98-0151: A Definition of Generalized Fairness and its Support in Switch Algorithms

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- General Fairness: Definition
- Relationship to Pricing/Charging Policies
- Achieving General Fairness
- Example modification to a Switch Algorithm
- □ Simulation: Configuration and Parameters
- □ Simulation: Results



### Notation

- Define following [Notation from TM4.0]:
  - A = Total available bandwidth
  - $\circ$  U = Sum of bandwidth of underloaded connections
  - $\circ B = A U$ , excess bandwidth
  - $\circ$  N<sub>a</sub> = Number of active connections
  - $\circ$  N<sub>u</sub> = Number of active connections bottlenecked elsewhere
  - $n = N_a N_u$ , number of active connections bottlenecked on this link

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# **Notation (Cont)**

- M = Sum of MCRs of active connections
- OB(i) = Generalized Fair allocation for connection i
- O MCR(i) = MCR of connection i
- o w(i) = pre-assigned weight associated with i

## **TM4.0 Definitions**

- 1. B(i)=B/n
- 2. B(i)=MCR(i)+(B-M)/n
- 3. B(i) = Max{MCR(i), Max-Min Share}
- 4. B(i) = B\*(MCR(i)/M)
- 5. B(i) = w(i)\*B/Sum(w(j))
- Definition 5 does not always guarantee MCR
- Definition 3 may result in total of fairshare being more than the capacity

## **General Definition**

□ FairShare

$$B(i) = MCR(i) + \frac{w(i) (B - M)}{\sum_{i=1,n} w(j)}$$

□ This definition is a superset of 1, 2, 4 in TM4.0

□ Always ensures MCR

# Mapping to TM 4.0

$$\Box$$
 w(i) = MCR(i):

$$B(i) = MCR(i) + (B-M) MCR(i) / M$$

$$= B* (MCR(i)/M)$$

This is Definition 4 (Proportional to MCR)

## **Pricing Function**

 $\Box$  T = Small time interval, W = Number of bits

R = Average rate W/T

□ Cost C = f (W,R). If C is restricted to continuous differentiable functions:  $C = \sum_{ij} a_{ij} W^i R^j$ 

□ For <u>all</u> values of W and R:

 $O C \geq 0 \quad \partial C / \partial W \geq 0 \quad \partial C / \partial R \geq 0$ 

○  $\partial$ (C/W)/ $\partial$ W ≤ 0 [Economy of Scale]

∂(C/R)/∂R ≤ 0 [Economy of Scale]

□ The <u>only</u> function that satisfies all 5 conditions is:

$$C = a_{00} + a_{10}W + a_{01}R + a_{11}WR$$

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# **A Simple Pricing Fn**

- □ f() is non-decreasing w.r.t to W
   f() is non-increasing w.r.t to T ⇒ non-decreasing w R
- □ A simple function satisfying these requirements is: C = c + w W + r R
  - Here, c = Fixed cost per connection w = Cost per bit (How much)
    - r = Cost per Mbps (How fast)

## **Pricing With MCR**

 $\Box \text{ Let } L = MCR$ 

- Cost C = c + w W + r (R-L) + m L
   Here, m = dollars per Mbps of MCR
   r = dollars per Mbps of extra bandwidth.
- □ Consider two users with MCRs  $L_1$ ,  $L_2$ . Rates  $R_1$ ,  $R_2$  and bits transmitted  $W_1$ ,  $W_2$  (assume  $W_1 \ge W_2$ )

$$C_1 = c + w W_1 + r (R_1 - L_1) + m L_1$$
  

$$C_2 = c + w W_2 + r (R_2 - L_2) + m L_2$$

 $\square$  Economy of Scale: C/W is a decreasing function of W  $C_1/W_1 \le C_2/W_2$ 

