:80:0C

Organizationally Unique

Identifier (OUI)

Individual/ Universal/
Group Local

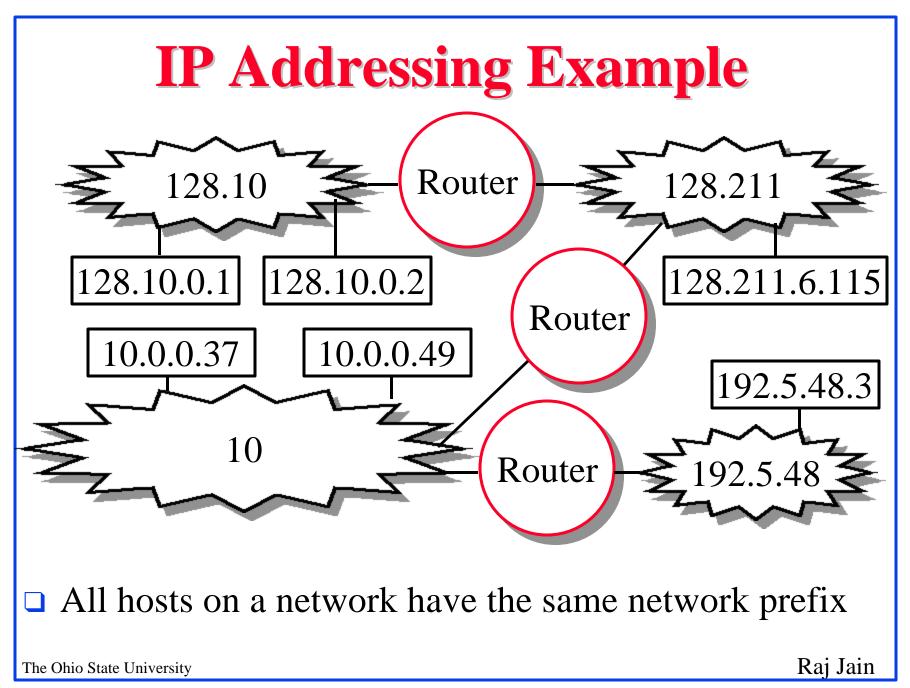
Oul Owner

1 1 22 24

- ☐ Multicast = "To all bridges on this LAN"
- Broadcast = "To all stations"

= 1111111....111 = FF:FF:FF:FF:FF

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IP Datagram Format

Vers H. Len	ToS	Total Length				
Identif	Flags	Fragment Offset				
Time to live Protocol Type Header Checksum						
Source IP Address						
Destination IP Address						
IP Opt	Padding					
_ Data						

IP Header Format

- □ Version (4 bits)
- □ Internet header length (4 bits): in 32-bit words. Min header is 5 words or 20 bytes.
- □ Type of service (8 bits): Reliability, precedence, delay, and throughput
- □ Total length (16 bits): header + data in bytes Total must be less than 64 kB.
- □ Identifier (16 bits): Helps uniquely identify the datagram during its life for a given source, destination address

IP Header (Cont)

□ Flags (3 bits): More flag - used for fragmentation

No-fragmentation

Reserved

- □ Fragment offset (13 bits): In units of 8 bytes
- □ Time to live (8 bits): Specified in router hops
- □ Protocol (8 bits): Next level protocol to receive the data
- □ Header checksum (16 bits): 1's complement sum of all 16-bit words in the header

IP Header (Cont)

- Source Address (32 bits): Original source. Does not change along the path.
- Destination Address (32 bits): Final destination. Does not change along the path.
- Options (variable): Security, source route, record route, stream id (used for voice) for reserved resources, timestamp recording
- Padding (variable):Makes header length a multiple of 4
- □ Data (variable): Data + header \leq 65,535 bytes

Address Resolution Protocol



- □ Problem: Given an IP address find the MAC address
- Solution: Message Exchange: ARP
 - The host broadcasts a request: "What is the MAC address of 127.123.115.08?"
 - The host whose IP address is 127.123.115.08 replies back: "The MAC address for 127.123.115.08 is 8A-5F-3C-23-45-56₁₆"

TCP Header Format

Source Port	Dest Port	Seq No	Ack No	Data Offset	Resvd	Control	Window
					6		16
Check sum	T-Urge:	nt Op	otions	Pad	Data		
16		6				ize in bit	S

TCP Header

- □ Source Port (16 bits): Identifies source user process 20 = FTP, 23 = Telnet, 53 = DNS, 80 = HTTP, ...
- Destination Port (16 bits)
- Sequence Number (32 bits): Sequence number of the first byte in the segment. If SYN is present, this is the initial sequence number (ISN) and the first data byte is ISN+1.
- □ Ack number (32 bits): Next byte expected
- □ Data offset (4 bits): Number of 32-bit words in the header
- □ Reserved (6 bits)

TCP Header (Cont)

