





- □ How am I going to grade you?
- □ What are we going to cover?
- □ When are you going to do it?
- □ Why you should not take this course?

# Grading Quizzes (Best 2 of 3) 50% Class participation 10% Homeworks+Labs 40% The division of grades between homeworks and

- labs will depend on the number of labs
- Most likely it will be 20% for homeworks and 20% for labs.

- Answers to Frequently Asked Questions
   Yes, I do use "curve". Your grade depends upon the performance of the rest of the class.
- □ All homeworks are due at the <u>beginning</u> of the next class.
- □ All late submissions must be <u>preapproved</u>.
- □ All quizzes are open-book and <u>extremely</u> time limited.
- Quizzes consist of numerical as well as multiple-choice (true-false) questions.
- There is <u>negative</u> grading on incorrect multiple-choice questions.
- Everyone including the graduating seniors are graded the same way.
  Raj Jain

### **Text Book**

W. Stallings, "ISDN and Broadband ISDN with Frame Relay and ATM," **3rd Ed**., Prentice-Hall, 1995, ISBN 0-02-415513-6, 581 pp.

### **Supplementary Texts**

- H. J. R. Dutton and P. Lenhard, "Asynchronous Transfer Mode (ATM): Technical Overview," 2nd Ed, Prentice-Hall, 1995, ISBN 0-13-520446-1.
- B. Dorling, et al, "Internetworking over ATM," Prentice-Hall, 1996, ISBN 0-13-612384-8, 260 pp.
- U. Black, "Emerging Communications Technologies," Prentice-Hall, 1994, ISBN 0-13-051500-0, 428 pp.
- W. Stallings, "Data & Computer Communications,"
   5th Ed, Prentice-Hall, 1996, ISBN 0-02-415425-3.
- A. S. Tanenbaum, "Computer Networks", 3rd Ed, Prentice-Hall, 1996, ISBN 0-13-349945-6, 813 pp. The Ohio State University

# **Prerequisite: CIS677**

- □ Protocol Layers: ISO/OSI reference model
- Physical Layer: Coding, Manchester
- □ Transmission Media: UTP, Cat 5, Microwave, Radio
- Data Communication: Asynchronous vs synchronous, Baud, bit, and Hz, Half-Duplex vs Full-duplex, Modulation/Demodulation
- Packet Transmissions: Framing, Bit stuffing, byte stuffing
- □ Flow Control: On-Off, Window
- Error Detection: Parity, Checksum, Cyclic Redundancy Check The Ohio State University
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# **Prerequisites (Cont)**

- Error Recovery: Start and Stop, Go back n, Selective Reject
- LANs: Aloha, CSMA/CD, Ethernet, IEEE 802.3, Token Ring/IEEE 802.5, FDDI
- LAN Addressing: Unicast vs multicast, Local vs Global
- □ LAN wiring: 10Base5, 10Base2, 10Base-T, 100Base-T4, 100Base-TX, 100Base-FX
- □ Extended LANs: Hubs, Bridges, Routers, Switches
- Routing: Distance Vector vs Link State, Spanning tree, source routing

 Network Layer: Connectionless vs connection oriented Raj Jain

# **Schedule (Tentative)**

4/1/97 Course Overview, Networking Trends 4/3/97 Basic Concepts: Data Networks 4/8/97 Basic Concepts: Telecommunications Networks 4/10/97 X.25 4/15/97 ISDN 4/17/97 Quiz 1 4/22/97 ISDN Signaling 4/24/97 Frame Relay 4/29/97 Frame Relay Congestion Control

# **Schedule (Cont)**

5/1/97 Synchronous Optical Network (SONET) 5/6/97 Introduction to ATM 5/8/97 Quiz 2 5/13/97 Legacy traffic over ATM 5/15/97 ATM Traffic Management 5/20/97 ATM PNNI 5/22/97 Mobile Communications Technologies 1 5/27/97 Mobile Communications Technologies 2 5/29/97 Quiz 3 6/2/97 Graduating Seniors' grades due

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- □ There will be a lot of self-reading
- Goal: To prepare you for a career in networking
- Get ready to work hard

# **Quiz 0: Prerequisites**

True or False?

ΤF

- □ □ Datalink refers to the 2nd layer in the ISO/OSI reference model
- □ □ Category 5 unshielded twisted pair cable is better than category 3 cable.
- □ □ Finding path from one node to another in a large network is a transport layer function.
- □ □ It is impossible to send 3000 bits/second through a wire which has a bandwidth of 1000 Hz.
- Bit stuffing is used so that characters used for framing do not occur in the data part of the frame.
- □ □ For long delay paths, on-off flow control is better than window flow control.

□ □ Ethernet uses a CSMA/CD access method.

□ □ 10Base2 runs at 2 Mbps.

- □ □ The packets sent in a connection-oriented network are called datagrams.
- □ □ Spanning tree algorithm is used to find a loop free path in a network.

Marks = Correct Answers \_\_\_\_\_ - Incorrect Answers \_\_\_\_\_ = \_\_\_\_

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### **Homework 1**

- From Tanenbaum's book, review sections 1.2, 1.3, 1.4, 2.1, 2.2, 2.3, 3.1, 3.2, 3.3, 3.4, 3.6.1
- □ Submit answers to exercises 1.17, 2.3, and 3.3
- Due Date: Tuesday, April 8, 1997.

- Ex 1.17: A system has n layer protocol hierarchy. Applications generated messages of length M bytes. At each of the layers, an h-byte header is added. What fraction of the network bandwidth is filled with headers.
- Ex 2.3: Television channels are 6 MHz wide. How many bits/sec can be sent if four-level digital signals are used. Assume a noiseless channel.
- **Ex 3.3**: If the bit string 011101111101111110 is bit stuffed, what is the output string (on wire).

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### **Homework 2**

- From Tanenbaum's book, review sections 4.3, 4.4, 4.5, 5.2, 5.5.1, 5.5.2, 5.5.3, 6.4
- □ Submit answers to exercises 4.22, 5.28, 6.15
- Due Date: Thursday, April 10, 1997

- Ex 4.22: Sketch the Manchester encoding for the bit stream: 0001110101
- Ex 5.28: A class B network on the Internet has a subnet mask of 255.255.240.0. What is the maximum number of hosts per subnet.
- Ex 6.15: The maximum payload of a TCP segment is 65,515 bytes. Why was such a strange number chosen?