Pricing (cont.)  
⊂/W<sub>1</sub> + w + r (R<sub>1</sub> - L<sub>1</sub>)/W<sub>1</sub> + mL<sub>1</sub>/W<sub>1</sub> ≤  

$$c/W_2$$
+w+r(R<sub>2</sub>-L<sub>2</sub>)/W<sub>2</sub>+mL<sub>2</sub>/W<sub>2</sub>  
Using R<sub>i</sub> = W<sub>i</sub>/T  
⊂/(R<sub>1</sub>T) + w + r(R<sub>1</sub>-L<sub>1</sub>)/(R<sub>1</sub>T) + mL<sub>1</sub>/(R<sub>1</sub>T) ≤  
 $c/(R_2T)$ +w+ r(R<sub>2</sub>-L<sub>2</sub>)/(R<sub>2</sub>T)+mL<sub>2</sub>/(R<sub>2</sub>T)  
 $c/R_1$  -rL<sub>1</sub>/R<sub>1</sub>+mL<sub>1</sub>/R<sub>1</sub> ≤  $c/R_2$  -r L<sub>2</sub>/R<sub>2</sub>+mL<sub>2</sub>/R<sub>2</sub>  
(c+(m-r)L<sub>1</sub>)/(c+(m-r)L<sub>2</sub>) ≤ R<sub>1</sub>/R<sub>2</sub>  
(R<sub>1</sub>-L<sub>1</sub>)/(R<sub>2</sub>-L<sub>2</sub>) ≥ (a+L<sub>1</sub>)/(a+L<sub>2</sub>)  
Here, a = c/(m-r)  
⇒ Weight should be a linear function of MCR.  
This is the policy used in this contribution.

## **Achieving Gen. Fairness**

 $\square B(i) = MCR(i) + w(i) (B - M) / \Sigma_{j=1,n} w(j)$ 

Switch allocates MCR and a weighted share of the excess bandwidth

- $\Box$  ACR(i) = MCR(i) + ExcessFairshare(i)
- □ ExcessFairshare(i) = w(i) (B-M)/ $\Sigma_{j=1,n}$  w(j)
- ACR(i) MCR(i) should converge to ExcessFairshare(i)

# **Activity Level**

- The allocation should also consider activity level of a source.
   There is no point in giving extra bandwidth to sources not using it.
- Activity level AL(i)
  = min{1, (SrcRate(i)-MCR(i))/ExcessFairshare(i)}
- ExcessFairshare(i) = w(i)AL(i)(B-M)/ $\Sigma_{j=1,n}$ w(j) AL(j)
- Recursive definition. Converges in just a few iterations.

### **ERICA**+

#### **End of Averaging Interval:**

- □ Total ABR Capacity= Link Capacity VBR Capacity
- Target ABR Capacity = F(Q) x Total ABR Capacity
   F(Q) is a function of queue length.
   1-F(Q) of the capacity is used to drain the queues
- Overload z = ABR Input Rate/(Target ABR Capacity)
- □ Effective # of active sources =  $\Sigma_{j=1,n}$  AL(j)
- **G** Fairshare
  - = Target ABR Capacity /Eff. # of active sources

## ERICA+ (cont.)

#### When a BRM is received:

- □ FairShare(i) = AL(i)Fairshare<sup>\*</sup>
- □ For Efficiency: VCShare(i) =  $(SrcRate(i))/z^*$
- $\Box$  ER(i) = max (FairShare(i), VCShare(i))\*
- $\Box$  ER<sub>in\_RM\_Cell</sub>
  - =  $min{ER_{in\_RM\_Cell}, ER(i), TargetABRCap}$
- Near steady state the VCShare(i) term converges to Fairshare(i), achieving max-min fairness and efficiency.
- \*Done only on first BRM

## **Modified ERICA+**

#### **End of Averaging Interval:**

- □ Total ABR Cap= Link Cap VBR Cap -  $\sum_{j=1,n} \min{SrcRate(i), MCR(i)}$
- □ Target ABR Cap = F(Q) x Total ABR Cap
- Input Rate
  - = ABR Input Rate  $\Sigma_{j=1,n} \min\{SrcRate(i), MCR(i)\}$
- Overload z = Input Rate/(Target ABR Capacity)
- □ Effective weight of active sources =  $\sum_{j=1,n} w(j)AL(j)$
- **Excess**Fairshare
  - = Target ABR Cap /Eff. weight of active sources