☐ Control (6 bits): Urgent pointer field significant,

Ack field significant,

Push function,

Reset the connection,

Synchronize the sequence numbers,

No more data from sender

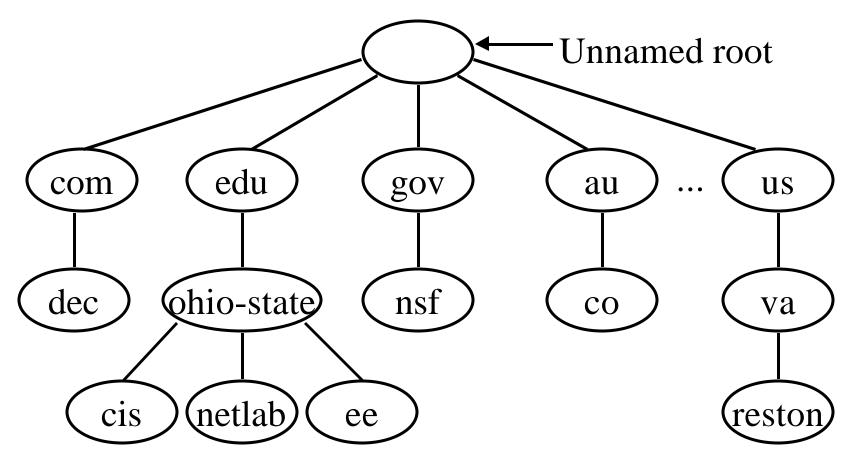


q Window (16 bits): Will accept [Ack] to [Ack]+[window]

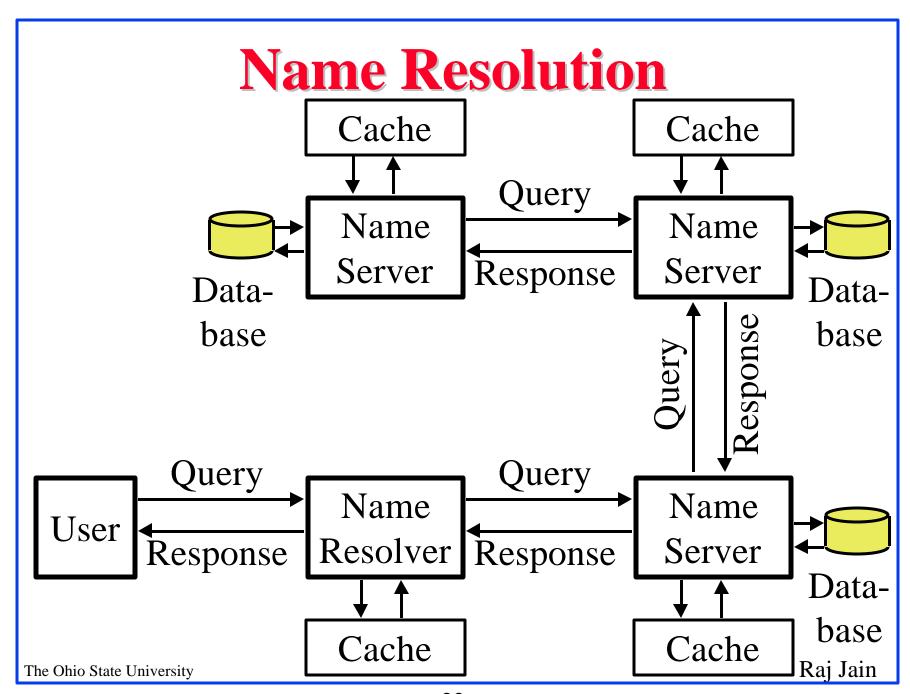
TCP Header (Cont)

- □ Checksum (16 bits): covers the segment plus a pseudo header. Includes the following fields from IP header: source and dest adr, protocol, segment length. Protects from IP misdelivery.
- □ Urgent pointer (16 bits): Points to the byte following urgent data. Lets receiver know how much data it should deliver right away.
- Options (variable):
 Max segment size (does not include TCP header, default 536 bytes), Window scale factor, Selective Ack permitted, Timestamp, No-Op, End-of-options

Domain Name System



Humans can remember names. Computers use addresses Cobra.netlab.ohio-state.edu = 164.107.61.202



Name Resolution (Cont)

- Each computer has a name resolver routine, e.g., gethostbyname in UNIX
- □ Each resolver knows the name of a local DNS server
- □ Resolver sends a DNS request to the server
- □ DNS server either gives the answer, forwards the request to another server, or gives a referral
- □ Referral = Next server to whom request should be sent

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- □ ISO/OSI reference model has seven layers. TCP/IP Protocol suite has four layers.
- □ Ethernet/IEEE 802.3 uses CSMA/CD.
- □ IP addresses are 32 bit long
- □ ARP converts IP addresses to datalink addresses
- TCP applications are identified by port numbers

Homework

□ For each of the following addresses: indicate whether it is a multicast and whether it is a locally assigned address?

80:02:45:00:00:00

40:02:45:00:00:01

Were these addresses assigned by the same manufacturer?

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