## Mod. ERICA+ (cont.)

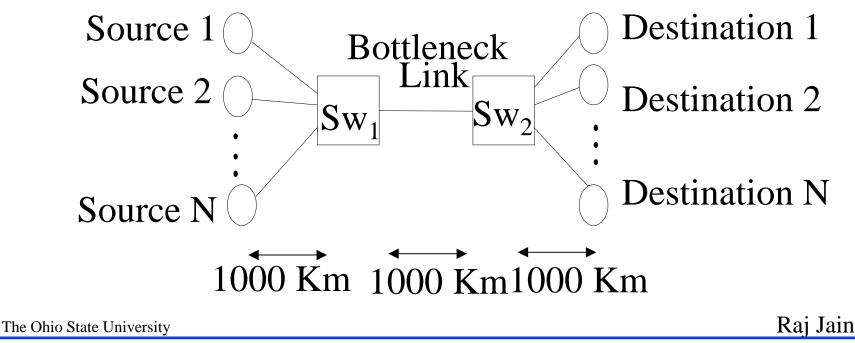
#### When a BRM is received:

- $\Box ExcessFairShare(i) = w(i)AL(i)ExcessFairshare$
- For Efficiency: VCShare(i) = (SrcRate(i) MCR(i))/z
   ER(i)
  - = MCR(i) + max {ExcessFairshare(i), VCShare(i)}
- $\square ER_{in\_RM\_Cell} = min\{ER_{in\_RM\_Cell}, ER(i), TargetABRCap\}$
- Near steady state the VCShare(i) term converges to ExcessFairshare(i), achieving generalized fairness and efficiency.

# **Configuration 1**

#### Simple configuration

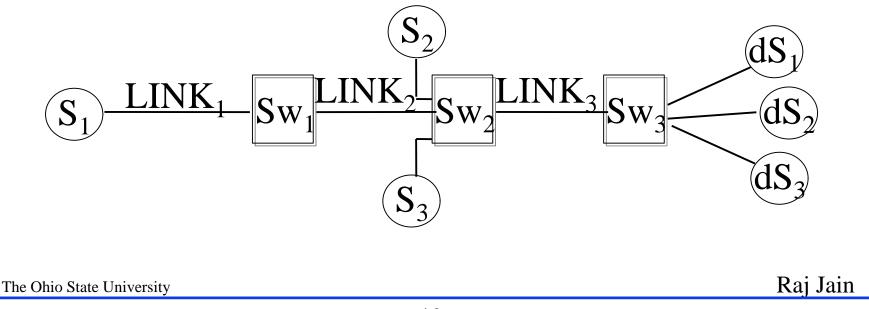
- N infinite ABR source,
   N ABR destinations (N = 3 in simulations)
- One way traffic. From sources to destination

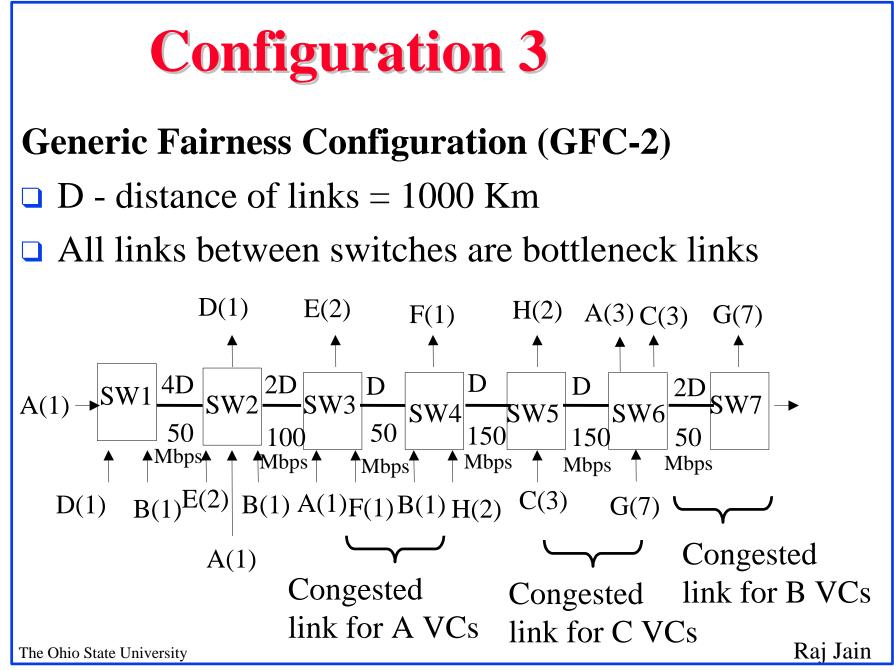


# **Configuration 2**

#### **Source Bottleneck configuration**

 Source S1 is bottlenecked at 10 Mbps (i.e., it always sends data at a rate of upto 10 Mbps, irrespective of its ACR)



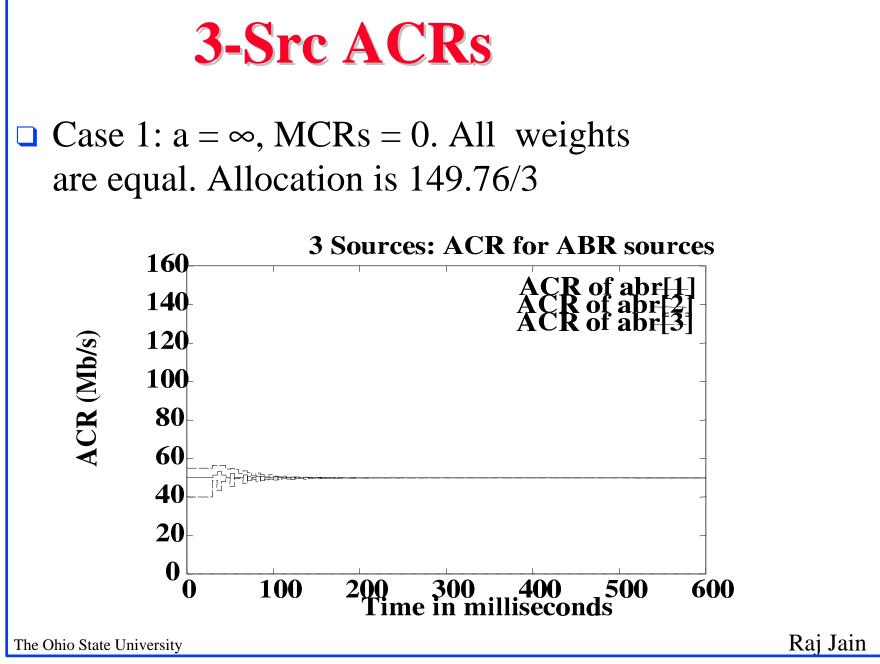


### **Table 1: Simulation Parameters**

Configuration	Link	Averaging	Target
Name	Distance	Interval	Delay
Three Sources	1000 Km	5 ms	1.5 ms
Source Bottleneck	1000 Km	5 ms	1.5 ms
GFC-2	1000 Km	15 ms	1.5 ms

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<b>Table 1: 3-Src Results</b>							
Case Number	Src Num	MCR	a	Weight Function	Expected Fair Share	Actual Share	
1	1	0	8	1	49.92	49.92	
	2	0	$\infty$	1	49.92	49.92	
	3	0	8	1	49.92	49.92	
2	1	10	8	1	29.92	29.92	
	2	30	$\infty$	1	49.92	49.92	
	3	50	8	1	69.92	69.92	
3	1	10	5	15	18.53	16.64	
	2	30	5	35	49.92	49.92	
	3	50	5	55	81.30	81.30	
For all 3	For all 3 cases, the algorithm achieves desired allocation						



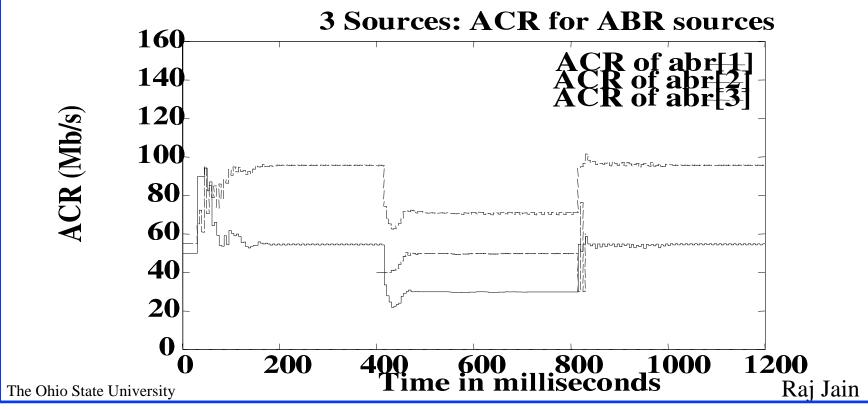
Ta	Table 3: 3-Src Transient							
					Expected	Actual	Expted	Actual
Case	Src	MCR	a	weight	Frshare	(non-	Frshare	(trans.)
Num.	Num			func.	(non-	trans)	(trans.)	share
					trans.)	share		
1	1	0	8	1	74.88	74.83	49.92	49.92
	2	0	8	1	-	_	49.92	49.92
	3	0	8	1	74.88	74.83	49.92	49.92
2	1	10	8	1	54.88	54.88	29.92	29.83
	2	30	8	1	-	-	49.92	49.92
	3	50	8	1	94.88	95.81	69.92	70.93
3	1	10	5	15	29.92	29.23	18.53	18.53
	2	30	5	35	-	-	49.92	49.92
	3	50	5	55	119.84	120.71	81.30	81.94
Sou	□ Source 2 (transient) is active only between 400-800							

ms. Expected allocation achieved.

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#### **3-Src Transient ACRs**

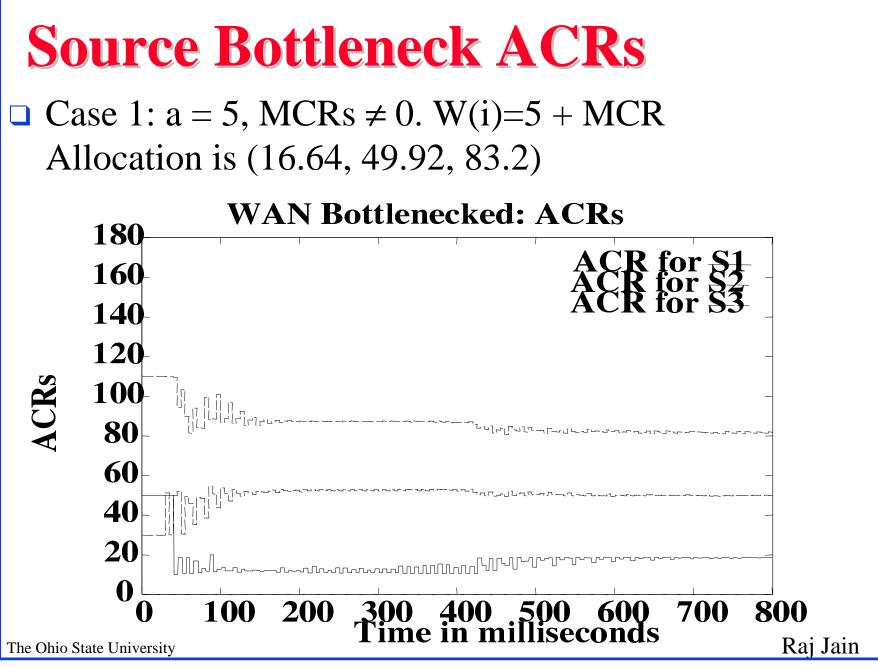
□ Case 2:  $a = \infty$ , MCRs  $\neq 0$ . All weights are equal. Allocation is (29.92,39.92,69.92)



<b>Table 4: Source-Bottleneck</b>							
					Expectd	Using	Using
Case	Src	MCR	a	Wt.	Fairshre	CCR in	Measurd
Num	Num			Func.		RMcell	CCR
1	1	0	$\infty$	1	49.92	49.85	49.92
	2	0	$\infty$	1	49.92	49.92	49.92
	3	0	$\infty$	1	49.92	49.92	49.92
2	1	10	$\infty$	1	29.92	-	29.62
	2	30	$\infty$	1	49.92	-	49.60
	3	50	$\infty$	1	69.92	-	71.03
3	1	10	5	15	18.53	-	18.42
	2	30	5	35	49.92	-	49.92
	3	50	5	35	81.30	-	81.93

□ Rates converge only if measured source rate is used

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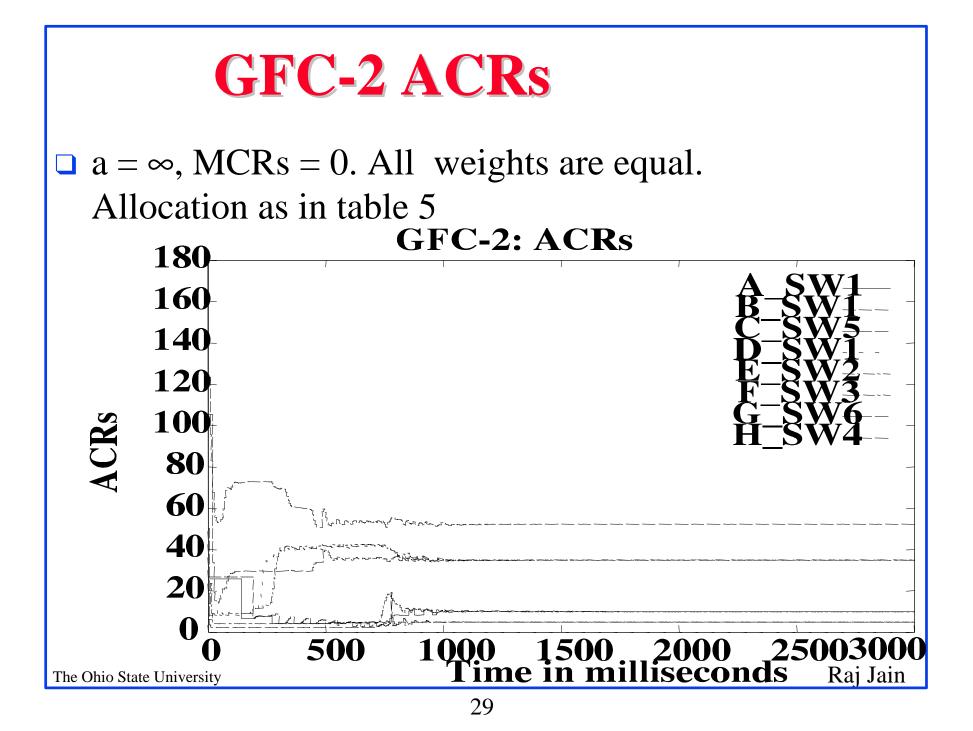


### Table 5: GFC-2

VC	Expected	Actual
type	allocation	Allocation
A	10	9.85
В	5	4.97
C	35	35.56
D	35	35.71
E	35	35.34
F	10	10.75
G	5	5.00
Н	52.5	51.95

□ For all VCs,  $a = \infty$  and MCR=0 (Max-min share). Fairness is achieved in presence of link bottleneck

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- **\Box** Fair Allocation = MCR(i)
  - + Weighted Share of Excess Bandwidth
- Different TM4.0 definitions map to general fairness
- □ Effective weight = Weight × Activity level of VCs
- □ Modified ERICA+ achieves general fairness
- Source bottleneck configuration need per VC accounting to correctly measure the source rate

### Motion

Add the following to Section I.3 Example

Fairness Criteria in TM4.0

6. MCR plus weighted share: The bandwidth allocation for a connection is its MCR plus a weighted share of the bandwidth B with used MCRs removed.

 $B(i) = MCR(i) + (B-M) \times (w(i)/sum w(j))$ 

Comments: Max-Min, MCR plus equal share, and Allocation proportional to MCR are special cases. The weights may be defined independent of MCR or dependent on MCR. The Ohio State University Raj Jain